

# MAPYX LIMITED

Digital Mapping Solutions

## The Complete Quo Users Guide

Version 2.6.3





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1.0 INTRODUCTION



## **1.1 Introduction**

Mapyx Limited is a UK registered company specialising in Geographical Information Solutions (GIS).

Mapyx is a leading exponent of GIS solutions having developed bespoke software for individual, commercial businesses, governments and military organisations.

Mapyx is best known for its successful 'Quo' software which has received numerous awards and recognition as the leading digital mapping software of choice for private individuals, commercial businesses and search professionals.

Quo is a sophisticated GIS solution providing advanced functionality for digital mapping. Quo was originally a commercial use only system and provided the foundation for numerous development projects for business, military and governments. In 2006, Mapyx released the Personal User Licence version of Quo to the UK. It is now the de facto choice for both professional and personal users.

This Complete Quo Users Guide takes you from complete beginner to advanced user. The Guide walks you through all Quo functions to assist you in getting the most out of the Quo system. The Guide follows the menu functions from top left and works through each function.

Sections 3.0 and 4.0 provide the essentials of Getting Started with Quo. Section 5.0 onwards, describes the full functionality of the Quo system, menu by menu.

If you have any questions or queries, you can call us on our UK helpline on 0844 3577734.

## **2.0 KEYBOARD SHORTCUTS**



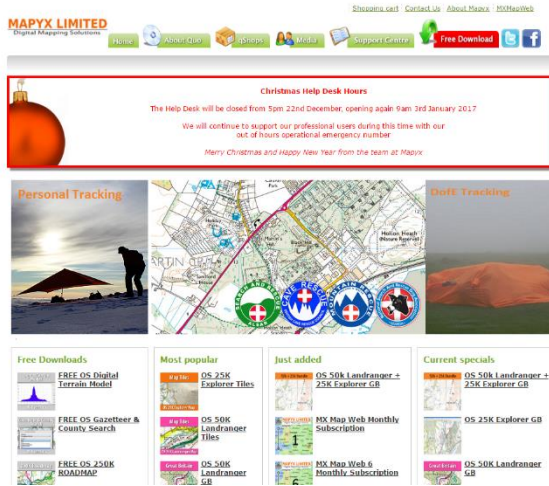


<b>Keyboard Shortcut</b>	<b>Description.</b>
<b>CTRL+N</b>	New project.
<b>CTRL+O</b>	Open project.
<b>CTRL+SHIFT+O</b>	Add to existing project.
<b>CTRL+S</b>	Save project.
<b>CTRL+P</b>	Print.
<b>CTRL+I</b>	Import data.
<b>CTRL+E</b>	Export project.
<b>CTRL+Q</b>	Quit application.
<b>CTRL+Z</b>	Undo.
<b>CTRL+SHIFT+Z</b>	Redo.
<b>CTRL+ X</b>	Cut.
<b>CTRL+ C</b>	Copy.
<b>CTRL+ V</b>	Paste.
<b>DEL</b>	Delete.
<b>CTRL+ A</b>	Select all points (project points grid only)
<b>F1</b>	Show help.
<b>F2</b>	Print view area.
<b>F3</b>	Show Search tab in Explorer window.
<b>F4</b>	Show Jump to Coordinate window.
<b>F5</b>	Show/ hide Explorer window.
<b>F6</b>	Show/ hide Navigation window.
<b>F7</b>	Show/ hide Drawing window.
<b>F8</b>	Show/ hide history window.
<b>F9</b>	Show all.
<b>F10</b>	Hide all.
<b>F11</b>	Toggle full screen on/ off.
<b>F12</b>	Show Preferences window.
<b>LEFT</b>	Move map left.
<b>RIGHT</b>	Move map right.
<b>UP</b>	Move map up.
<b>DOWN</b>	Move map down.
<b>CTRL+LEFT</b>	Move mouse cursor left.
<b>CTRL+ RIGHT</b>	Move mouse cursor right.
<b>CTRL+ UP</b>	Move mouse cursor up.
<b>CTRL+ DOWN</b>	Move mouse cursor down.
<b>ESCAPE</b>	Break current operation (drawing, selecting, ...)
<b>SPACE</b>	Deactivate current active map object.
<b>CTRL+ SPACE</b>	Deactivate current active map object and create new one (activate).
<b>PLUS (+)</b>	Zoom in map.
<b>MINUS (-)</b>	Zoom out map.

### 3.0 Downloading QUO.



To download Quo v2 go to [www.mapyx.com](http://www.mapyx.com) and click on Free download Shown in Green.

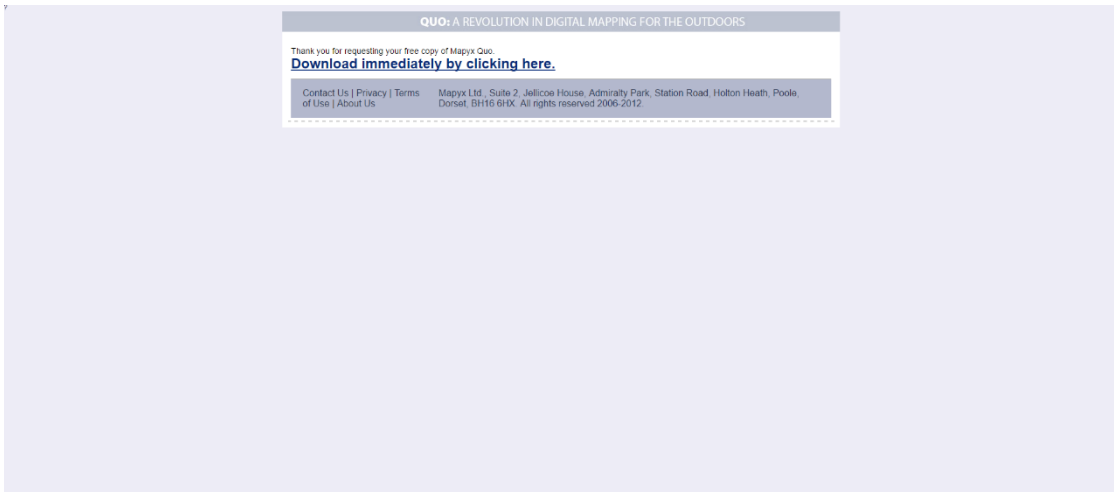


This will then direct you to the download page which will request for your email.



Enter your email address and then click on 'Get your free software now CLICK HERE'.

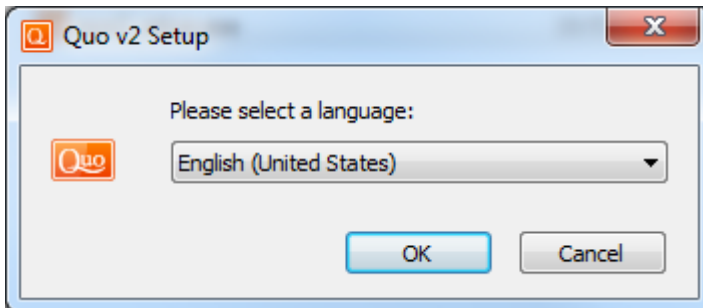
You will then be presented with the download page. If you click on download this will then allow you to save or run the file.



### 3.1. Installing Quo

Start by opening the location where you have downloaded the Quo v2 setup file and double clicking on it. Some versions of windows will ask if you want to Run or Cancel, to install Quo v2 setup you will need to click on Run.

You will then be presented with the Language selection screen.



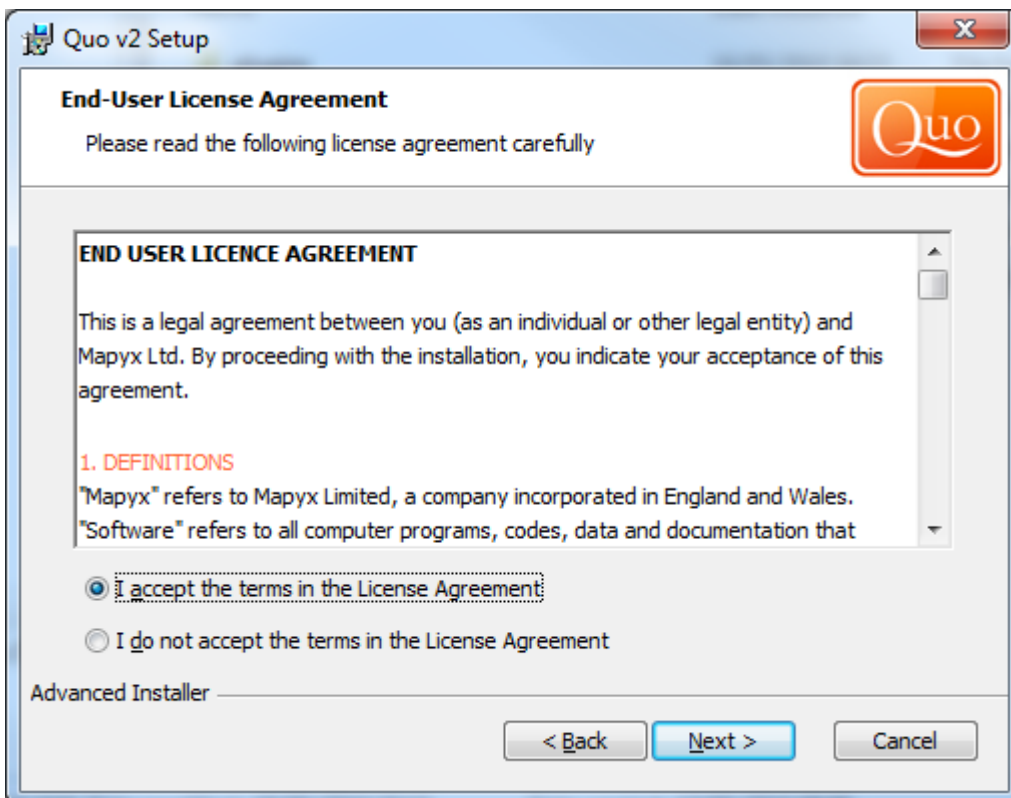
Select your language and click on 'OK'.



Quo v2 will then open up the setup wizard.

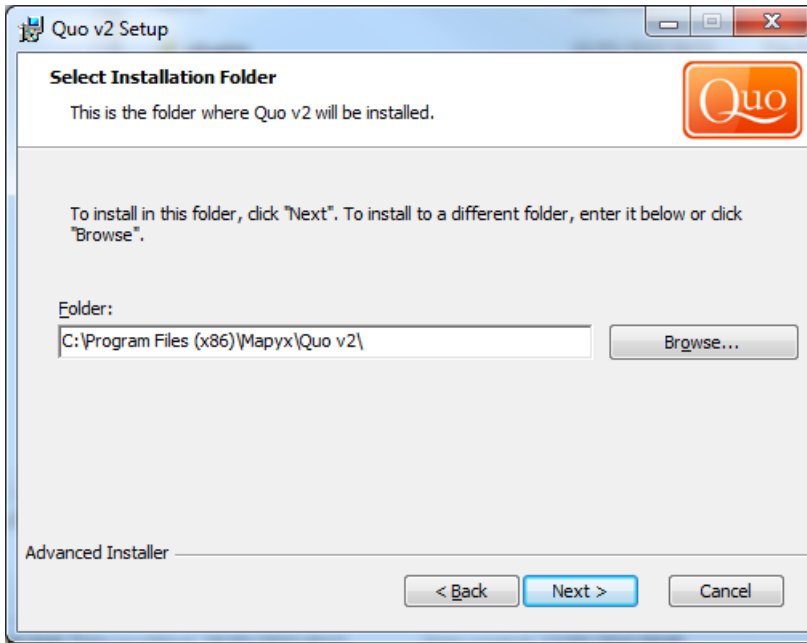


Click 'Next' to continue.

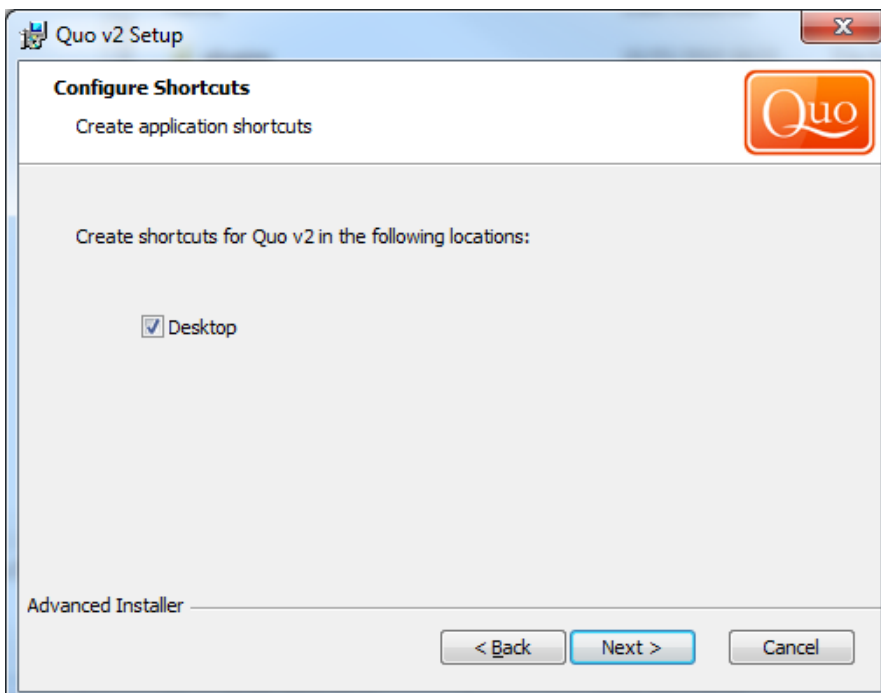




This is the licence agreement which you must accept and abide by to install the program. This agreement can also be found once installed by going to 'Help' then 'About'. If you accept the Agreement you will be presented with the next screen if you do not you will need to either click 'Back' or 'Cancel'. This will then terminate the install.

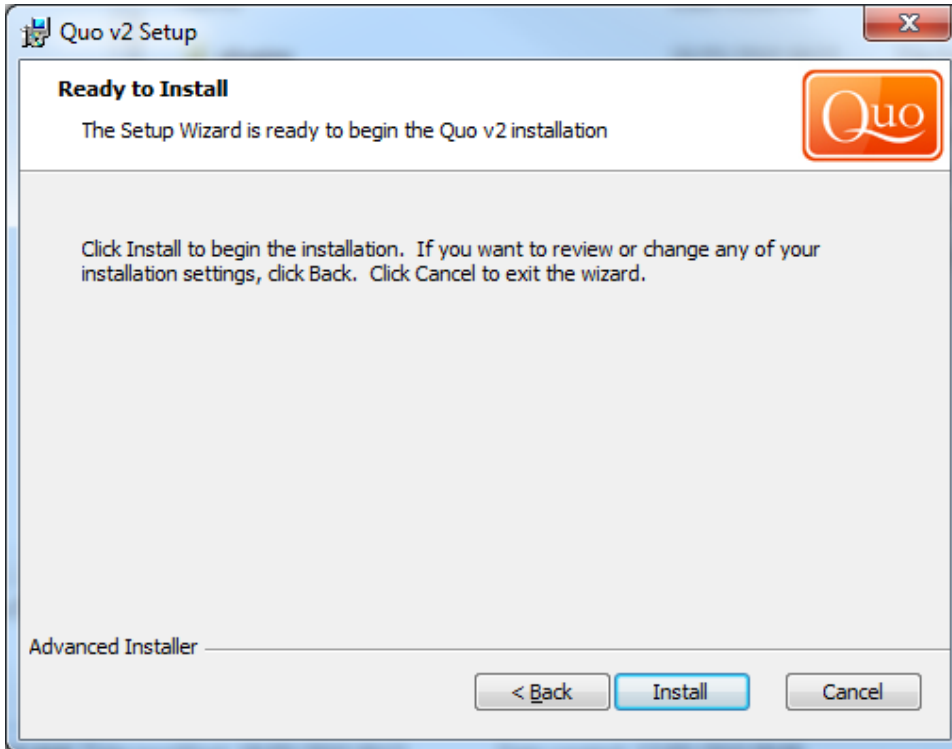


This screen allows you to install the maps into the location of your choice; the default location is automatically shown in the Folder section. To choose another location, this can be done by clicking on 'Browse'. Once you have selected the right file location for the installation the program click on 'Next'.

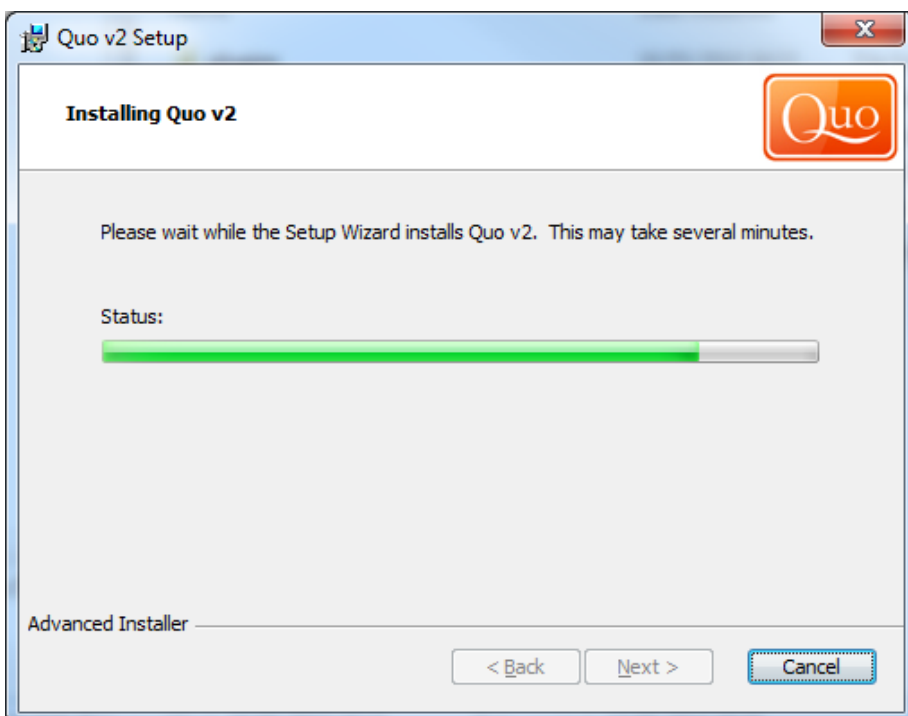




Here you can select which shortcuts you would like to install for Quo v2, once chosen click on 'Next'.



This is the last chance to change any options before the install. To do this click back. If everything is correct click on 'Install'. Quo v2 will now install.



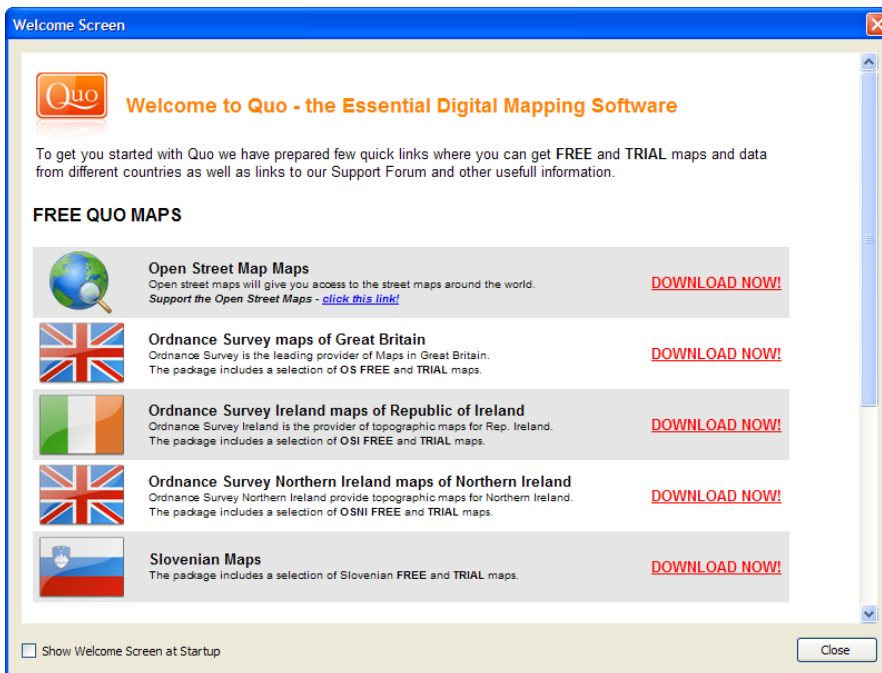


Once setup has completed you will be presented with the final screen.



There is an option to launch Quo v2 when you click on 'Finish'.

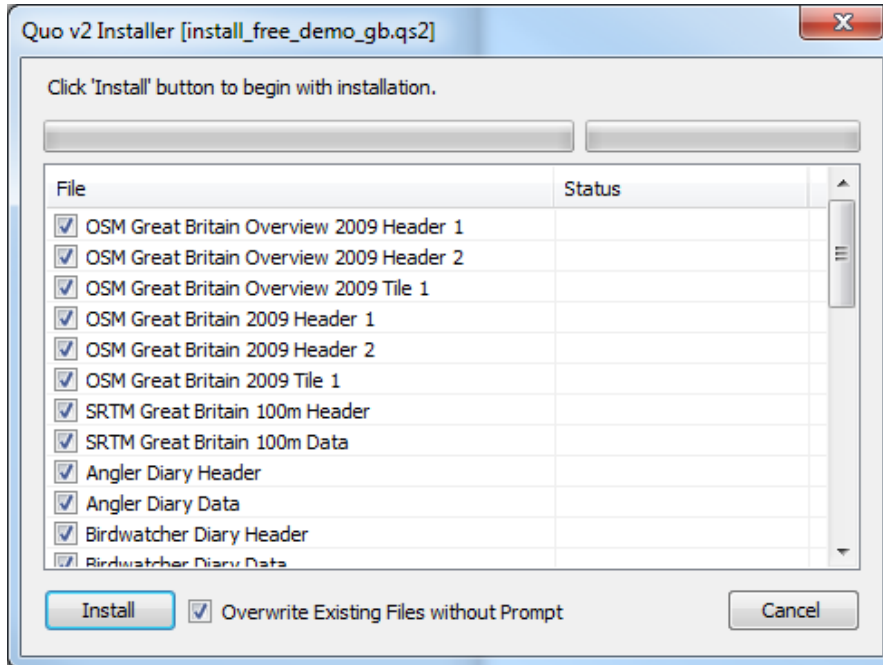
### 3.2. Opening Quo for the first Time



When Quo v2 is opened for the first time you will be presented with 'Welcome to Quo'.



If you do not have any maps to install, download the country you require for free maps, data and some demo maps, this will bring up the installer window.



The program will restart once you have installed the country if required.

You can close the welcome screen on restart of the program, which will allow you to use the software.





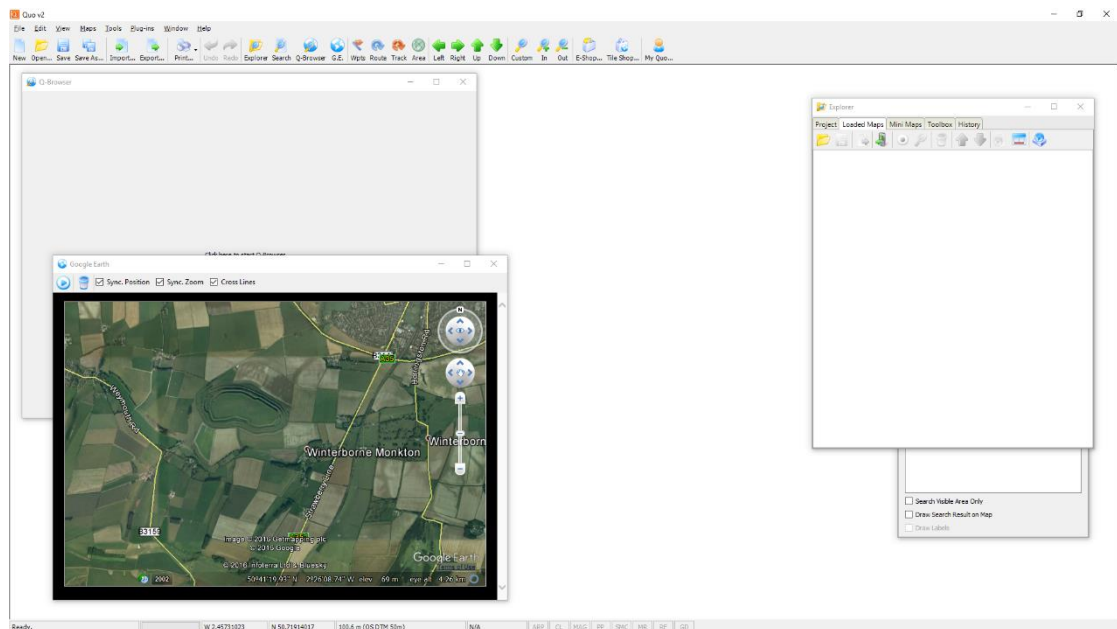
## 4.0 GETTING STARTED with QUO.

Quo enables the user to create map features such as Routes and Areas. It can display these on any map of the relevant location. These can be shared with other people, but the maps themselves remain with the user's copy of Quo. To share a walking map, both users will need to purchase the relevant map.

Many maps come in smaller tiles, so there's no need to buy maps for an entire region just to mark out one afternoon's stroll.

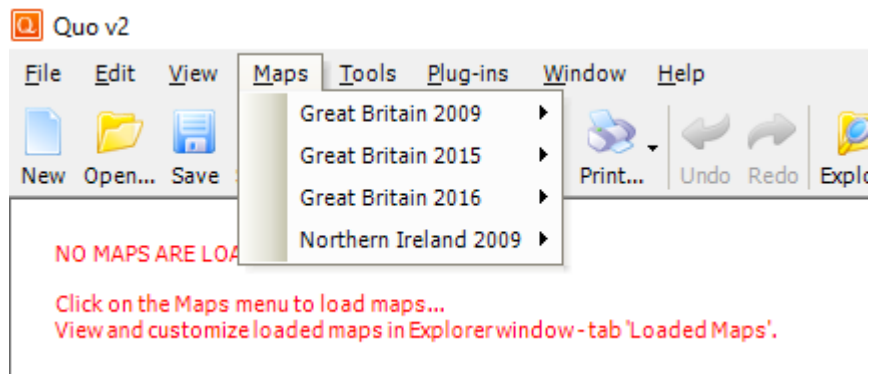
### 4.1. Displaying Maps

Quo opens with no maps installed unless you have installed a country from the welcome screen, in which case it will say no maps are loaded.



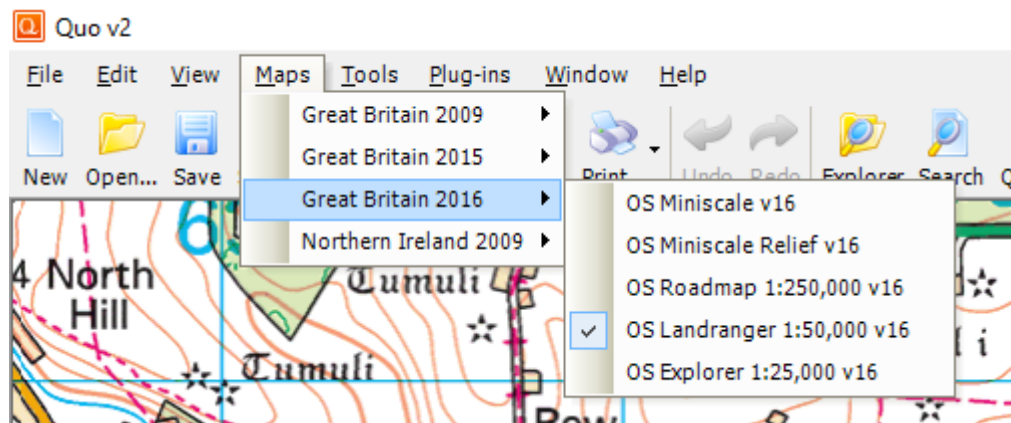


## 4.2. Loading Maps



This menu is where to load purchased, free or demo maps into Quo.

Select the country and the year of the maps to get a sub menu appear as shown below.



**Click on the map you would like to load and a tick will then appear to the left to show that it is loaded. 'Explorer' will also open when you select a map you wish to load.**

## 4.3. Navigating the Map

Once maps are displayed, it's easy to move about it, zooming in and out as required using the buttons as indicated or with the mouse wheel.(If mouse is fitted with one).





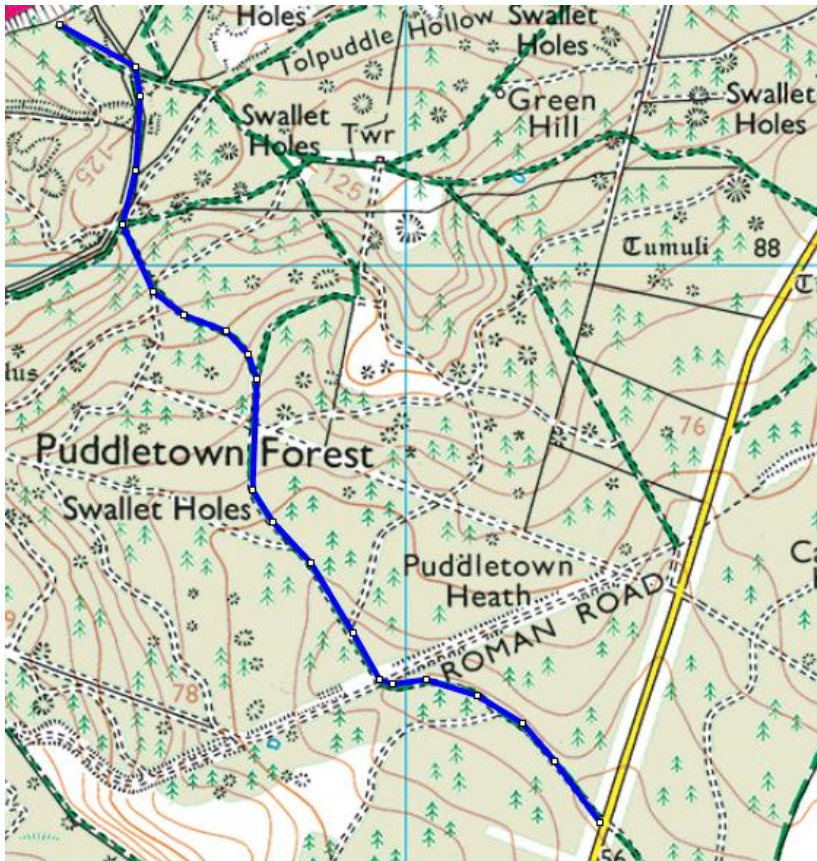
Above are the functions to move and zoom in on the map. The map can also be moved by clicking and holding the left or right hand mouse button. To zoom in and out the mouse wheel, when fitted, can be used.

#### 4.4. Draw a Route (a series of waypoints)

The simplest feature to add to maps is the route, which is just that - a line on the map indicating a route. It is a series of Waypoints.



To mark a route click **Route**, and then click the start of the Route on the map and the first point appears. Note that the tooltip shows summary information about it.





Explorer

Project Loaded Maps Mini Maps Toolbox History

Group 1  
Layer 1  
Route 1

Name	Longitude	Lat
WPT 001	W 2.50017974	N 50
WPT 002	W 2.49478891	N 50
WPT 003	W 2.49124407	N 50
WPT 004	W 2.48925064	N 50
WPT 005	W 2.48944102	N 50
WPT 006	W 2.48665889	N 50
WPT 007	W 2.48232532	N 50
WPT 008	W 2.48182293	N 50
WPT 009	W 2.47850762	N 50
WPT 010	W 2.47860083	N 50
WPT 011	W 2.47749197	N 50

**A. Basic**

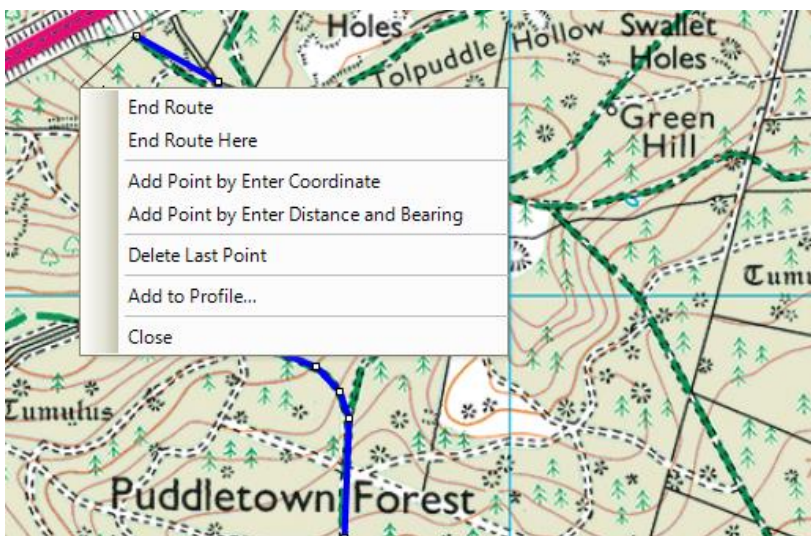
01. Name	Route 1
02. Note	
03. Display Image	(image)
04. Point Name Pattern	WPT %N

**B. Map Behavior**

05. Visible	Yes
06. Detectable	Yes
07. Moveable	Yes
08. Show Points	Yes
09. Show Line	Yes

**01. Name**  
Name used in project to identify the object.


Now click along the chosen path, drawing the Route. At the end of the Route, right-click the last point and select “End Route Here”.

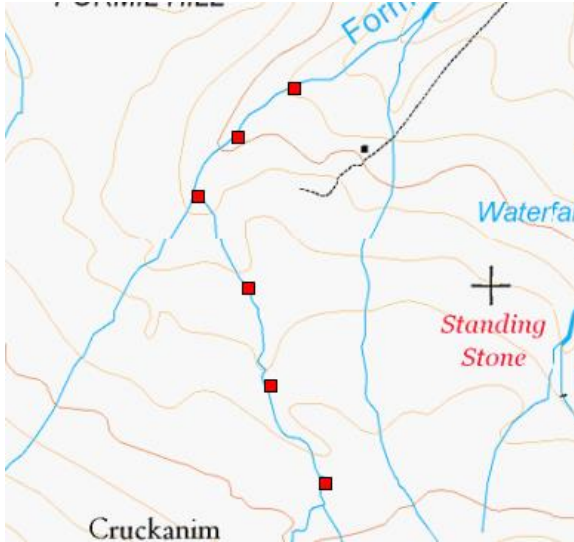




#### 4.5. Add Labelled Waypoints



To add a Waypoint click on  Click on the display. (If you click on a Route, the new Waypoint sticks to it.) A red Waypoint appears. The Explorer opens with the new Waypoint Set selected.



Explorer

Project Loaded Maps Mini Maps Toolbox History

Group 1  
Layer 1  
Waypoint Set 1

Name	Longitude	Latitude
WPPT 001	W 2.48508387	N 50.703
WPPT 002	W 2.48867987	N 50.703
WPPT 003	W 2.49220297	N 50.700
WPPT 004	W 2.49373126	N 50.696
WPPT 005	W 2.4912389	N 50.696

**A. Basic**

Waypoint Set 1	
01. Name	
02. Note	
03. Display Image	(image)
04. Point Name Pattern	WPT %N

**B. Map Behavior**

05. Visible	Yes
06. Detectable	Yes
07. Moveable	Yes
08. Show Labels	None

**C. Drawing**

**01. Name**  
Name used in project to identify the object.





In the Waypoint Set's Map Behaviour section, change Show Labels to one of the following options.

- None
- Point Name
- Point Note
- Point Coordinate

Click the Waypoint in the list to display its details. Change the Waypoint's name to something useful.

The screenshot shows the Quo Explorer interface. On the left, a tree view shows a project structure with 'Group 1', 'Layer 1', and 'Waypoint Set 1'. The main area displays a table of waypoints:

Name	Longitude	Latitude
WPT 001	W 2.48508387	N 50.703
WPT 002	W 2.48867987	N 50.702
WPT 003	W 2.49220297	N 50.700
WPT 004	W 2.49373126	N 50.698
WPT 005	W 2.4912389	N 50.696

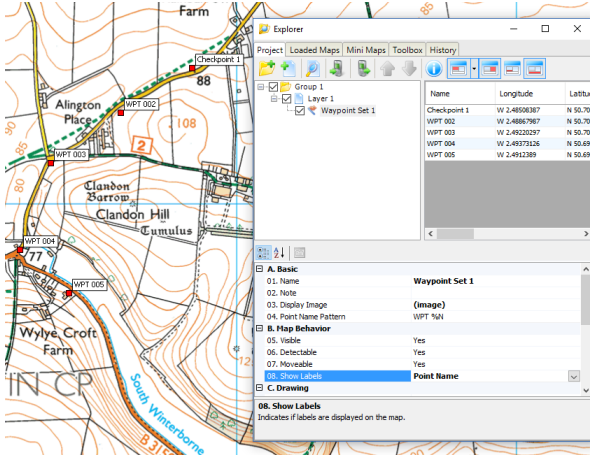
Below the table, the details for a selected waypoint are shown in a form:

A. Basic	
01. Name	Checkpoint 1
02. Note	
03. Url	
04. Show in Route Card	Yes
B. Drawing	
05. Point Symbol or Image	(none)
C. Data	
06. Altitude (m)	89
07. Speed (m/s)	0
08. Date and Time	14/12/2016 11:49

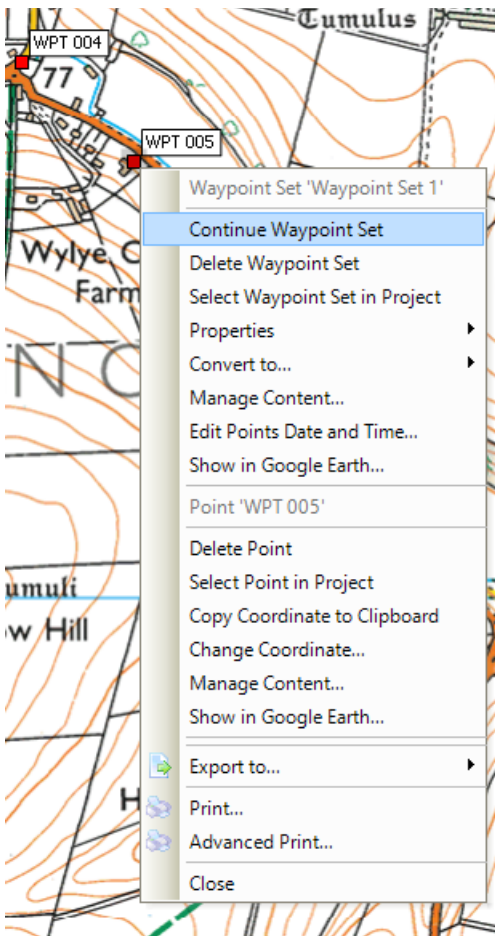
At the bottom, a description for the '01. Name' field is provided: 'Name used in project to identify the object.'



Back in the display, the Waypoint now appears with a label.



To continue a Waypoint Set Right-click the Waypoint, and select “Continue Waypoint Set”. Click to add further Waypoints as above.





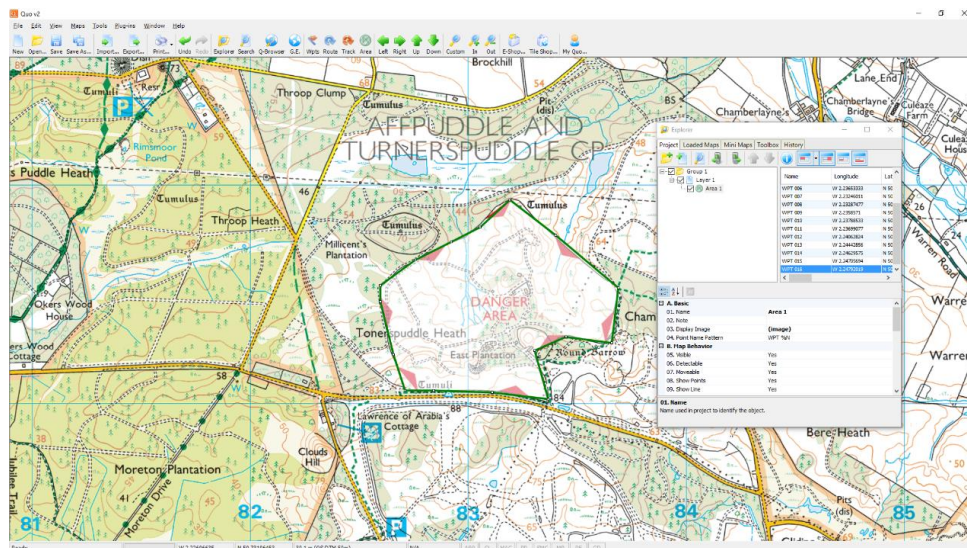
## 4.6. Creating an area

To add an area to a map



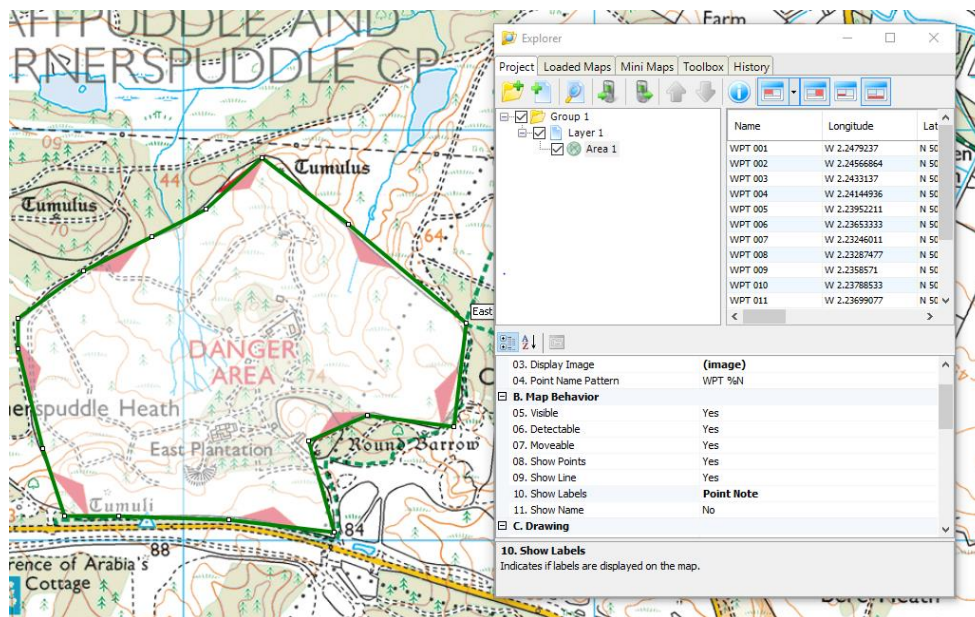
Click **Area**

On the map click the first part of your Area and then click each point of the Area. At the end of the area right-click mouse and select "End Area Here". The Area will then complete itself.



(Use the Explorer to change any of the settings)

To add a label, select one of the waypoints of the area and repeat the same process as labelling a waypoint.

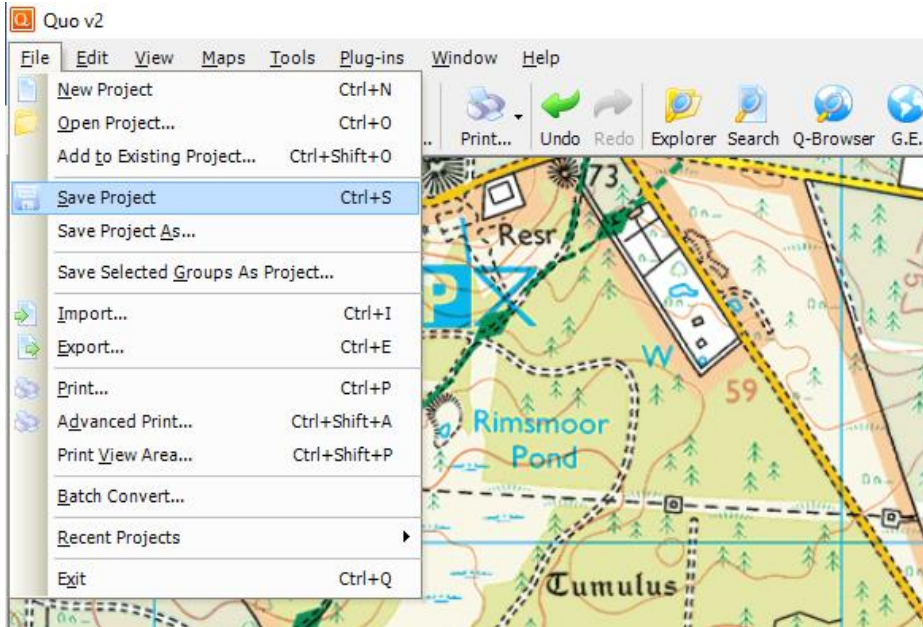




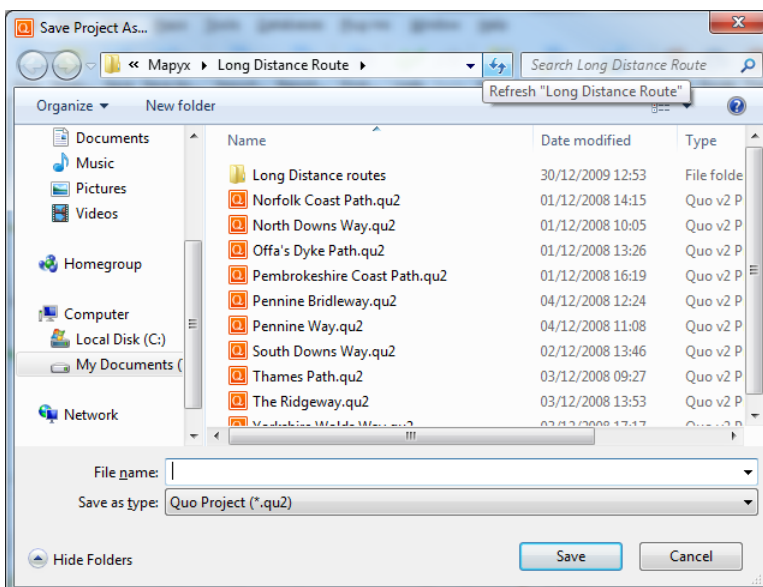


## 4.7. Saving Projects

This function saves projects.



Like most computer applications Quo overwrites existing files without showing a new window, however when saving a new project this window will appear.

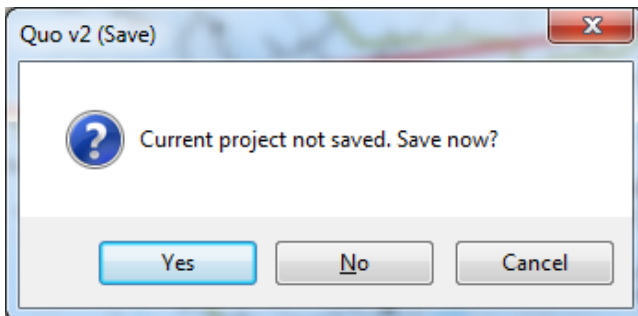
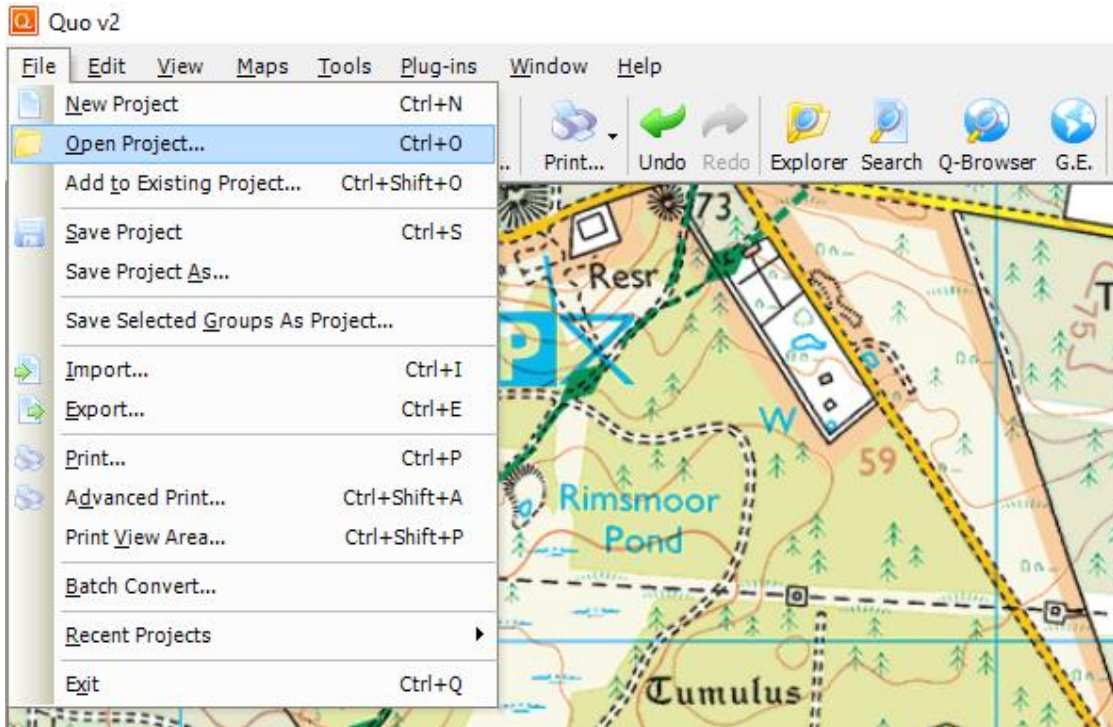


In the window where it says "File name" enter the project name and then click "Save". The project will then be saved.

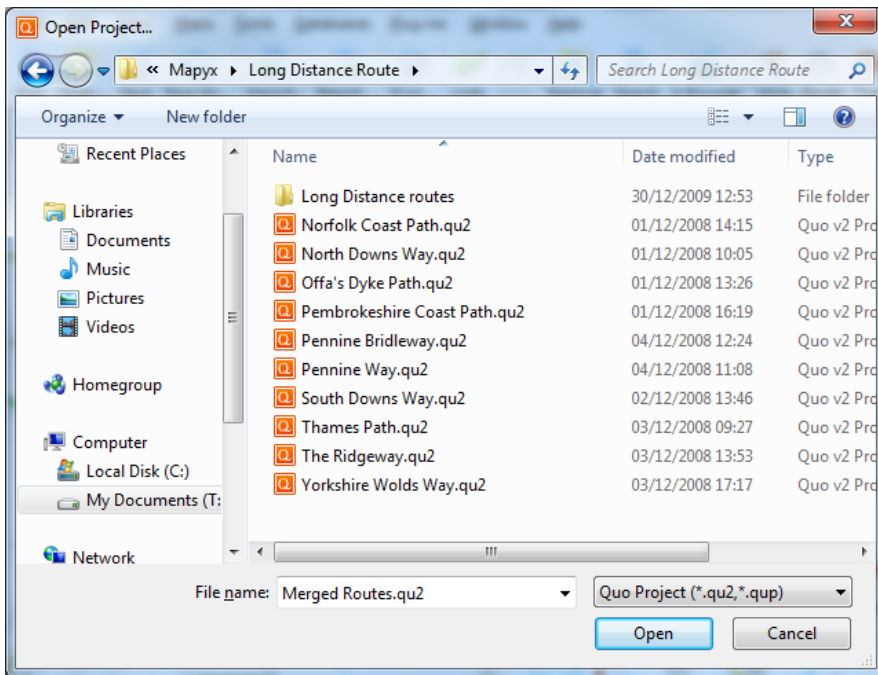


## 4.8 Open Project

To open a new project click new project, Quo will ask whether to save the current project if any new data has been added. This box will appear in the centre of the screen.

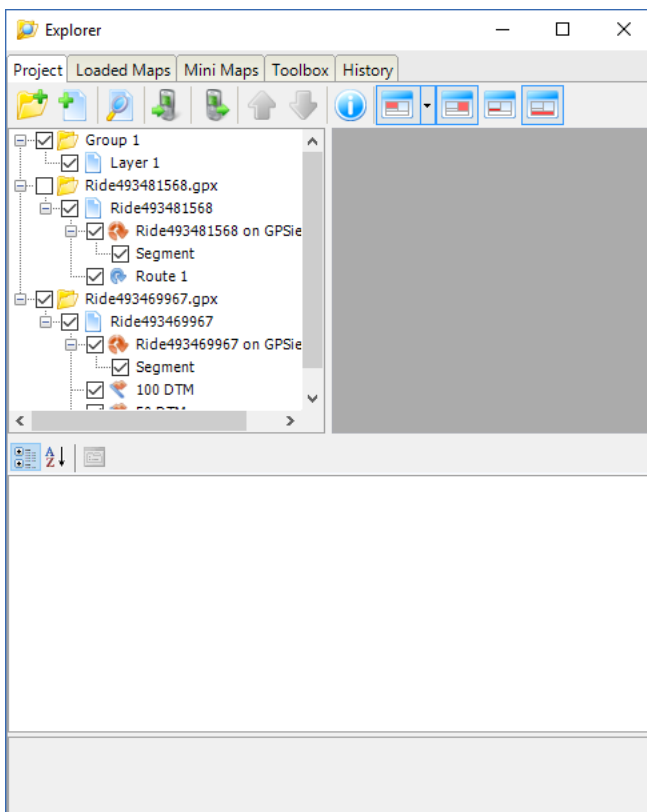


This window will then appear on the screen if no is selected.



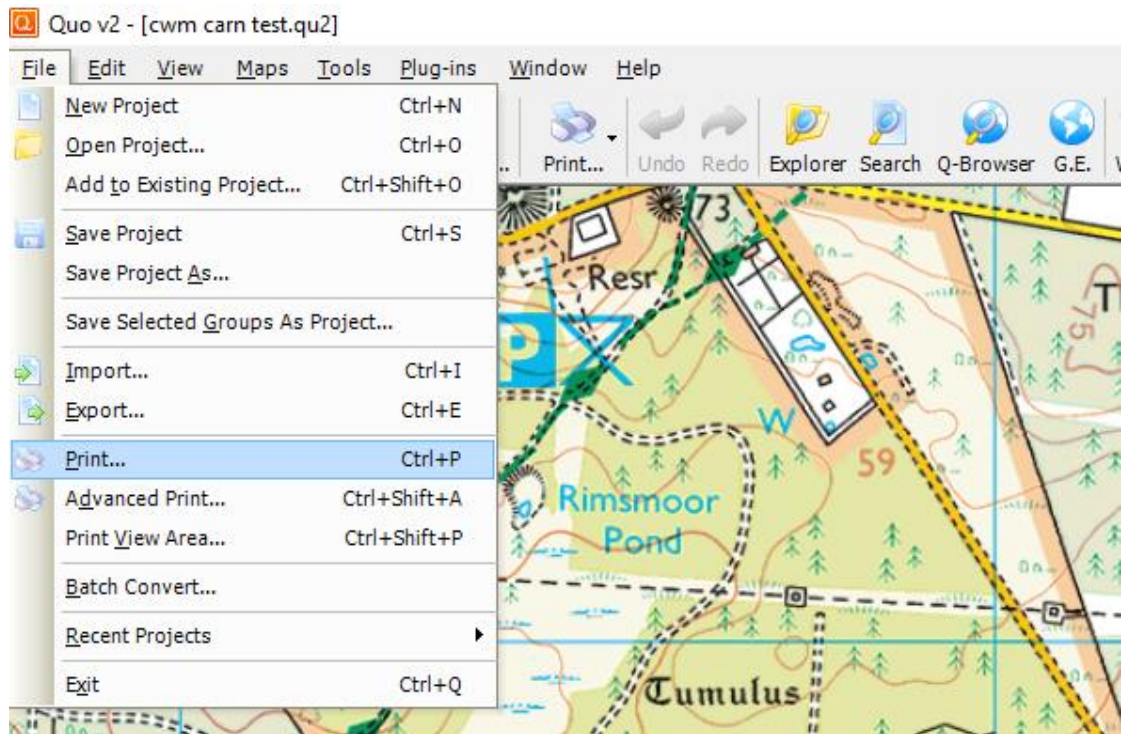
To open routes previously saved locate the file required to be opened, click once on the file and then click the “Open button”.

The “Explorer” window will then open with the selected previously saved project.

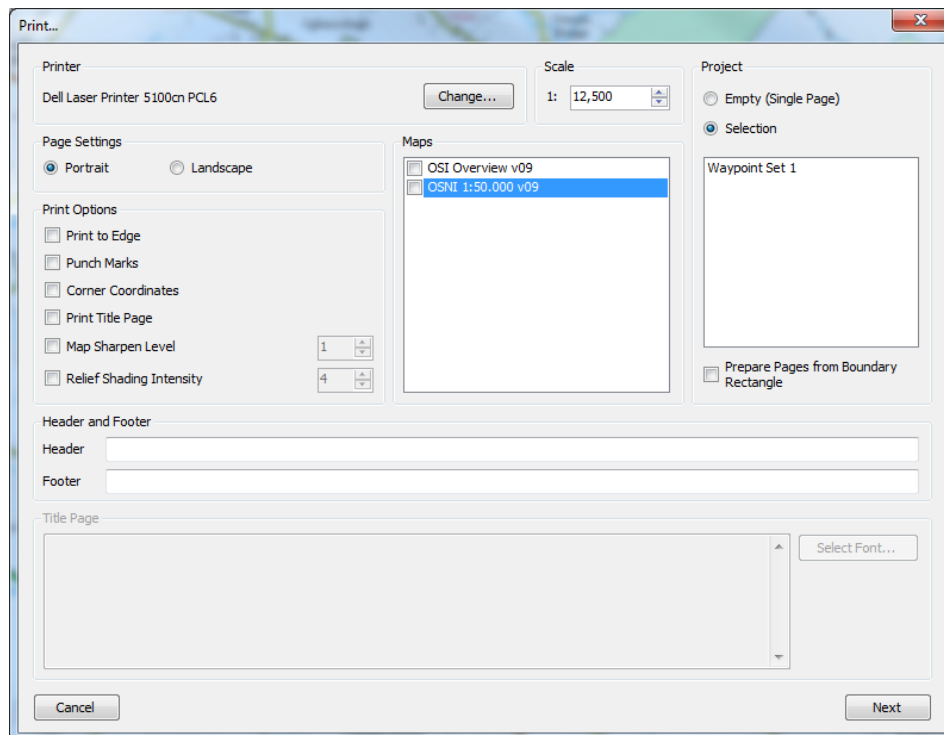




## 4.9. Printing Projects (routes or areas)

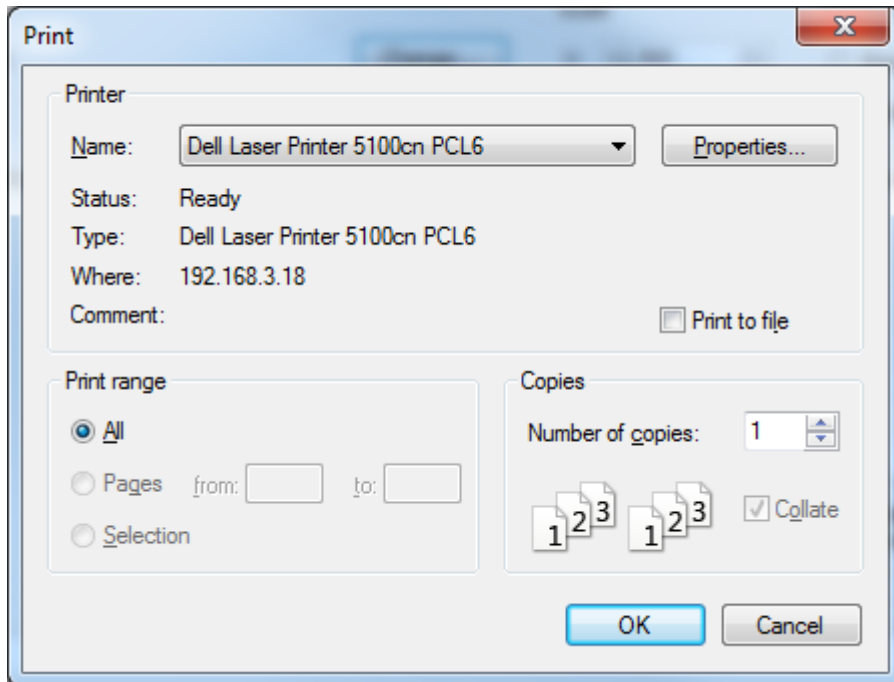


Select the print function and this window will appear.

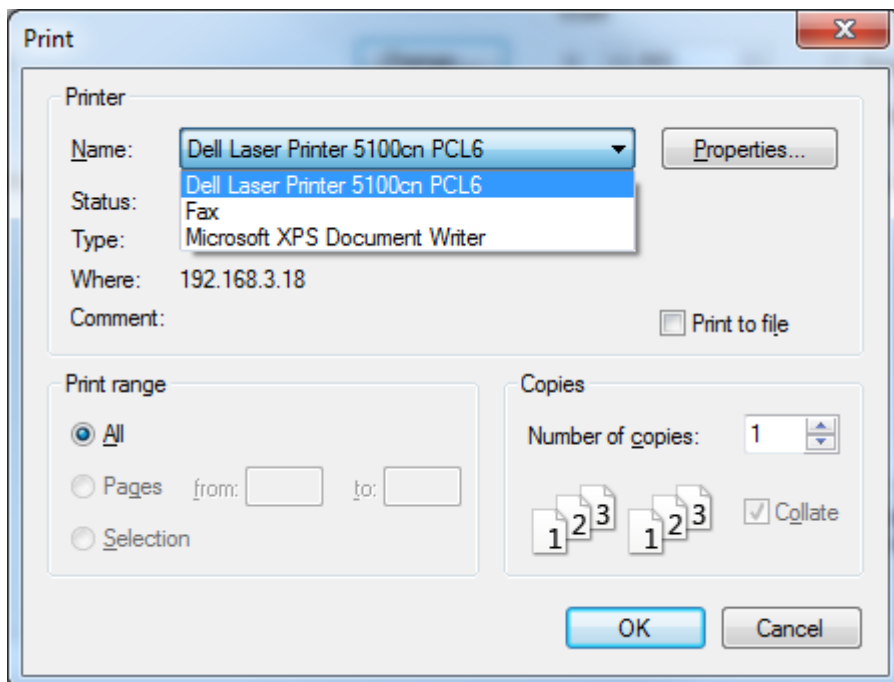




Firstly choose the device to print to; this is done under the section 'Printer'. Click the 'change' button and this window will appear.



From the drop down list select the printer.



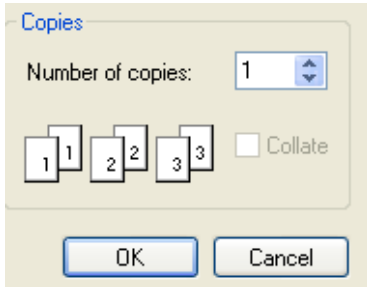
There is a button for the properties of the printer. Please refer to the printer user manual for these functions.



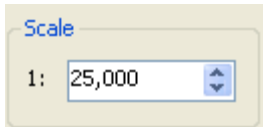


There is also the option to print to file. This function can be used with such programs as a PDF writer.

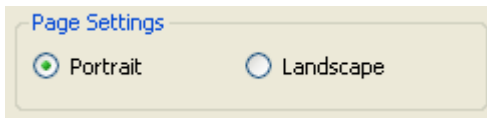
The amount of copies can be selected by using the up and down arrows as shown below, if printing multiple copies they can be collated by ticking the 'collate' box.



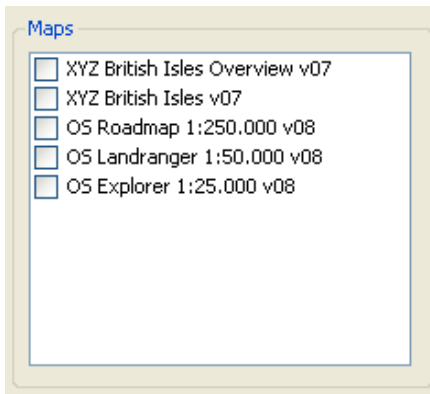
Once the printer is selected the scale can be chosen.



There is the option to print in either Portrait or Landscape.

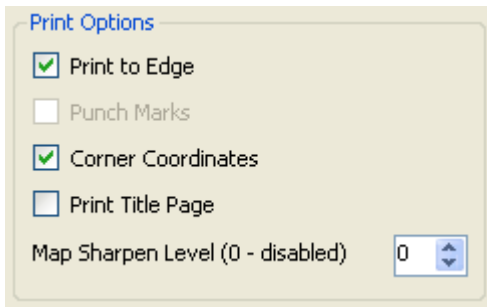


In the 'Maps' section tick the box for which scale of map to print.

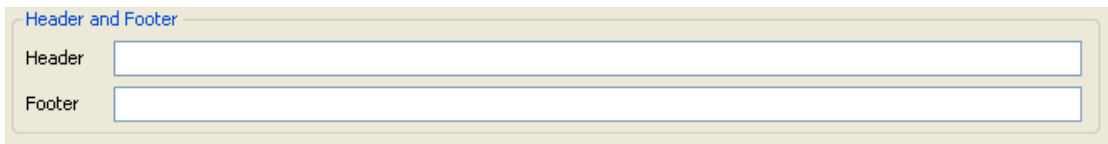




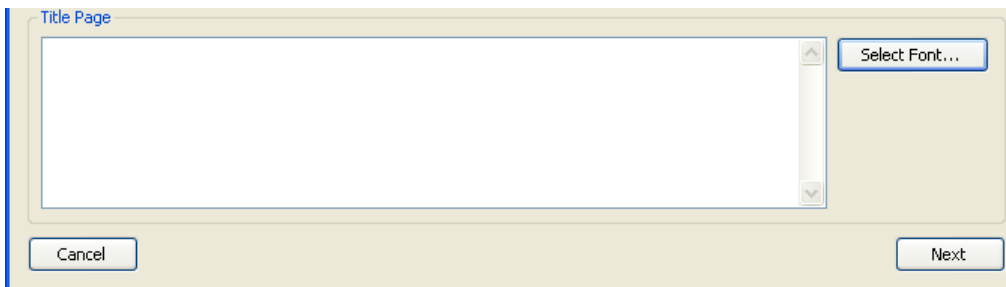
The 'Print Options' section allows different print options by selecting or deselecting the box next to each setting.



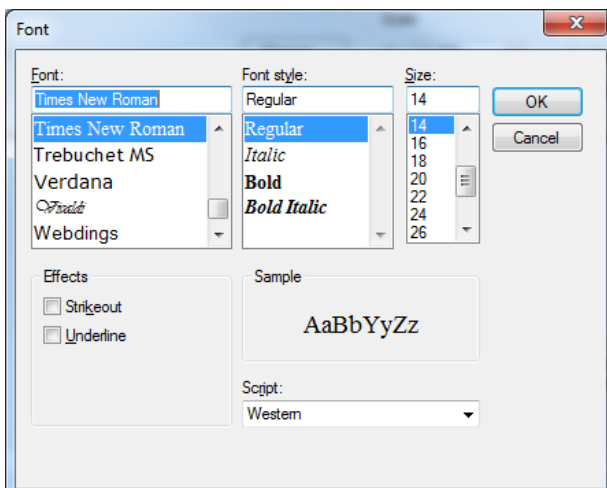
The 'Header and Footer' of the page can be added by simply typing text in the boxes provided.



The 'Title Page' box will only become active if 'Print Title Page' is selected within the 'Print options'. This will print a tile page for the document. There is an option to change the font by clicking on the 'Select Font'.



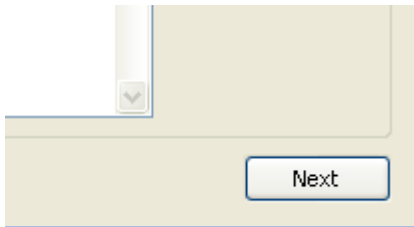
Click on the 'select font' button and this window appears.



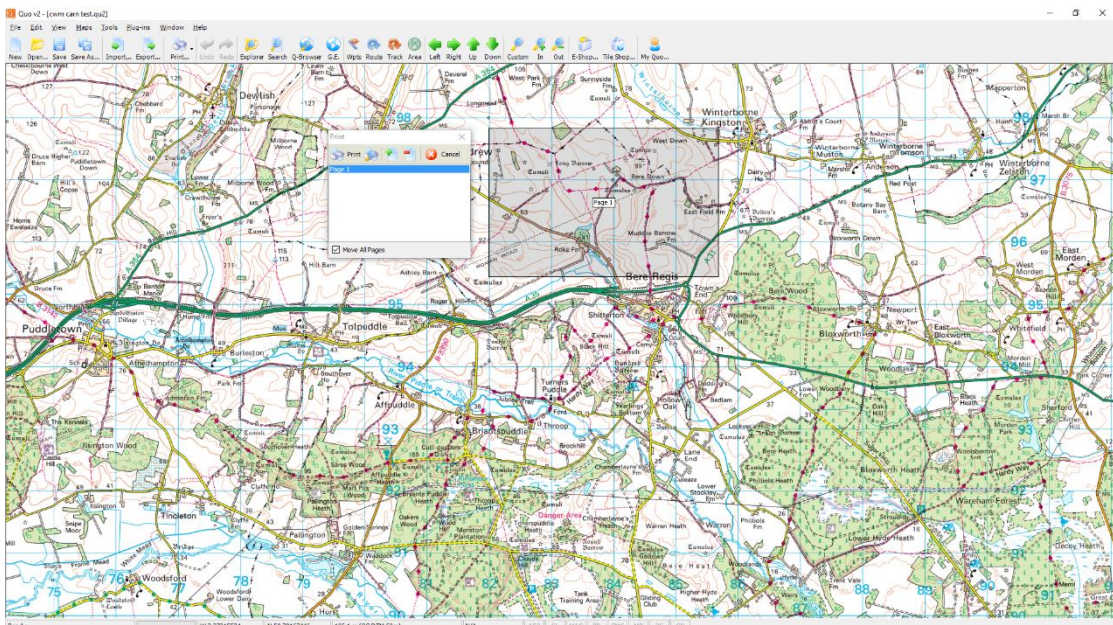


This window is similar to other software applications and allows font, font style and font size selection.

When the print page is set up, click the 'Next' button in the bottom right of the print window.

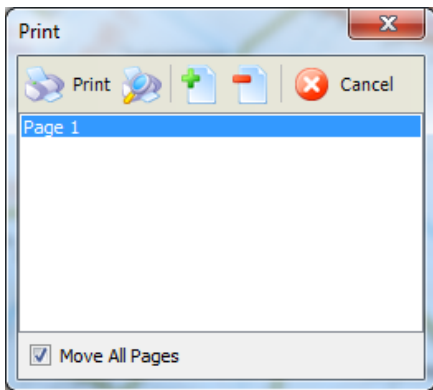


The screen should look similar to this.



The grey area is the page that will be printed. This can be moved around by left clicking and dragging the grey box.

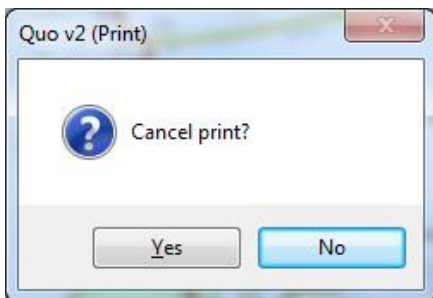




Pages can be added or subtracted by clicking the plus or minus buttons within the print window which is shown above. The print preview is the button with a magnifying glass and printer. The print button will then print the selected map. The cancel button will cancel the printing.

The "Move All Pages" box when ticked means that all pages are synchronised and move together. Uncheck the box to move pages individually.

Click the cancel button and the following window will appear to cancel the print, with the options yes or no.

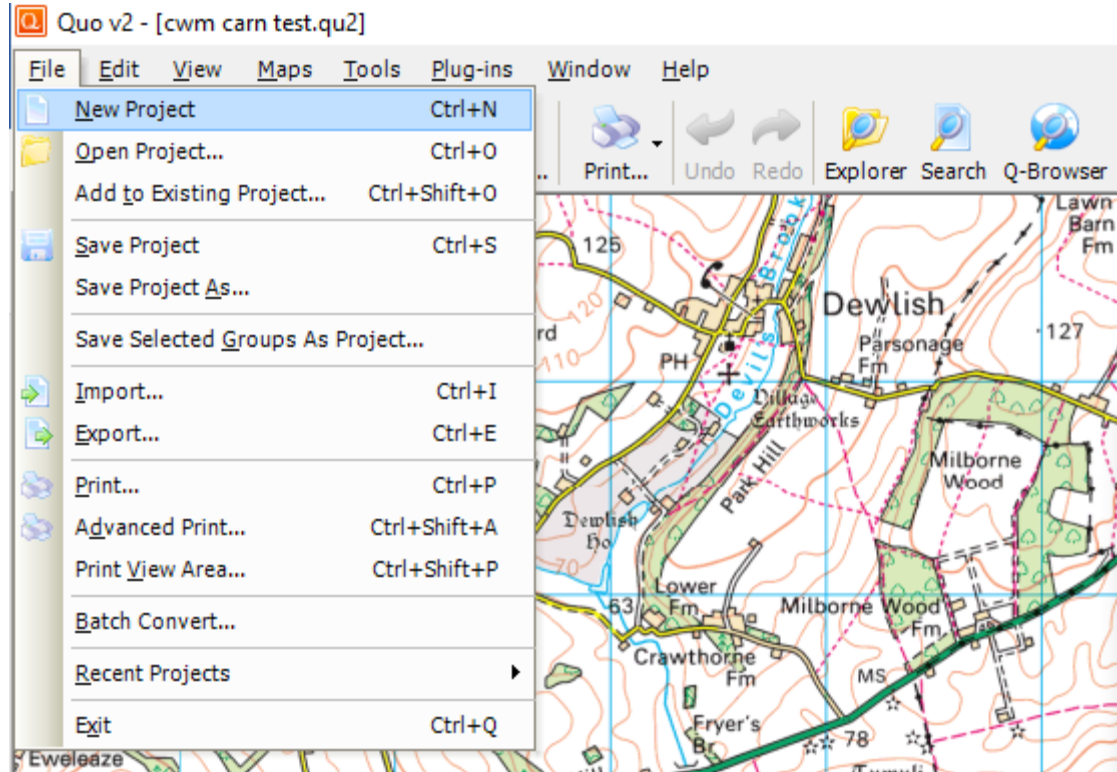




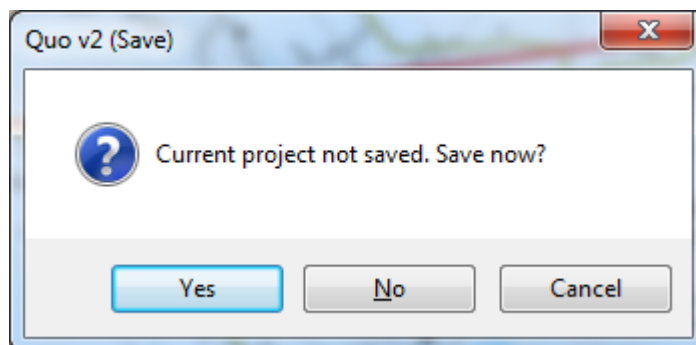
## 5.0 FILE MENU

### 5.1. New Project

This function creates a new project.

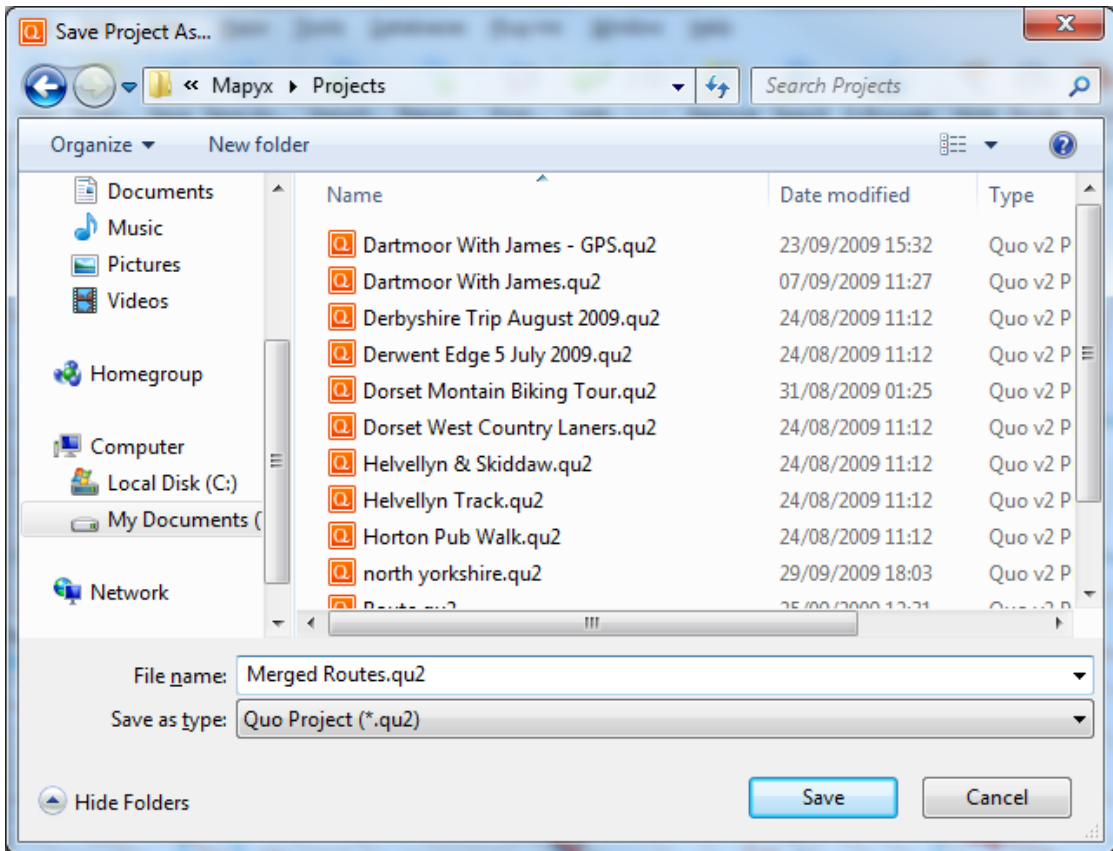


To open a new project click "New project", Quo will ask whether to save the current project if any new data has been added. This box will appear in the centre of the screen if new data has been added.





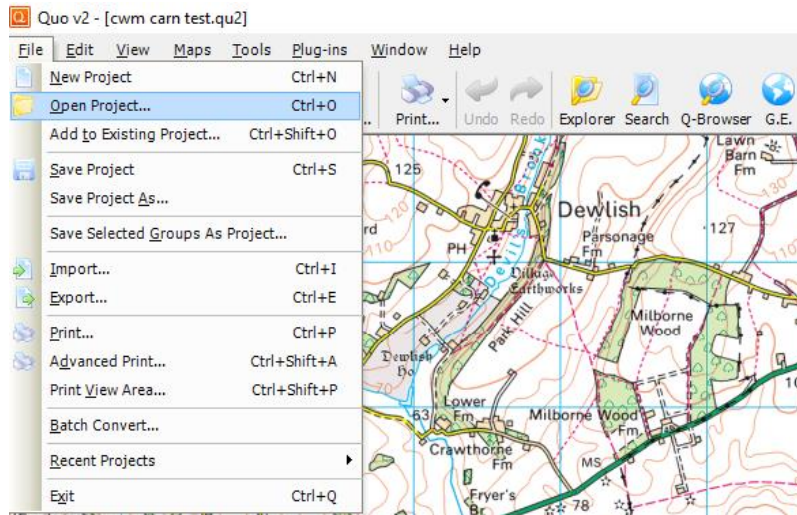
The standard save Window will then appear.



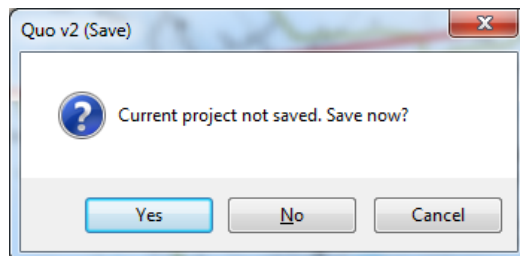


## 5.2 Open Project

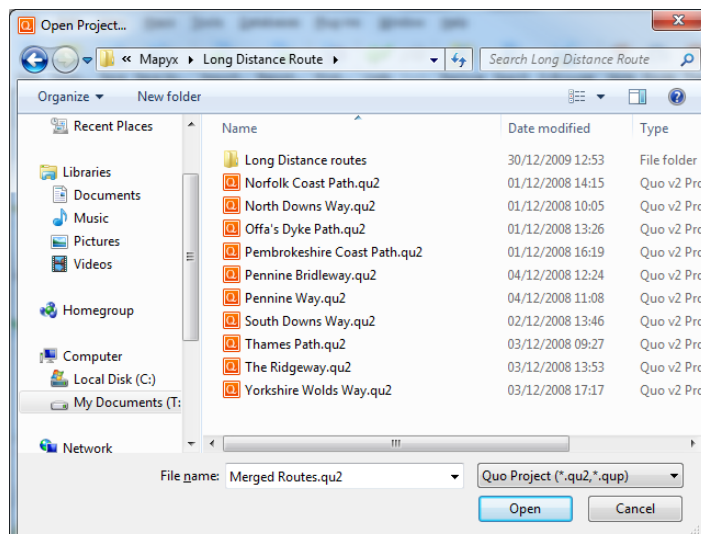
This function opens an existing project already created and saved.



To open a new project click new project, Quo will ask whether to save the current project if any new data has been added. This box will appear in the centre of the screen.



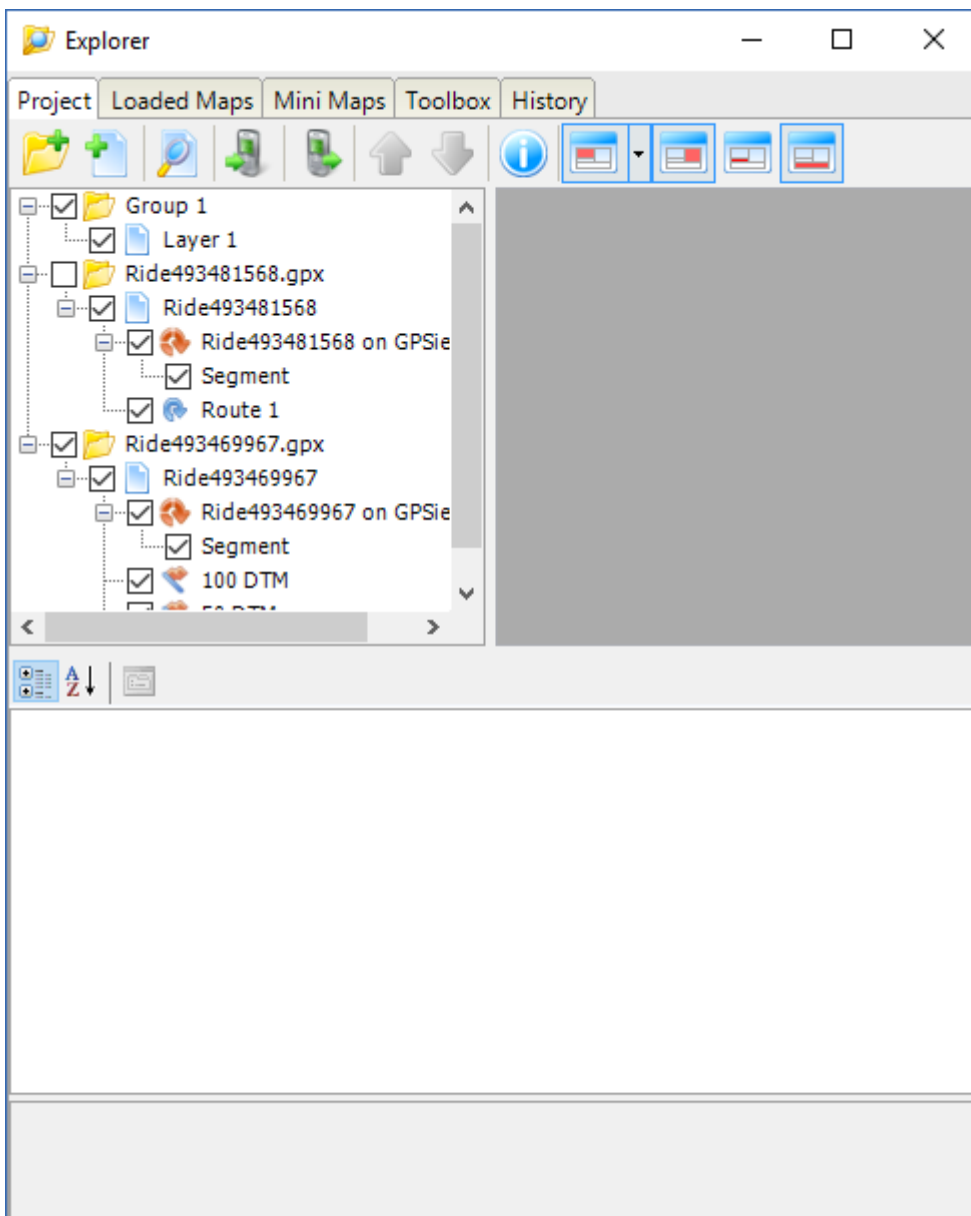
This window will then appear on the screen if no is selected.





To open projects previously saved locate the file required to be opened, click once on the file and then click the “Open button”.

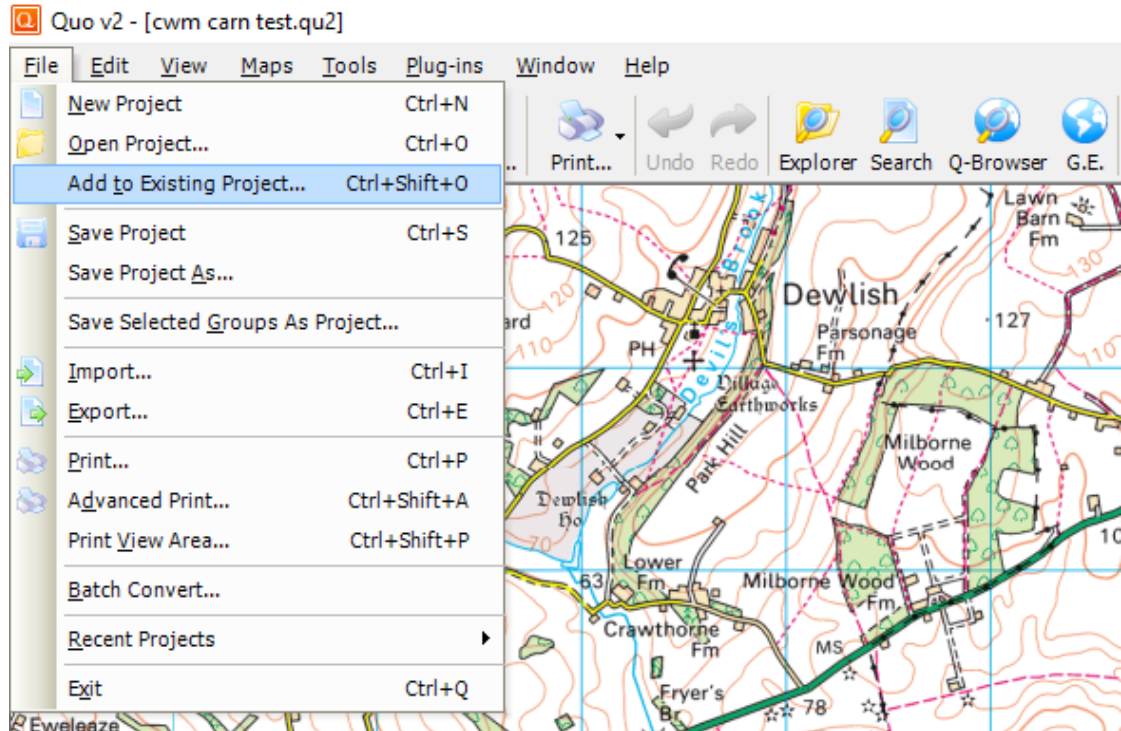
The “Explorer” window will then open with the selected previously saved project.



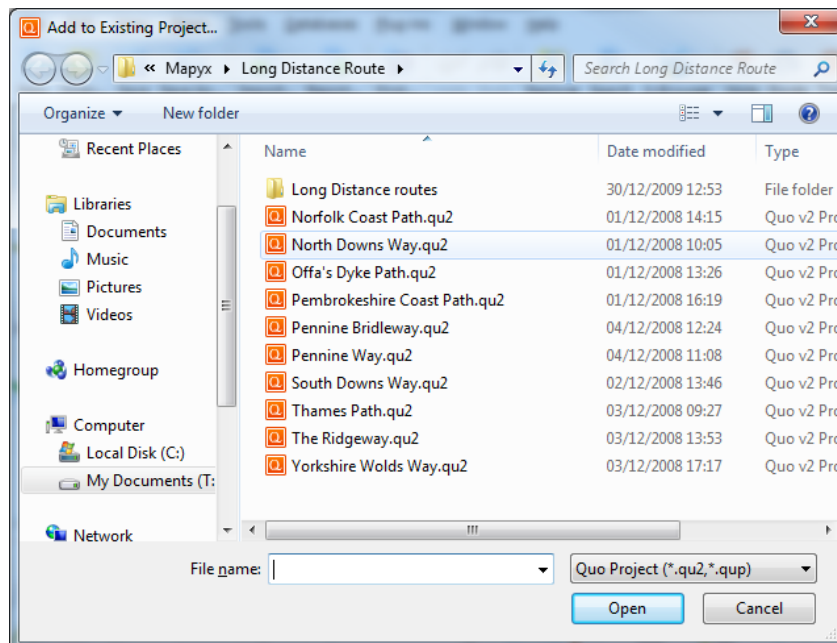


### 5.3 Add to Existing Project

This function enables grouping of two saved projects together.



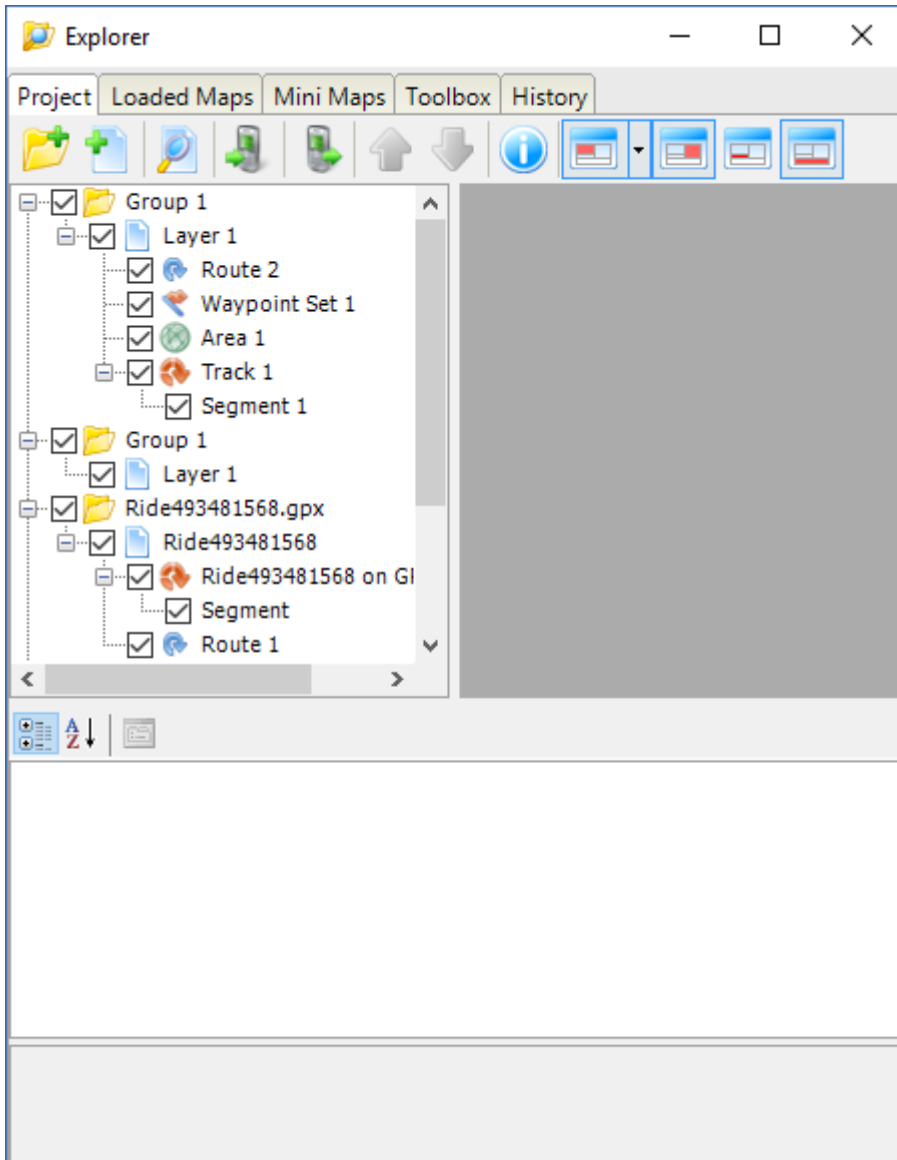
Open one of the files to become the current project then select “Add to existing project”. This window will then appear.





Select the second file which is to be added to the current project.

To select the second file click it once and then click "Open".  
The explorer window will then open showing all the routes in the current project.

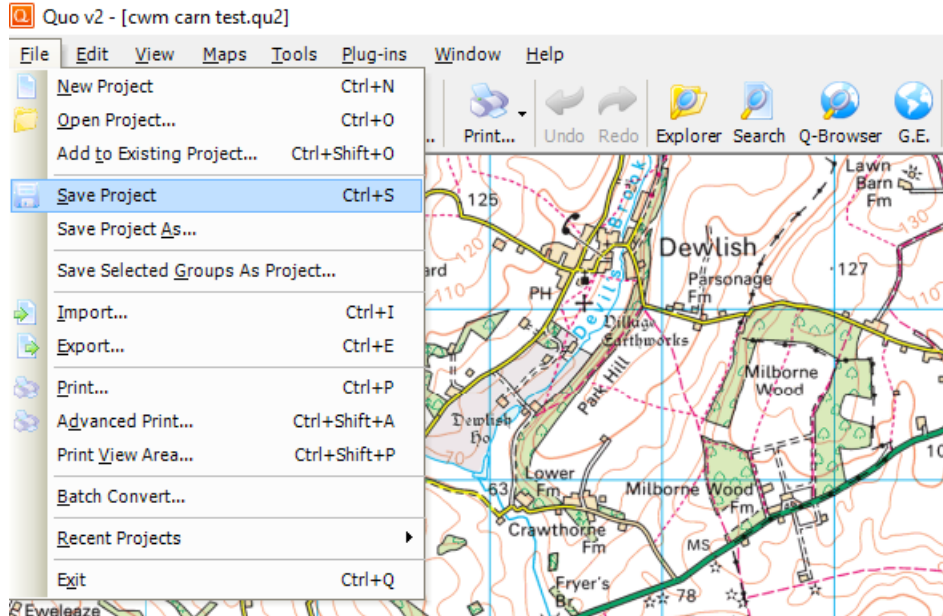




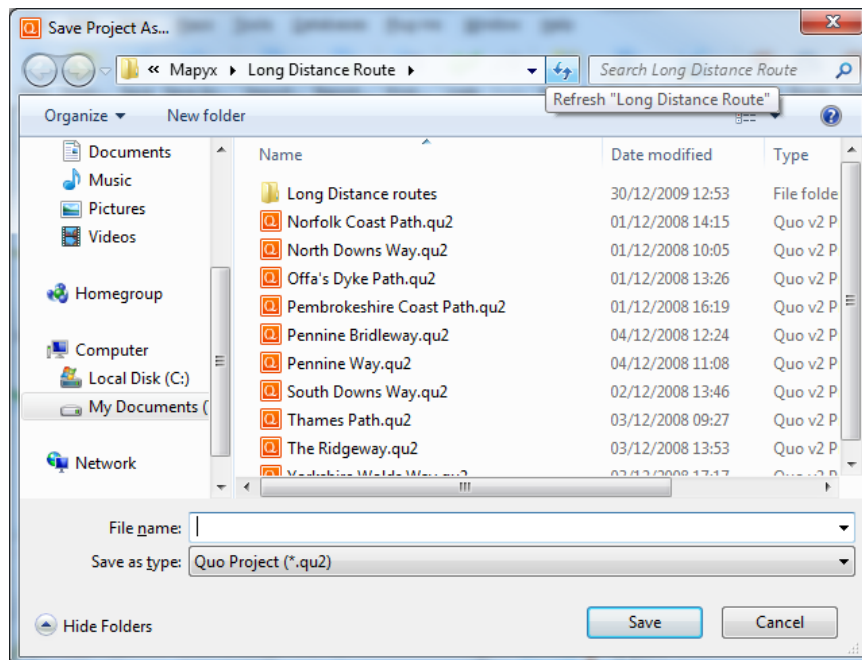


## 5.4 Save Project

This function saves projects.



Like most computer applications Quo overwrites existing files without showing a new window, however when saving a new project this window will appear.



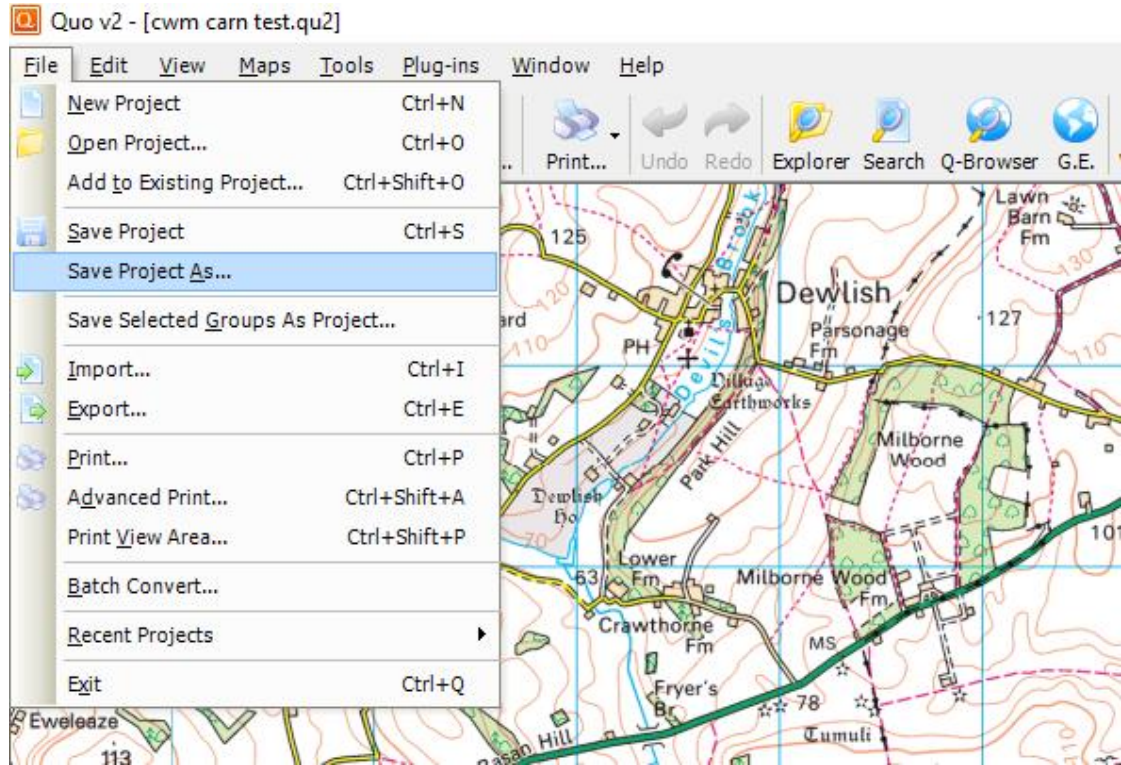
In the window where it says "File name" enter the project name and then click "Save". The project will then be saved.



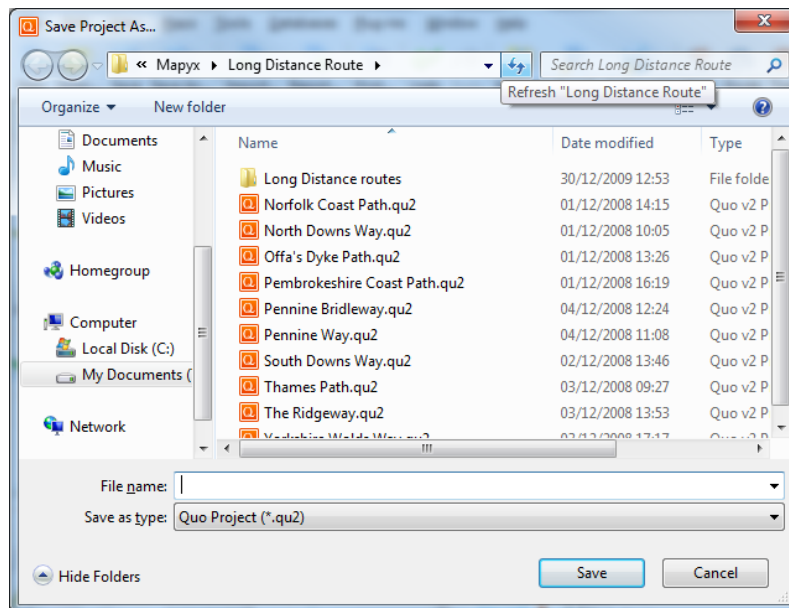


## 5.5 Save Project As

Similar to the save function this too is like many other computer applications and is useful for two identical projects with different names; keep the original project and make an update.



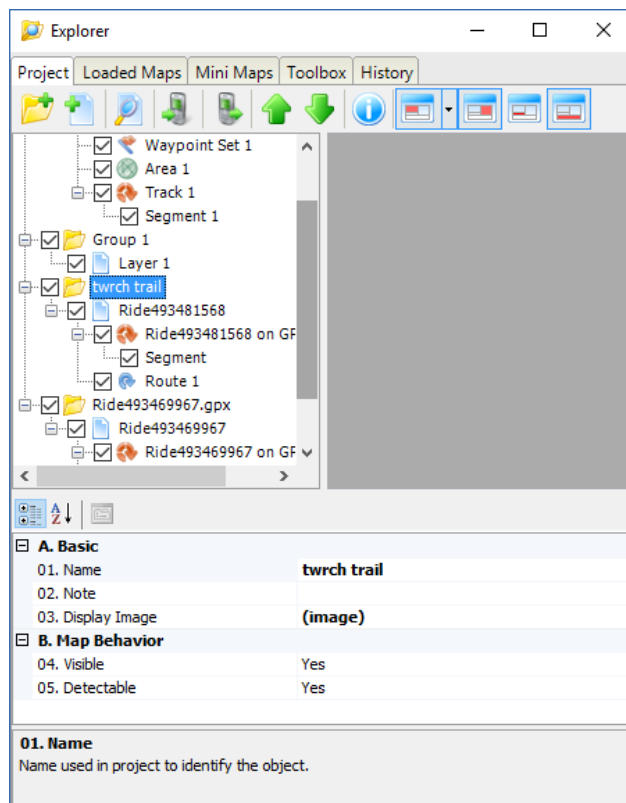
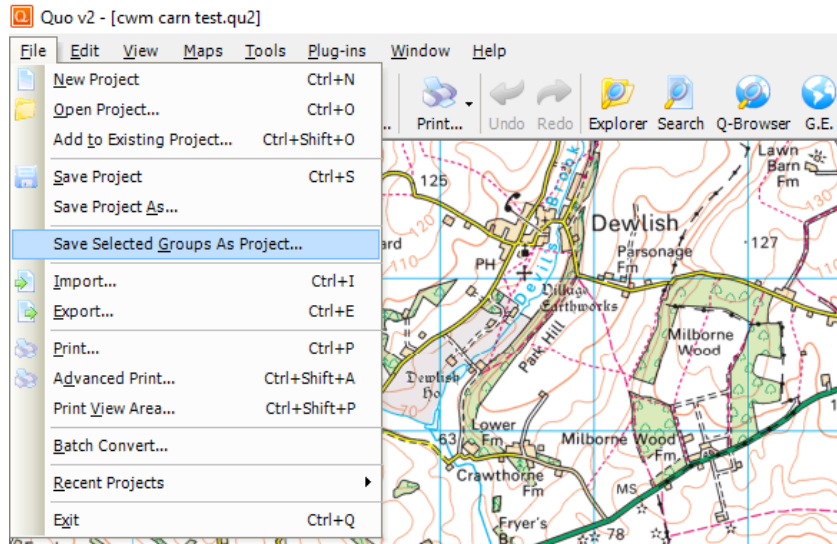
Click "Save project as" and this window will appear.





## 5.6 Save Selected Groups as Project

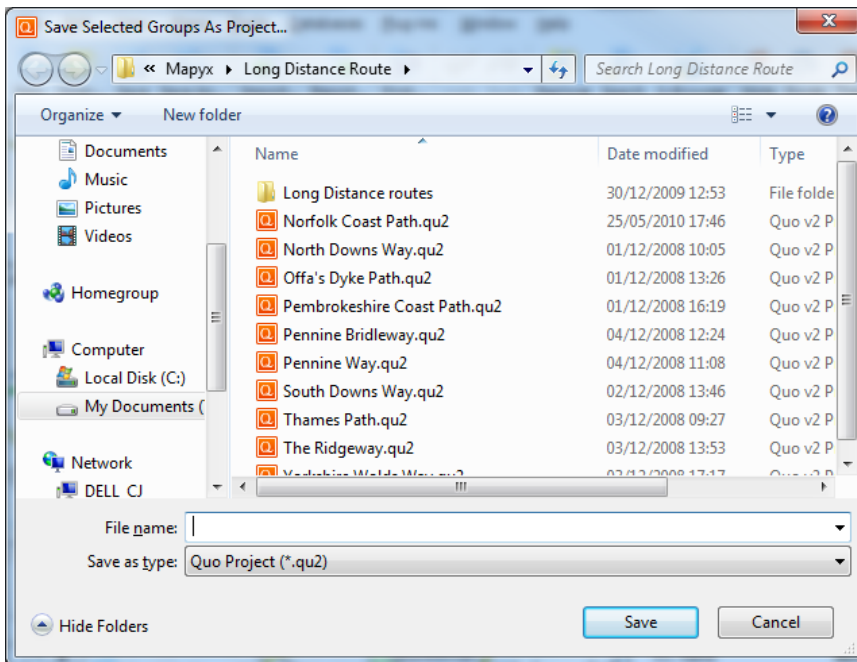
This function enables a group from “Explorer” to be saved together as a separate project. Firstly open up explorer to where the current project is and the groups that are previously created.



Now click on the group to save as a project. "Twrch Trail" has been selected in the screen shot above.



Now click “File”, save selected group as project, as shown below.



Enter the file name, and click “Save”. The project is saved.

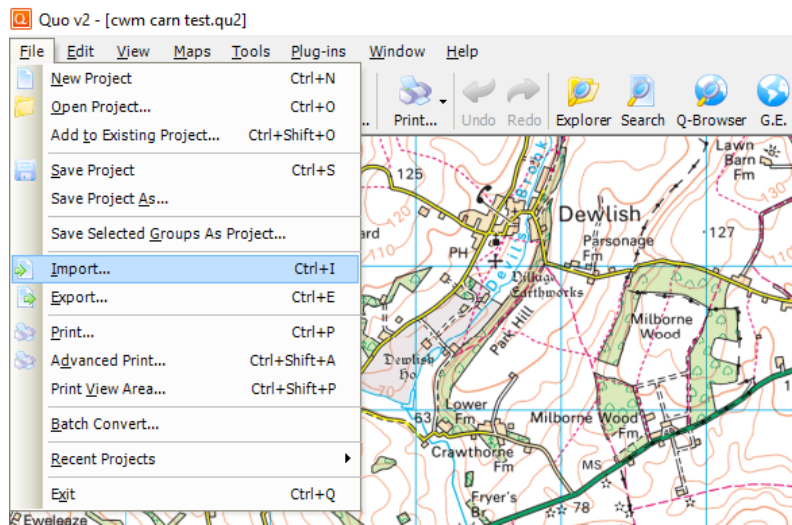


## 5.7 Import and Export File Compatibility

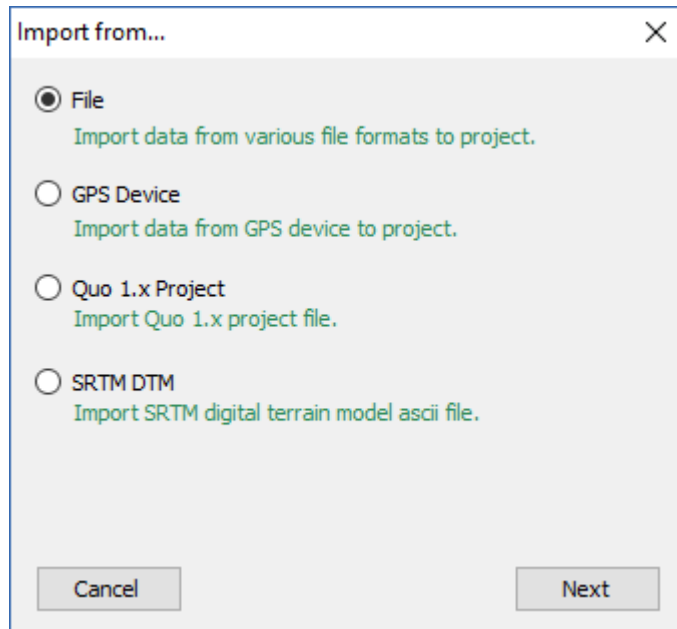
To check the compatibility of Quo software with a number of import and export files please refer to Appendix 1 section 18.0 of this guide.

## 5.8 Import

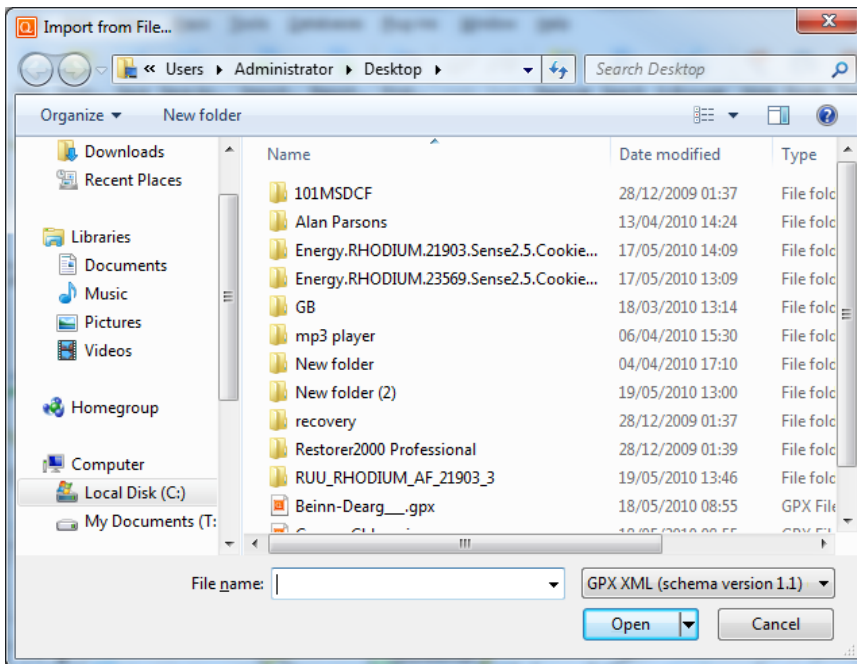
Import various files from other devices or software with this function.



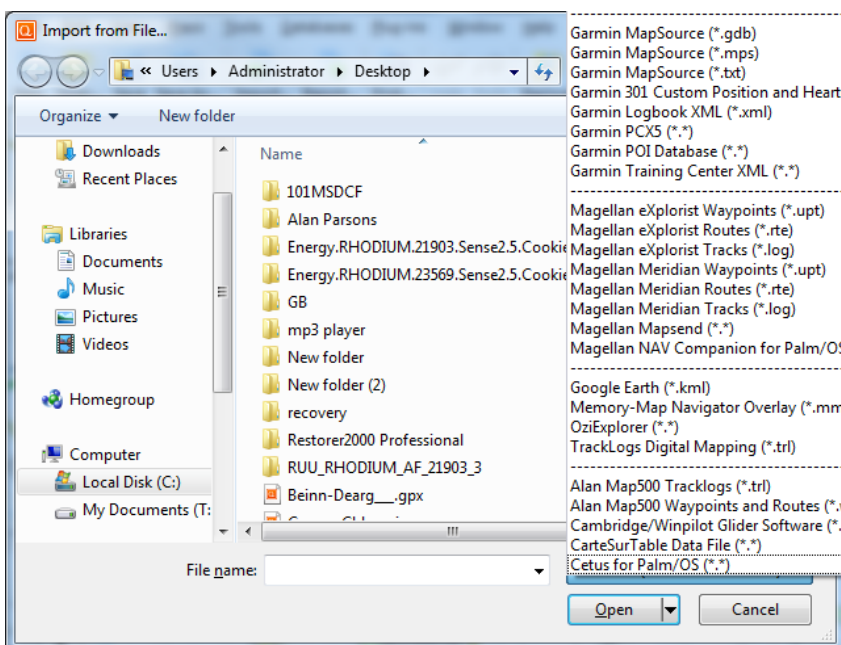
Select the "Import" function and this window will appear.



From this window select the type of data to be imported and click "Next", then this window will appear.



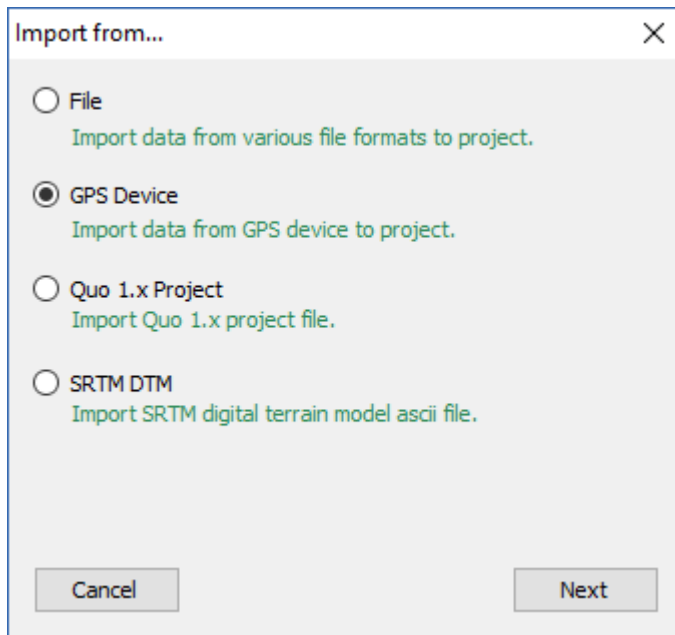
From this window, locate the file to open; there is also an option to select from a variety of different file types in the “drop down menu” by clicking the down arrow in “Files of type” as shown below. These are also listed in Appendix 1 Section 18.0 of this Guide.



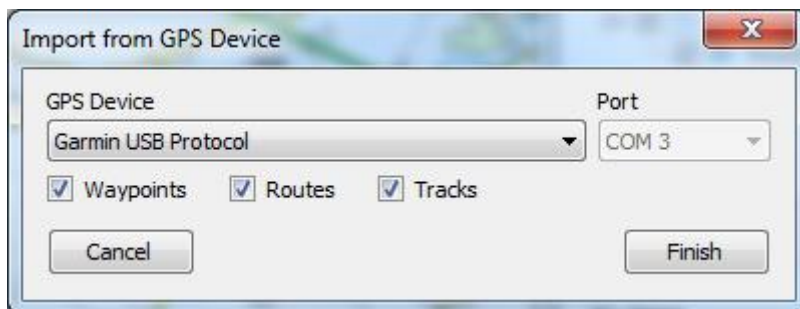
Find the file to import, select it and click “Open”.



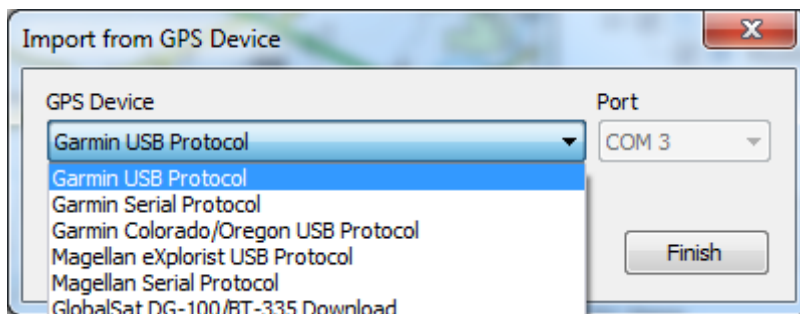
## Select GPS Device



This window will appear.



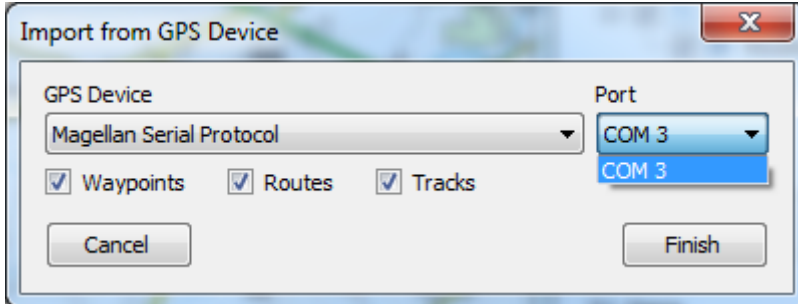
In this window select the appropriate “GPS device” from the “Drop down menu” as shown below.





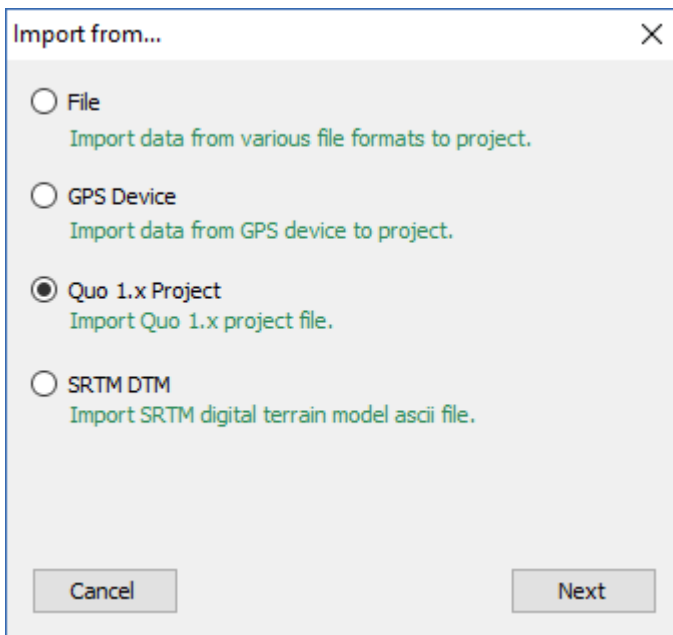


For the Magellan Serial protocol and GlobalSat devices the Port to which the GPS device is attached may have to be selected, do this by using the “Drop down menu” as shown below.



There is also an option to import waypoints, routes or tracks. Select them all or specific ones by selecting or de-selecting them. If the tick is shown in the box, that data will be imported, if there is no tick, that data will not be imported.

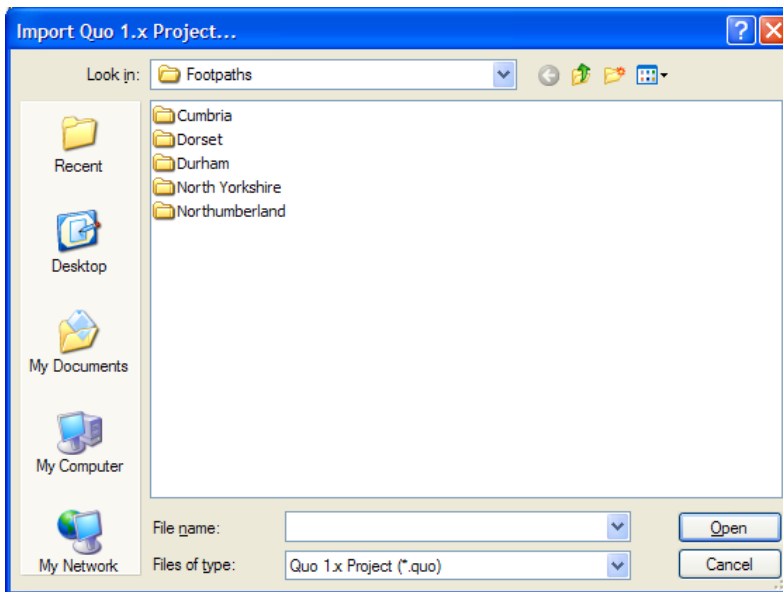
### Select Quo 1.x Project



This function enables project files from the 1.x version of Mapyx Quo to be imported.



Click on the “Quo 1.x Project” and this is the window that will be displayed.

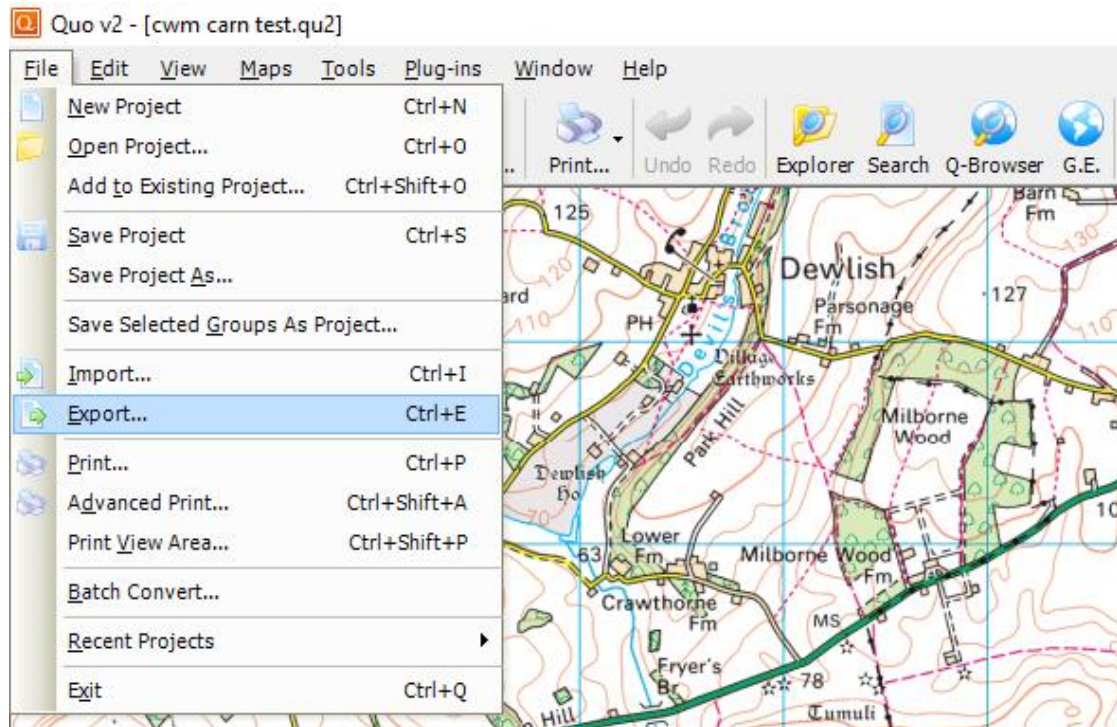


Locate the Quo 1.x Project files and click “Open” to import them into Quo v2.

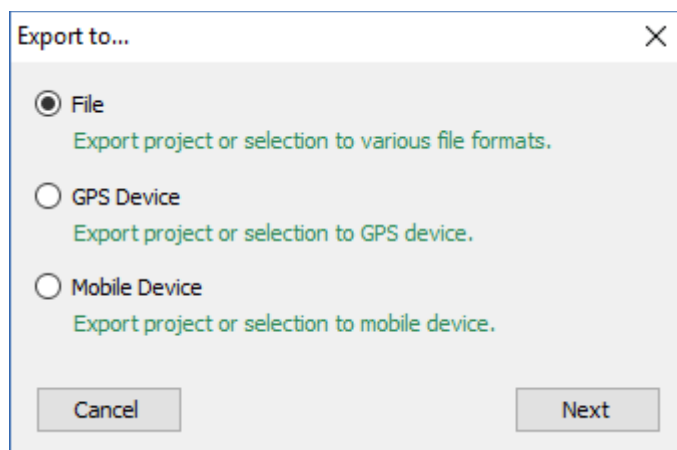


## 5.9 Export

Export files to other devices or software with this function.

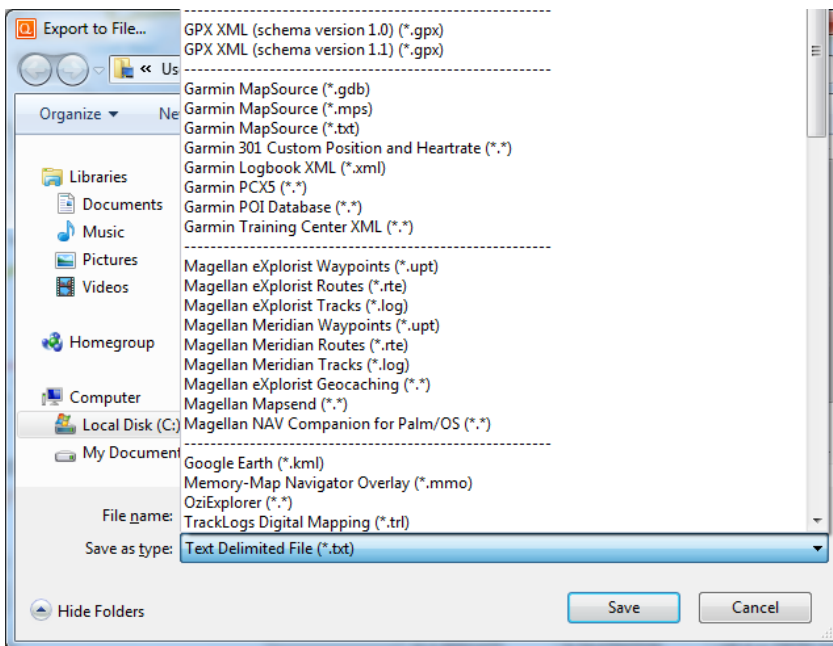


Select the "Export" function and this window will appear.

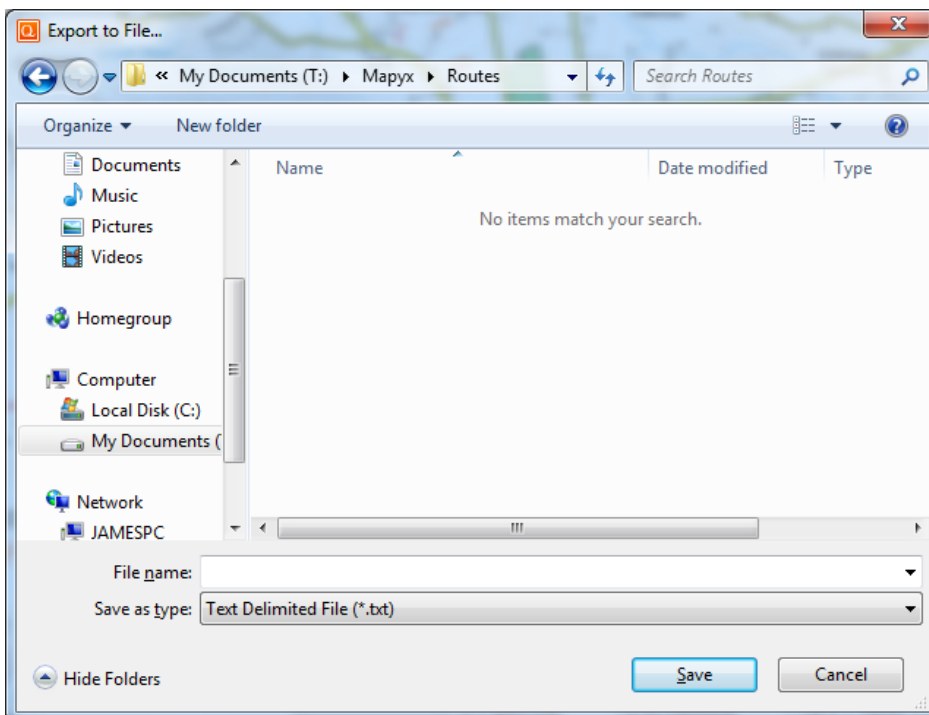




From this window the type of data to be exported can be selected.

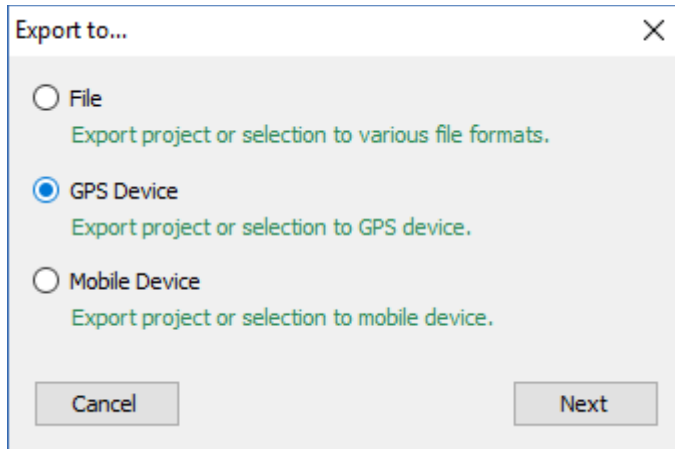


A file name will then need to be typed and then click 'Save'.

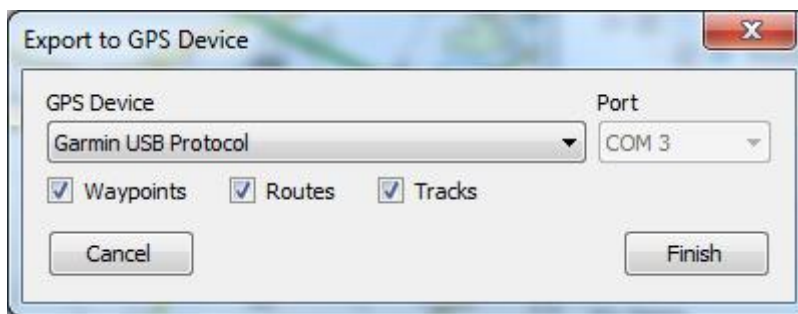




## GPS Device

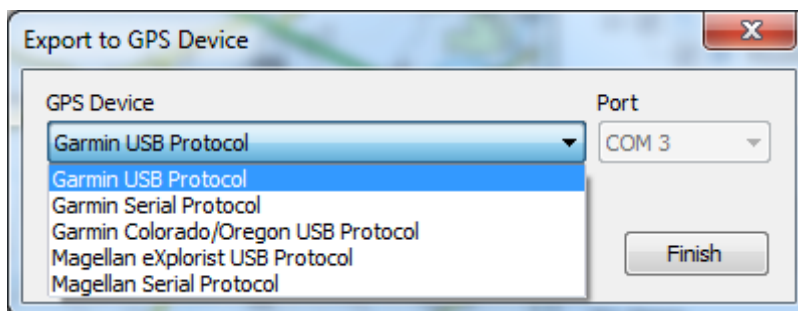


When 'GPS Device' has been selected this window will appear.



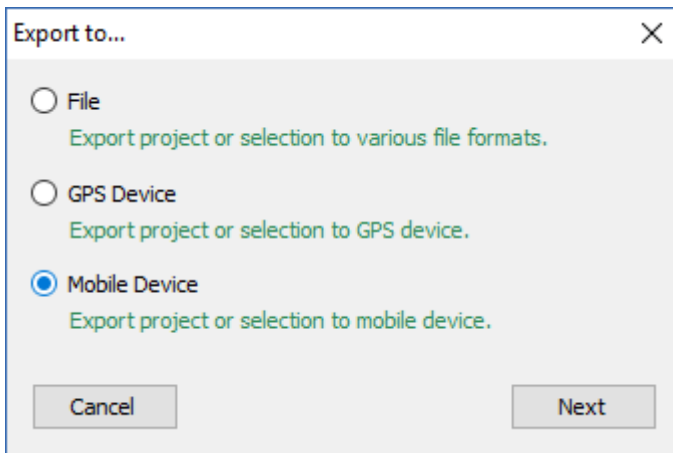
In this window select the appropriate GPS device from the "Drop down list" as shown below.

There is also an option to export waypoints, routes or tracks. Select them all or specific ones by selecting or de-selecting them. If the tick is shown in the box, that data will be exported, if there is no tick, that data will not be exported.



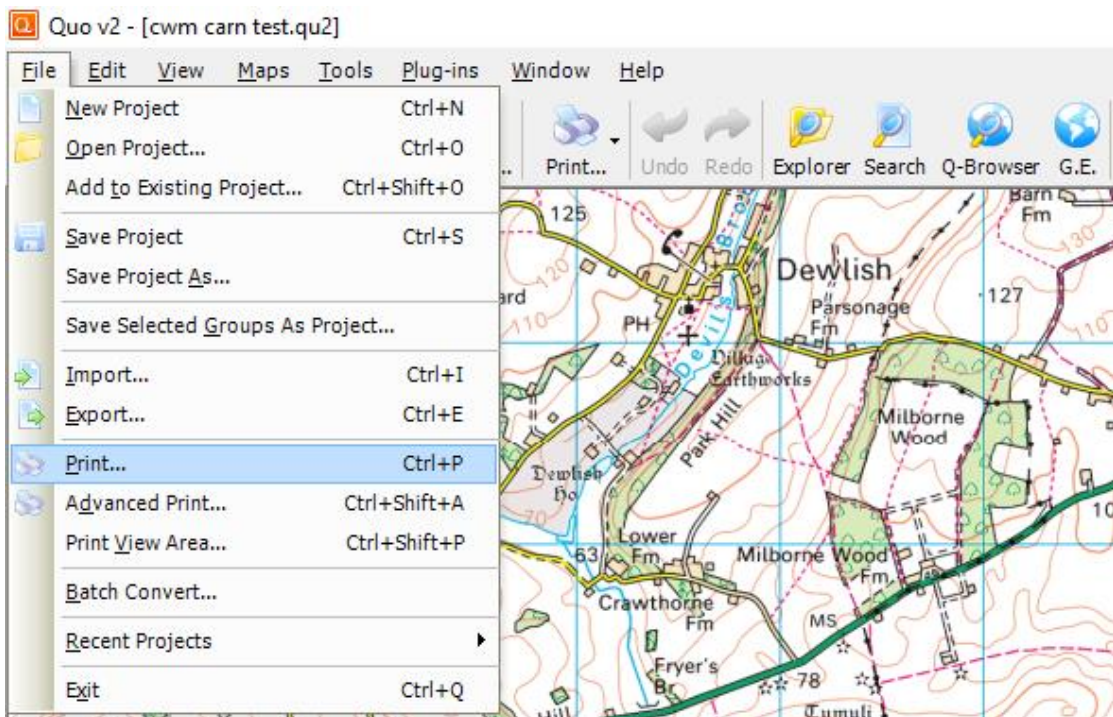


## Mobile Device.



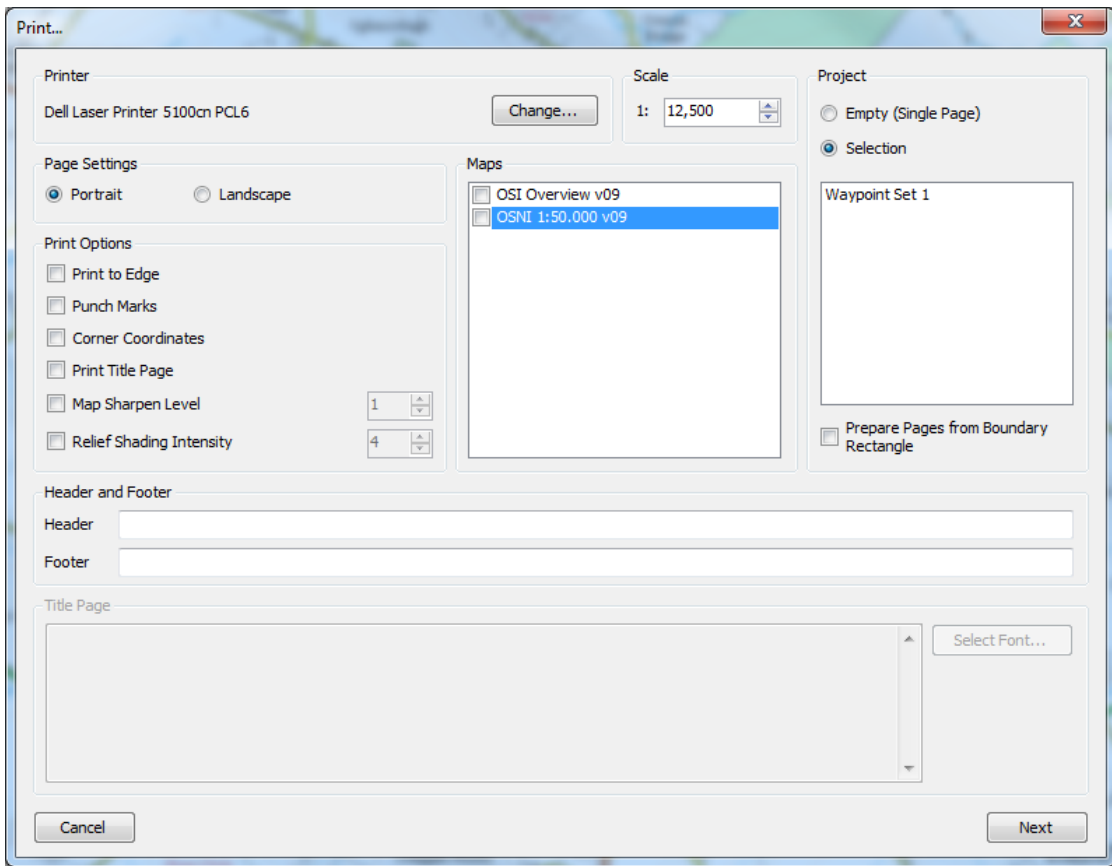
## 5.10 Print

This is the function for printing maps and project information.

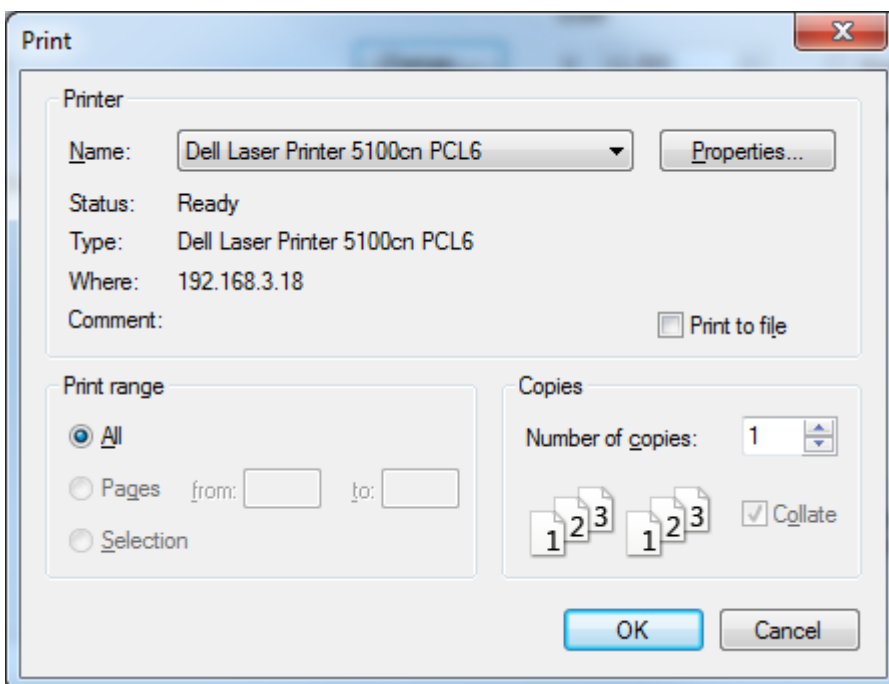


Select the print function and this window will appear.



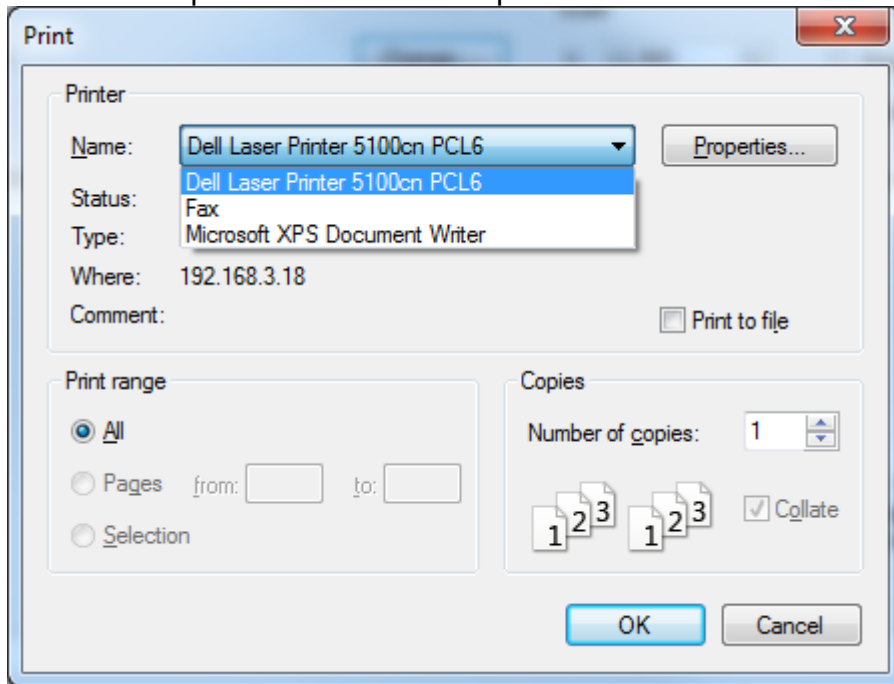


Firstly choose the device to print to; this is done under the section 'Printer'. Click the 'change' button and this window will appear.





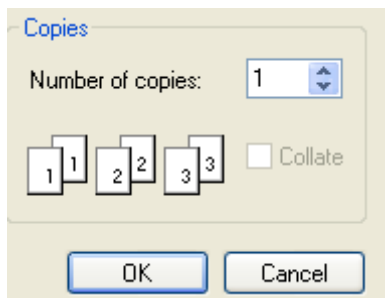
From the drop down list select the printer.



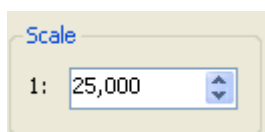
There is a button for the properties of the printer. Please refer to the printer user manual for these functions.

There is also the option to print to file. This function can be used with such programs as a PDF writer.

The amount of copies can be selected by using the up and down arrows as shown below, if printing multiple copies they can be collated by ticking the 'collate' box.



Once the printer is selected the scale can be chosen.





There is the option to print in either Portrait or Landscape

Page Settings

Portrait     Landscape

In the 'Maps' section tick the box for which scale of map to print.

Maps

XYZ British Isles Overview v07  
 XYZ British Isles v07  
 OS Roadmap 1:250,000 v08  
 OS Landranger 1:50,000 v08  
 OS Explorer 1:25,000 v08

The 'Print Options' section allows different print options by selecting or deselecting the box next to each setting.

Print Options

Print to Edge  
 Punch Marks  
 Corner Coordinates  
 Print Title Page  
Map Sharpen Level (0 - disabled)    0

The 'Header and Footer' of the page can be added by simply typing text in the boxes provided.

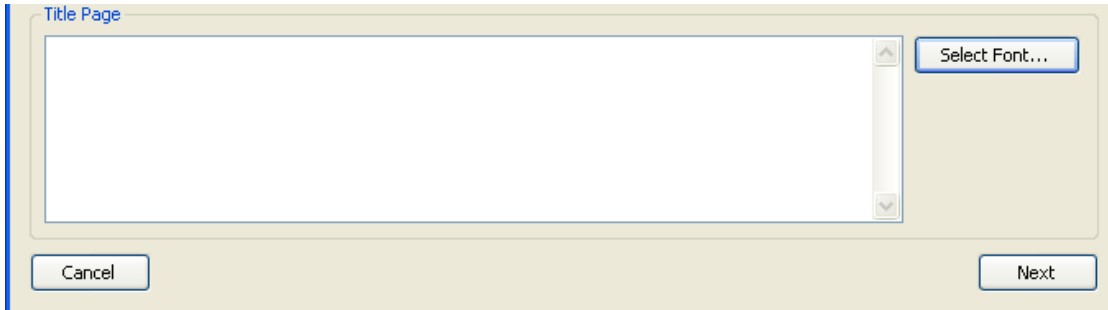
Header and Footer

Header

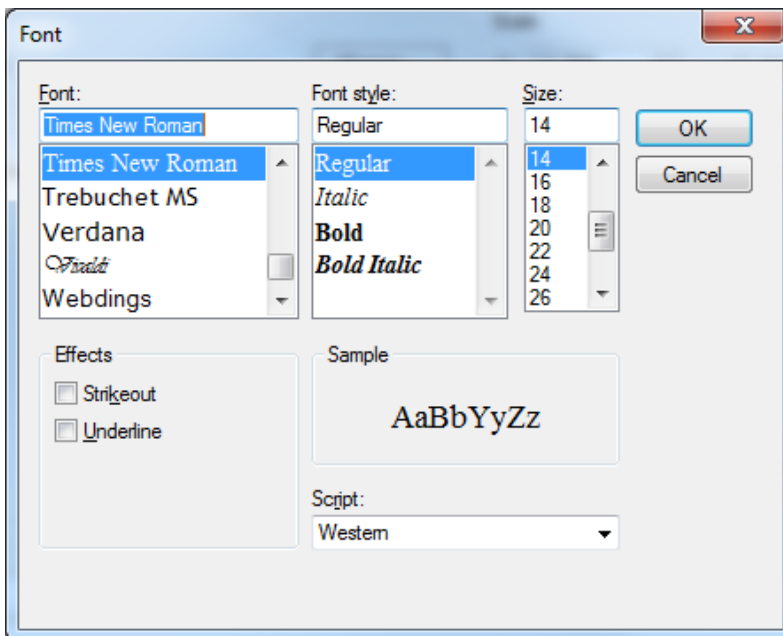
Footer



The 'Title Page' box will only become active if 'Print Title Page' is selected within the 'Print options'. This will print a title page for the document. There is an option to change the font by clicking on the 'Select Font'.



Click on the 'select font' button and this window appears.



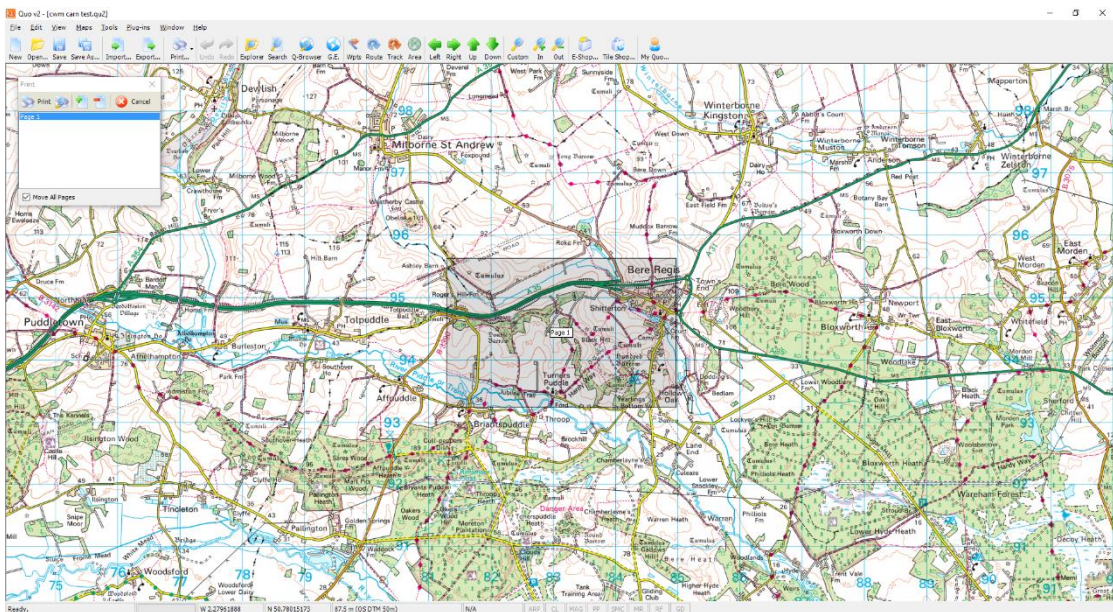
This window is similar to other software applications and allows font, font style and font size selection.



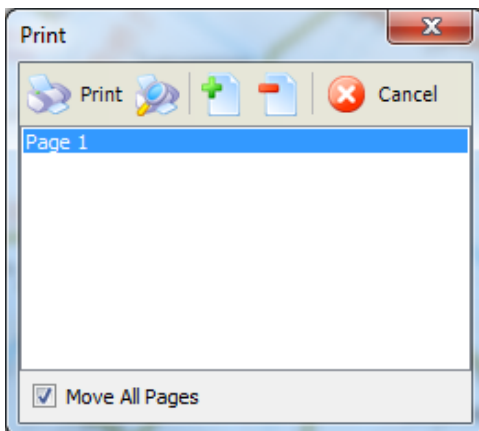
When the print page is set up, click the 'Next' button in the bottom right of the print window.



The screen should look similar to this.



The grey area is the page that will be printed. This can be moved around by left clicking and dragging the grey box.



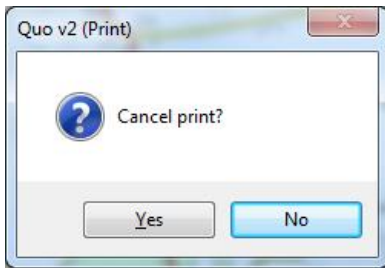
Pages can be added or subtracted by clicking the plus or minus buttons within the print window which is shown above. The print preview is the button with a magnifying glass and printer. The print button will then print the selected map.



The cancel button will cancel the printing.

The “Move All Pages” box when ticked means that all pages are synchronised and move together. Uncheck the box to move pages individually.

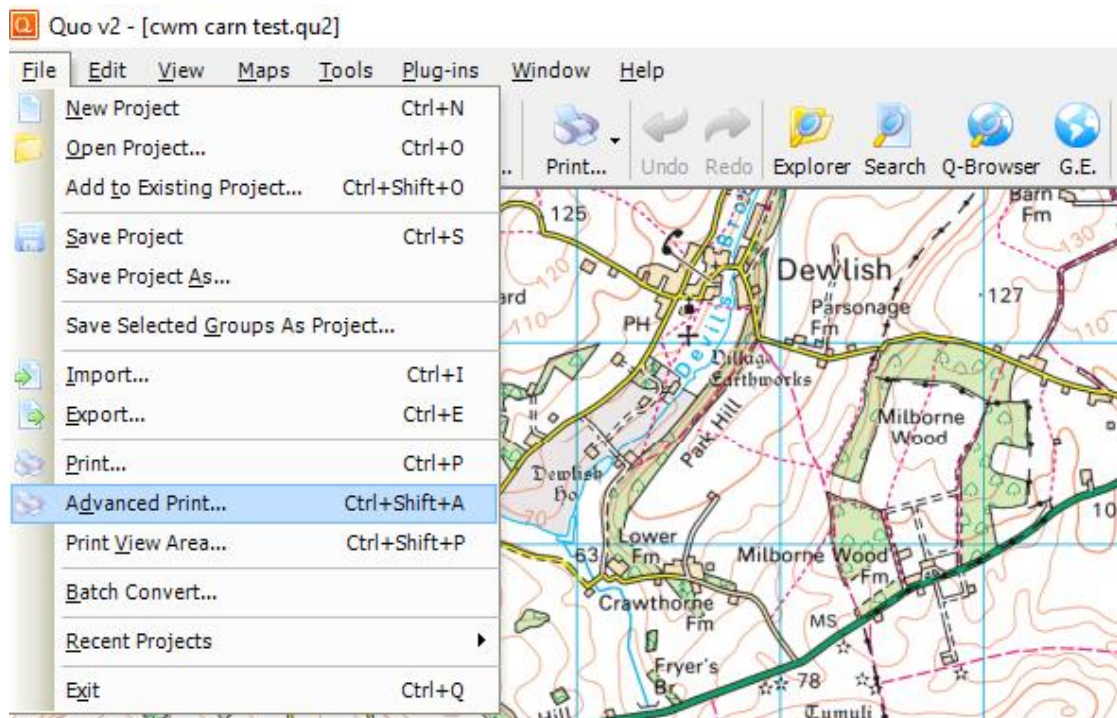
Click the cancel button and the following window will appear to cancel the print, with the options yes or no.





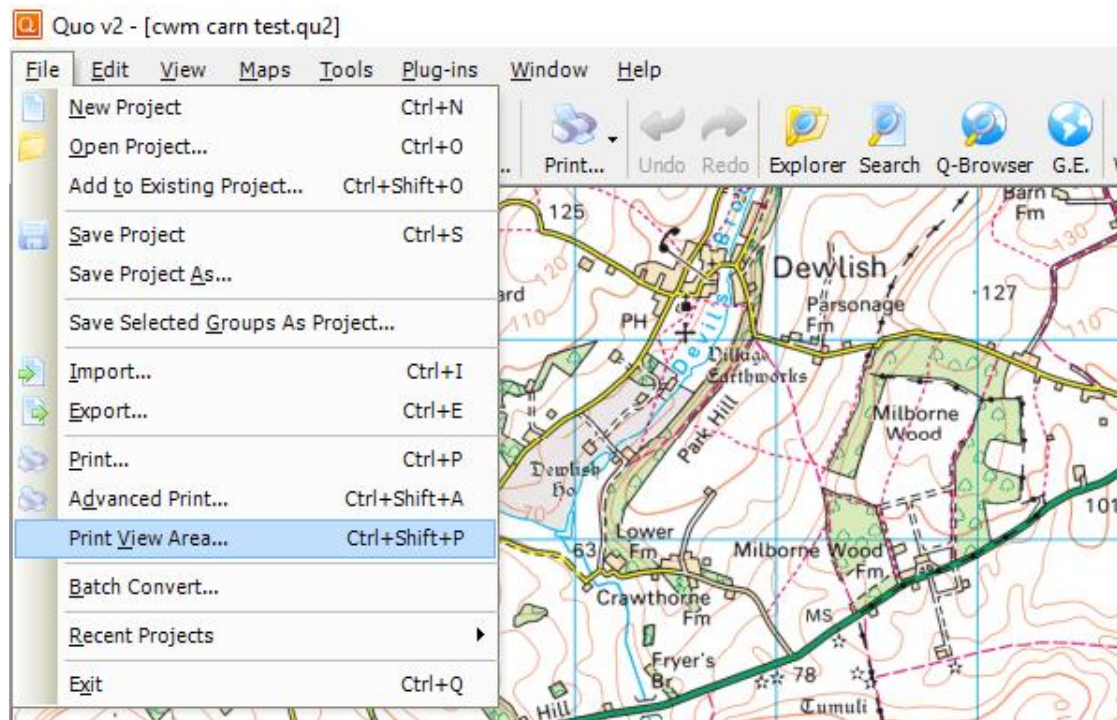


## 5.11 Advanced Print



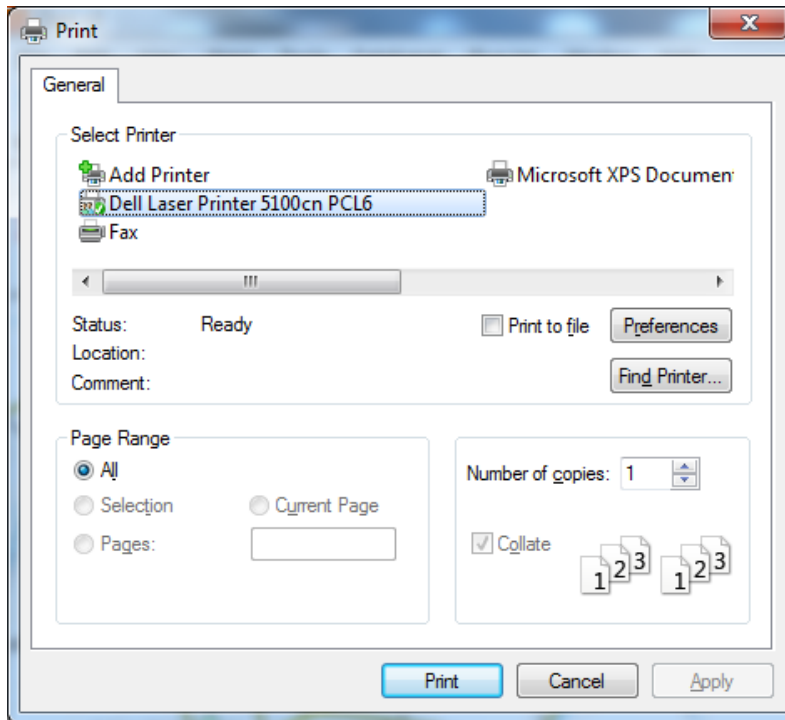
For full instructions on the Advanced Print function please refer to separate manual or visit [www.mapyx.com](http://www.mapyx.com).

## 5.12 Print View Area



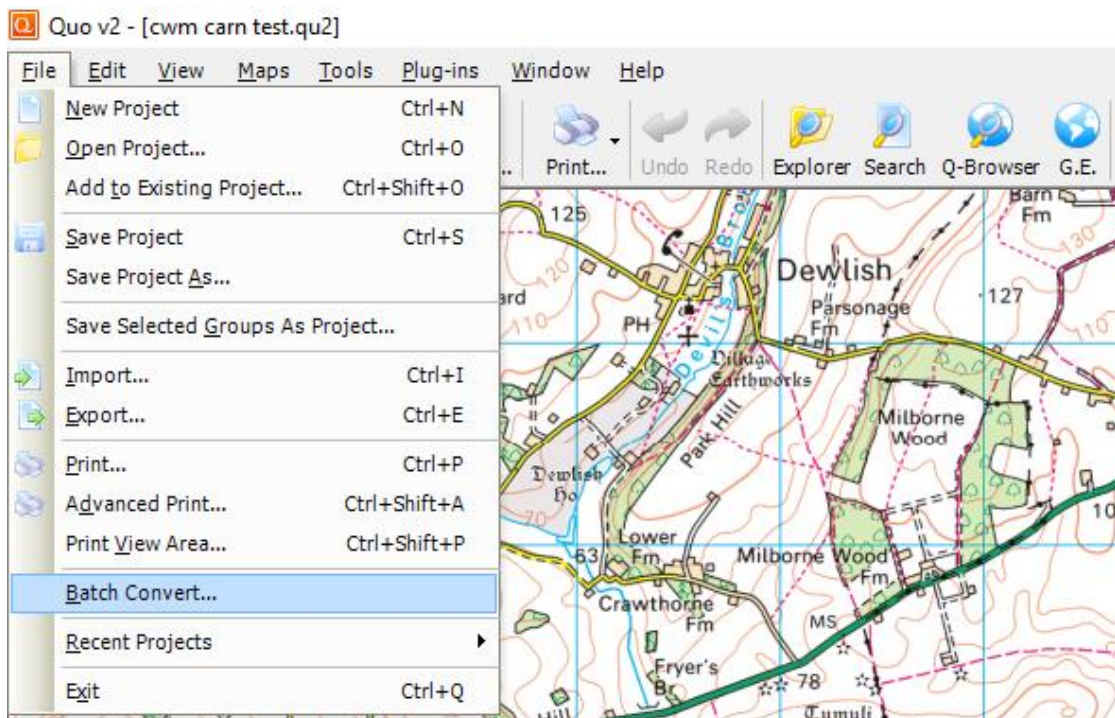


Click on 'Print View Area' and the following window appears.



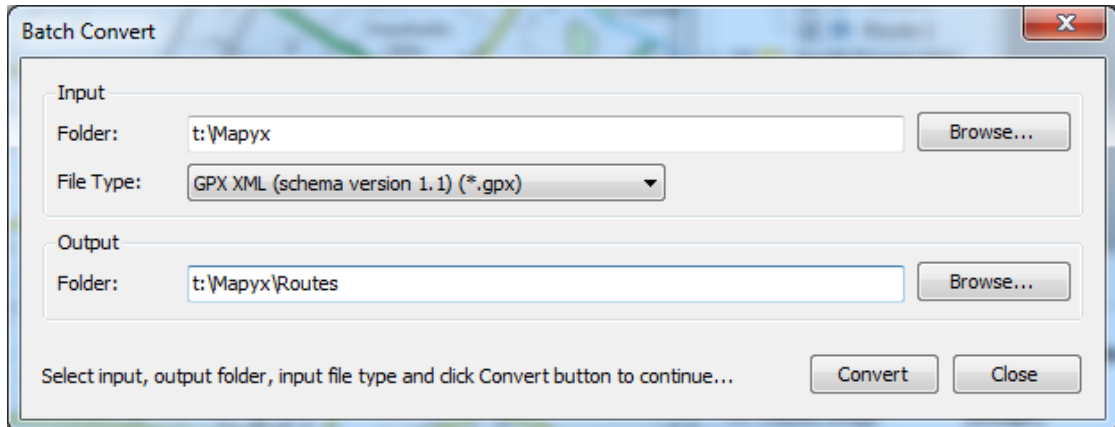
From here setup the page and preferred printer settings, click print to print page.

### 5.13 Batch Convert



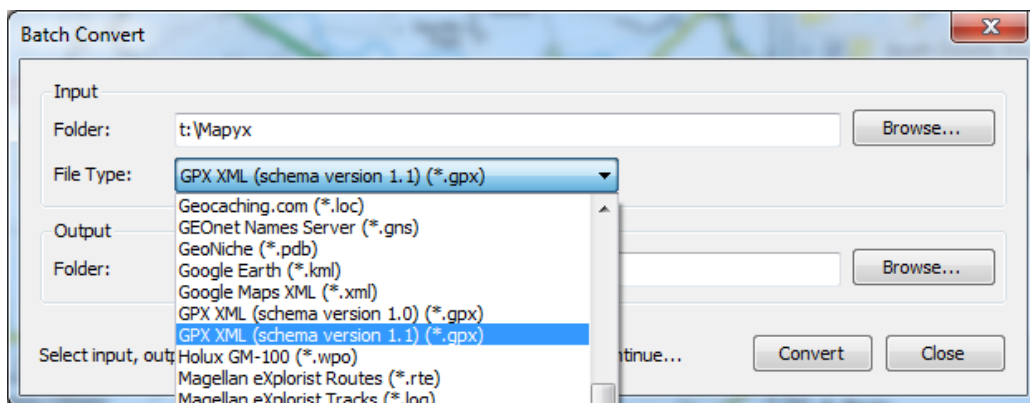


When the 'Batch Convert' is selected under the file menu the window below appears. This function takes a complete folder containing multiple files in the same format and converts them all in to Quo files.



To select a folder click the browse button, then browse to find the folder where the files are stored that are to be converted.

Select a 'File Type' this can be done by clicking on the blue arrow just to the right and then this menu will appear.



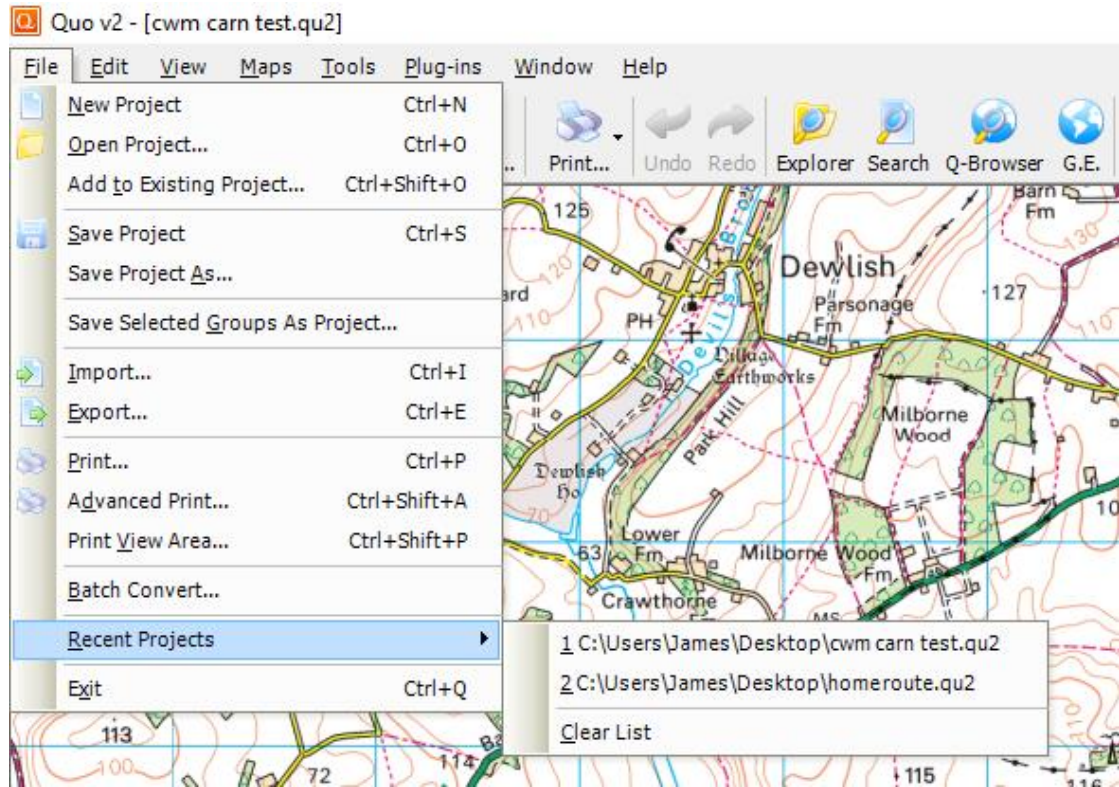
Select the files for conversion.

Once selected, browse for a folder where the converted files will be stored. Select a location and either click 'Convert', which will convert previous files into Quo files or click 'cancel' to cancel the conversion.





## 5.14 Recent Projects

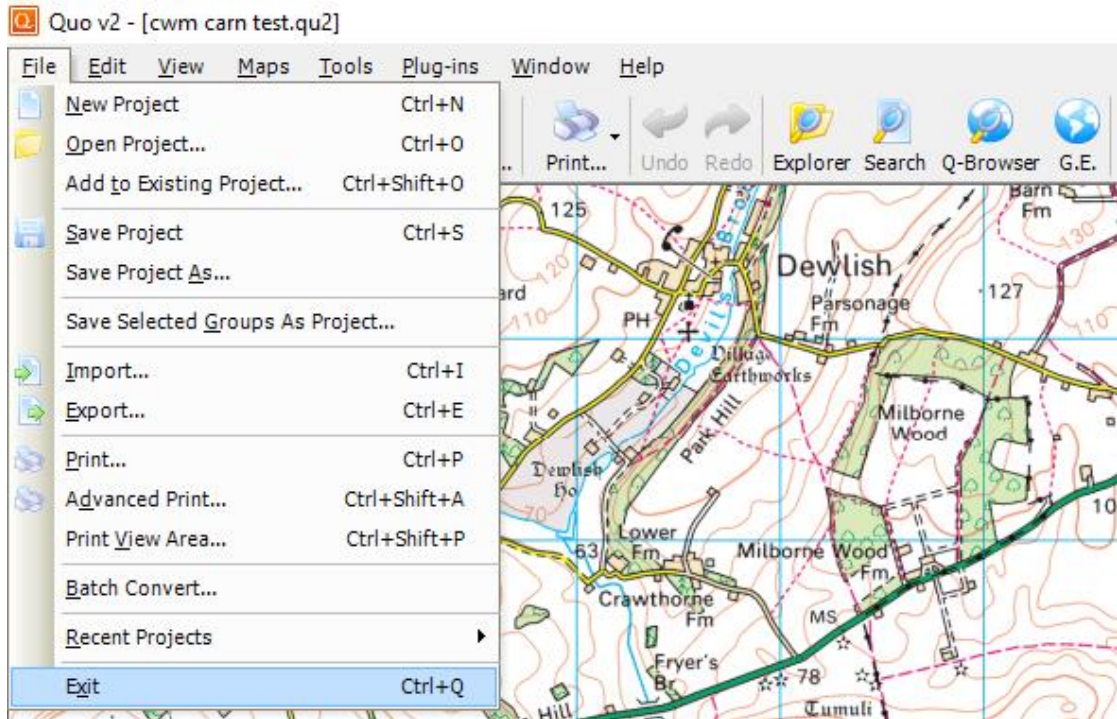


This function shows projects that have recently been opened within Quo. From here, select the project to load from the sub-menu and it will load in Quo.

Click on the 'Clear List' button to clear all of the recent projects.



## 5.15 Exit



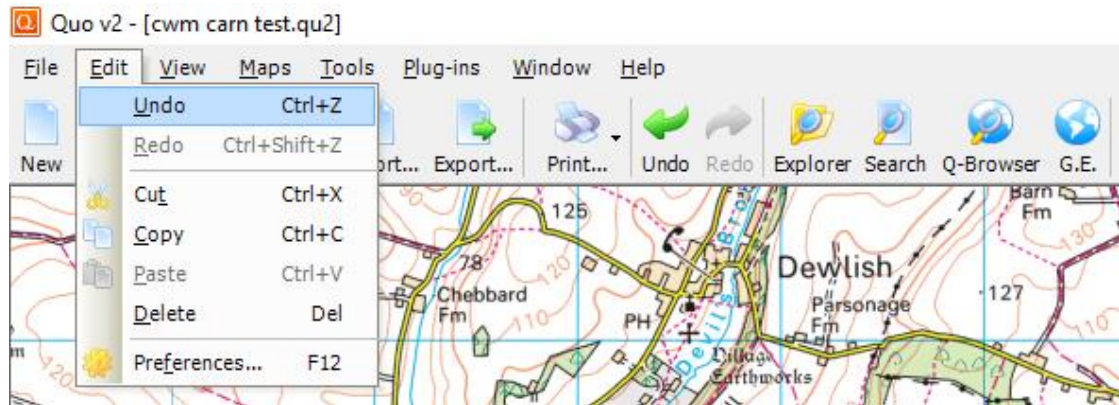
This function, when clicked exits the program and closes it down.



## 6.0 EDIT MENU

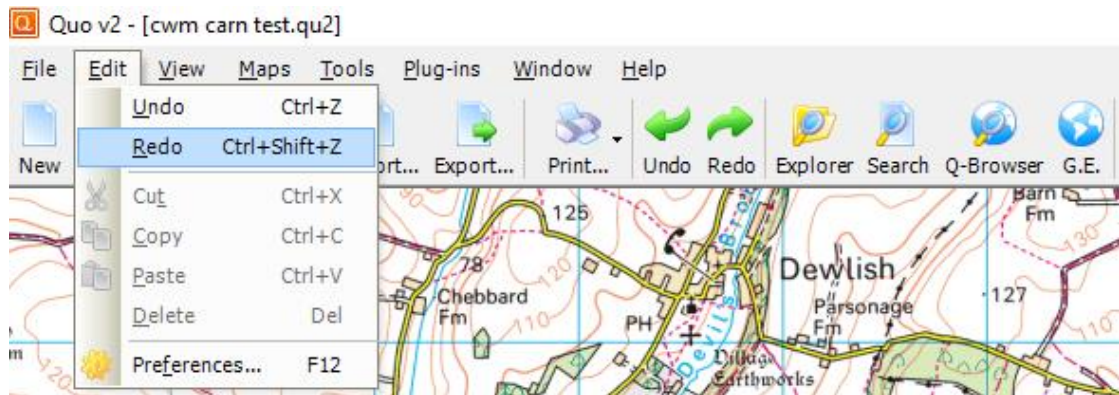
The functions within this menu are similar to many other software applications.

### 6.1 Undo



This function enables users to “Undo” actions/work just performed.

### 6.2 Redo

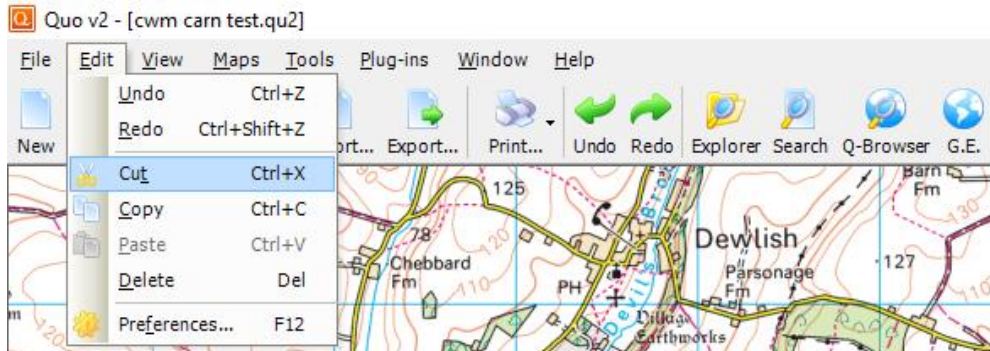


This function enables users to “Redo” the action which was undone when using the “Undo” function.



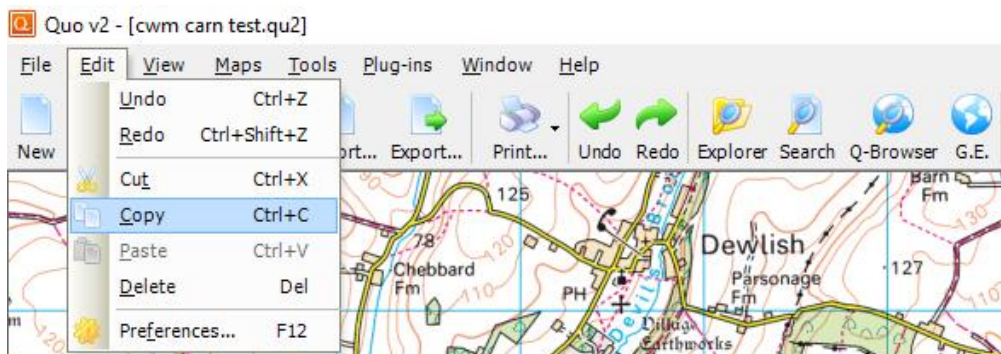


### 6.3 Cut



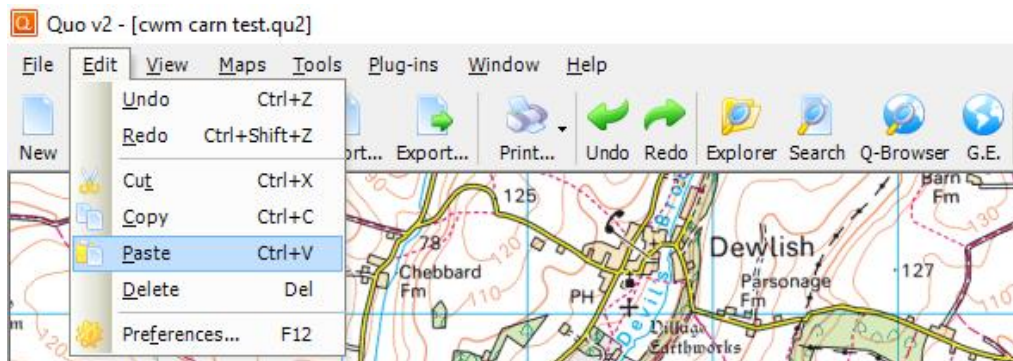
The “Cut” function enables to completely cut a selected object within the program and move it to a different location by using the “Paste” function.

### 6.4 Copy



The “Copy” function enables to copy selected objects within the program and “Paste” to a different location.

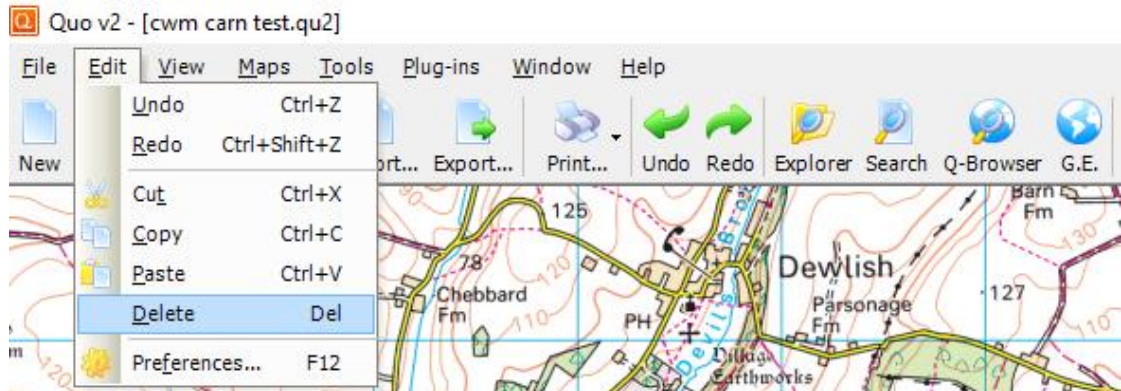
### 6.5 Paste



The “Paste” function will only become available when the “Cut” or “Copy” options within the “Edit menu” have been used. This enables users to paste an item that has been cut or copied previously in a different location.

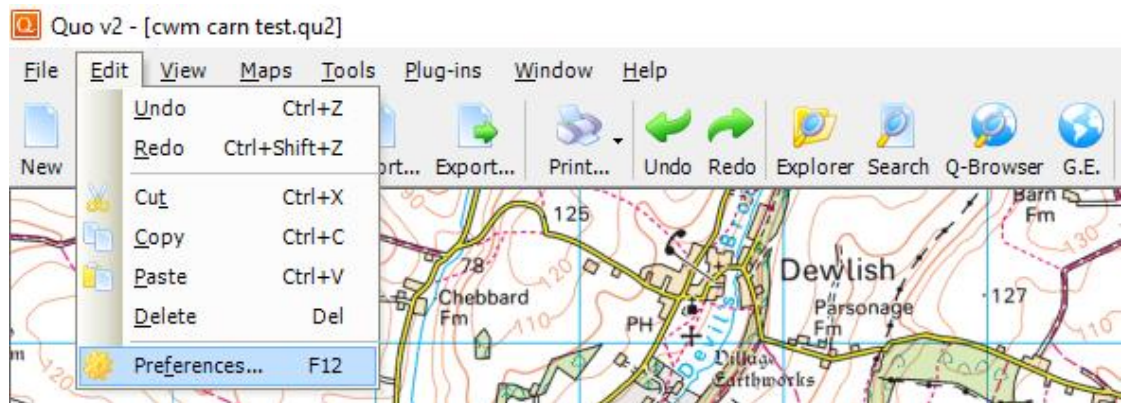


## 6.6 Delete



The "Delete" function will delete an item within Quo.

## 6.7 Preferences



This function will allow the adjustment of preferences within Quo.



## 6.8 General Tab

Preferences

General Graphics Folders Internet Startup

Application Profile: Great Britain

Application Language: English

Window Transparency Value (%): 50

Monitor Width in Millimeters: 0

Slope Considered as Level (%): 1.0

Simplify Tolerance (meters): 5

- Show Tooltip on Map
- Automatically Sort Loaded Maps
- Automatically Set Zoom Level on Map Load
- Lock Move to Points Only
- Open Last Project at Startup
- Display Negative Bearing
- Show Checkboxes for Visible Property in Project Tree
- Check for Quo v2 CD or DVD at Startup
- Show Note in Tooltip on Map
- Auto Rename Points After Edit
- Show New Waypoint Window
- Create Project Backup File (.bak) After Open
- Delete Projects Backup Files on Exit
- Draw 'Slope Considered as Level' on Profile

If you change language application will restart.

OK Cancel



<b>Application Profile</b>	Instead of having different versions of Quo we introduced 'Application Profile' It stores the basic settings on behalf of Quo version (home page for example).
<b>Application Language</b>	This function allows the language that the program displays to be changed.
<b>Window Transparency Value (%)</b>	Allows the transparency of windows to be adjusted.
<b>Monitor Width in Millimetres</b>	Allows users to enter their monitor width to properly display map scales on their monitor.
<b>Altitude Difference Tolerance (metres)</b>	In order to avoid "noise" in digital model of terrain (or GPS) data ADT is used. It means that altitude change from start to end points must be greater than the Tolerance. The purpose is to calculate Ascent and Descent properly, taking into account the ascents and descents.
<b>Simplify Tolerance (metres)</b>	Very similar to ADT but used in order to avoid too many points in track log that a user can simplify. A straight line of 100 points would be reduced to two points after simplifying i.e. the starting and ending points. The greater the tolerance, the less points are used.
<b>Show Tooltip on Map</b>	When cursor is in vicinity of map object, its basic info is shown as tooltip.
<b>Automatically Sort Loaded Maps</b>	This will automatically sort the maps you load into Quo.
<b>Automatically Set Zoom Level on Map Load</b>	When new map is loaded map, the window will be set to default zoom level for that map.
<b>Lock Move to Points Only</b>	Map objects can be moved. Locking to points enables only points to be moved, not entire objects (route for example).
<b>Open Last Project on Startup</b>	If this option is checked the last project that was open in Quo will load the next time the software is opened.



**Display Negative Bearing**

If checked this displays a negative bearing.

**Show Checkboxes for Visible Properly in Project Tree**

Project tree can show/hide checkboxes to enable fast show/hide items in the tree.

**Check for Quo v2 CD or DVD at Startup**

If checked this will look for a Quo v2 CD or DVD when the Quo software opens.

**Show Note in the Tooltip on Map**

Each map object can have a note. It can be shown when cursor is in vicinity of the map object.

**Auto Rename Points After Edit**

If checked Quo will rename all points if a new points is added to existing data.

**Show New Waypoint Window**

This will bring up the Waypoint window options if checked.

**Create Project Backup File (.bak) After Open**

If checked Quo will automatically create a Project backup file (.bak)

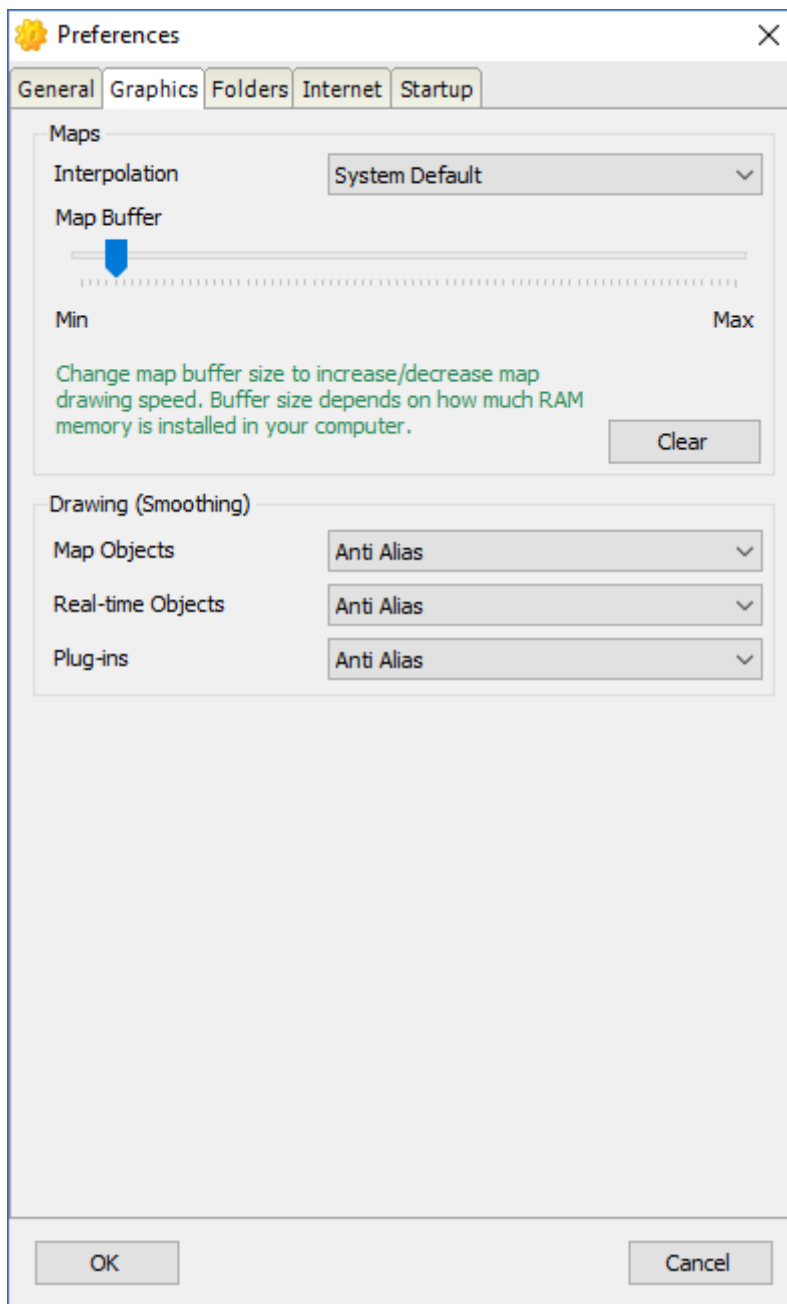
**Delete Projects Backup Files on Exit**

Deletes Project Backup files on exit when checked.





## 6.9 Graphics Tab



### **Interpolation**

Defines how raster maps pixels will be shown (interpolation between pixels when doing zoom in/out).

### **Map Buffer**

Defines how much memory will be used to buffer the maps. Drawing maps from memory is faster than drawing from disk.

### **Map Objects**

Lines can be drawn as zig zags (faster) or as smooth line (slower).





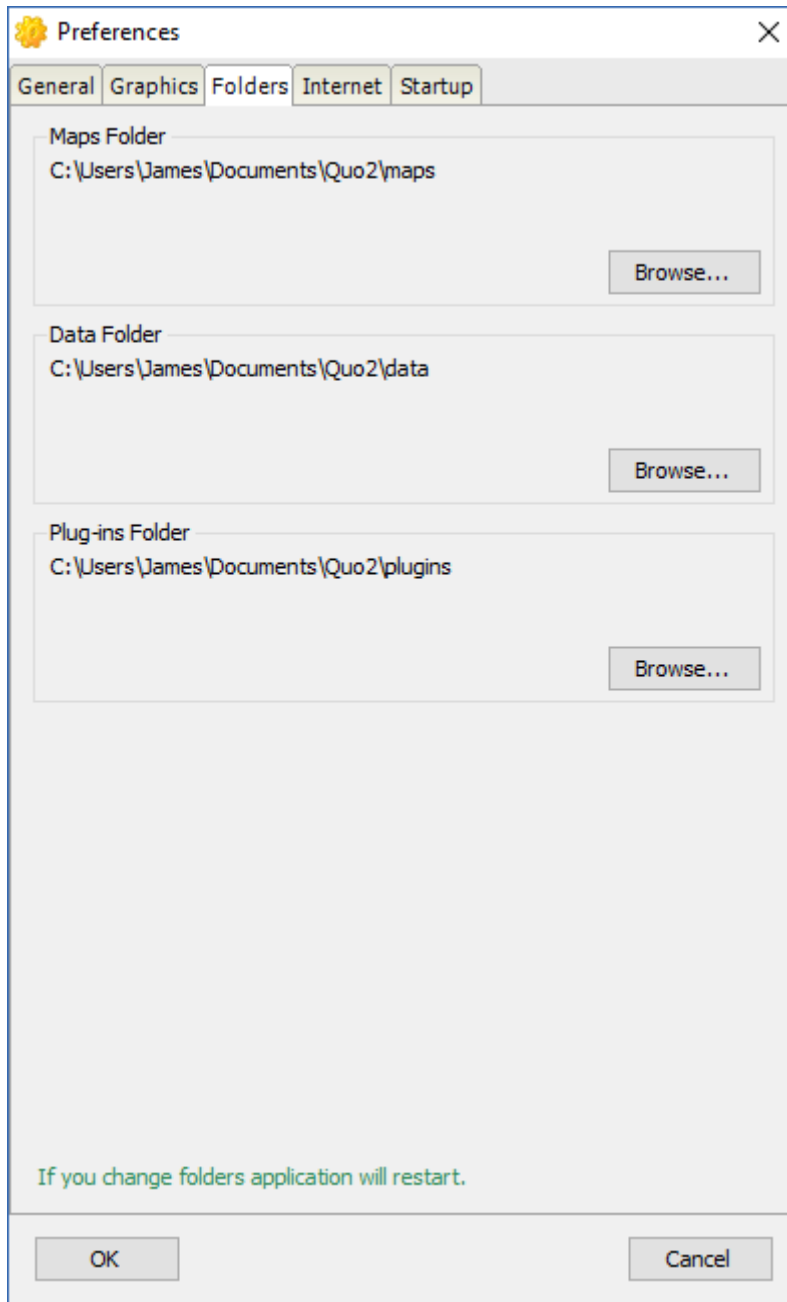
## Real-time Objects

Real time objects (moving car, shape, etc) can have lines as well. Lines can be drawn as zig zags (faster) or as smooth line (slower).

## Plug-ins

Plugins can draw lines as well. Lines can be drawn as zig zags (faster) or as smooth line (slower).

### 6.10 Folders Tab





This option allows users to change the location of where the maps, data and plug-ins are located. This can be changed for each item by clicking 'Browse'.

**Maps Folder**

The location of the maps folder.

**Data Folder**

The location of the data folder.

**Plug-ins Folder**

The location of the plugins folder.

## 6.11 Internet Tab

The screenshot shows the 'Preferences' dialog box with the 'Internet' tab selected. The dialog has a title bar with a gear icon and a close button. Below the title bar are five tabs: 'General', 'Graphics', 'Folders', 'Internet', and 'Startup'. The 'Internet' tab is active and contains the following settings:

- Proxy Server**
  - Use Proxy Server to Access the Internet
  - Address:
  - Port:
  - Username:
  - Password:
  - Domain:
- Temporary Download Folder**
  - Path: C:\Users\James\Documents\Quo2\temp
  - Buttons: Clear, Browse...
- Use Q-Browser as Default Browser
- Run Google Earth Engine at Startup

At the bottom of the dialog are 'OK' and 'Cancel' buttons.

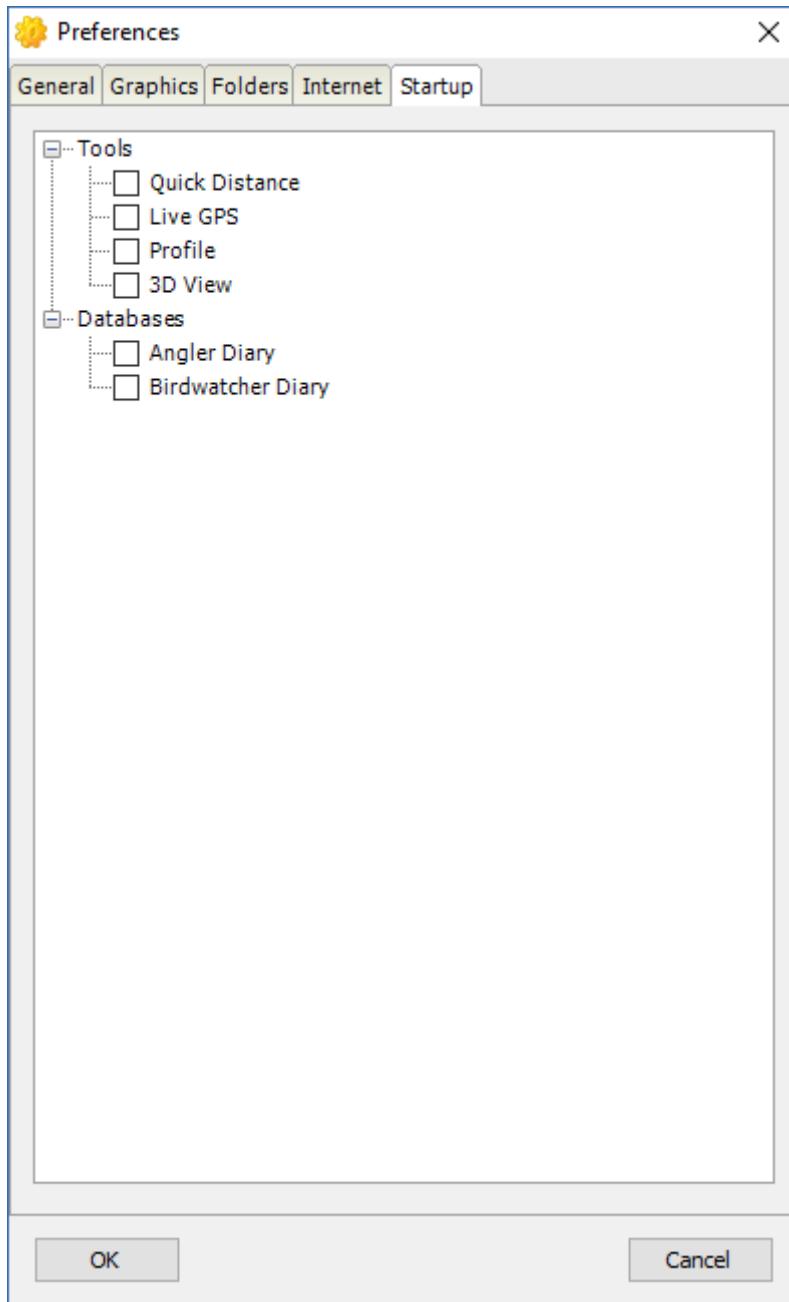


—

<b>Proxy Server</b>	if a user has a proxy server to access the internet the settings will need to be entered into this section for Quo to access the internet.
<b>Use Q-Browser as Default Browser</b>	If checked Quo will use its built in browser.
<b>Run Google Earth Engine at Start up</b>	To run Google Earth at Start up check this box.



## 6.12 Startup Tab

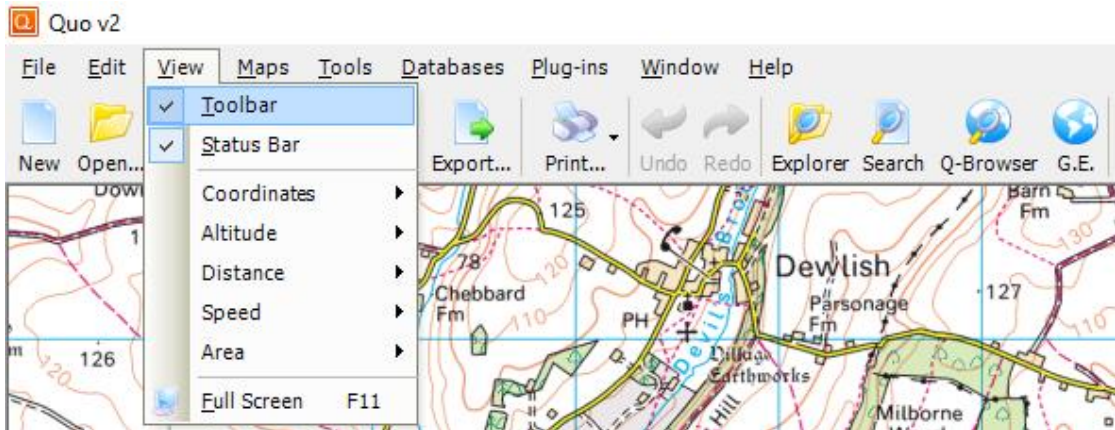


The options here determine which functions open up every time you open Quo.



## 7.0 View Menu

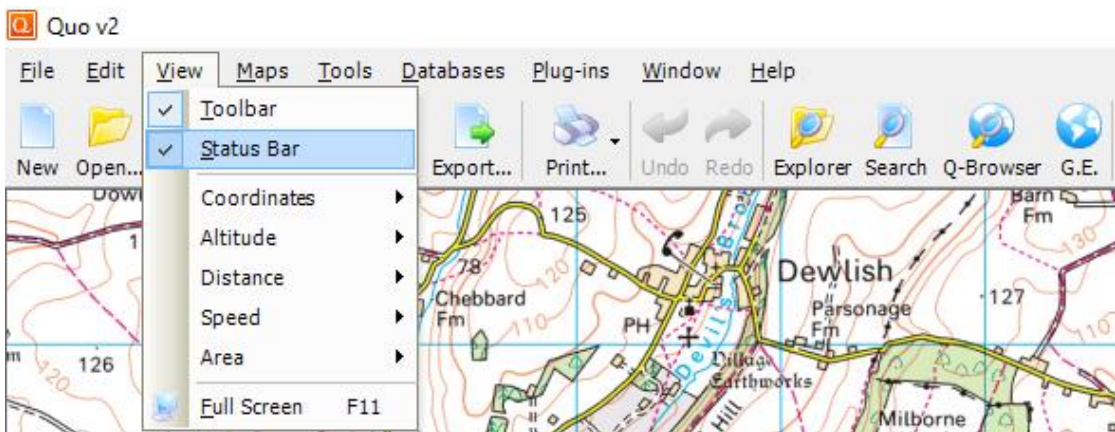
### 7.1 Toolbar



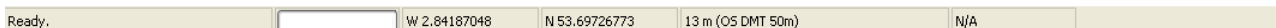
This is where to turn the “Toolbar” on and off. If there is a tick next to the “Toolbar” this means it is turned on.  
This is the “Toolbar”.



### 7.2 Status Bar

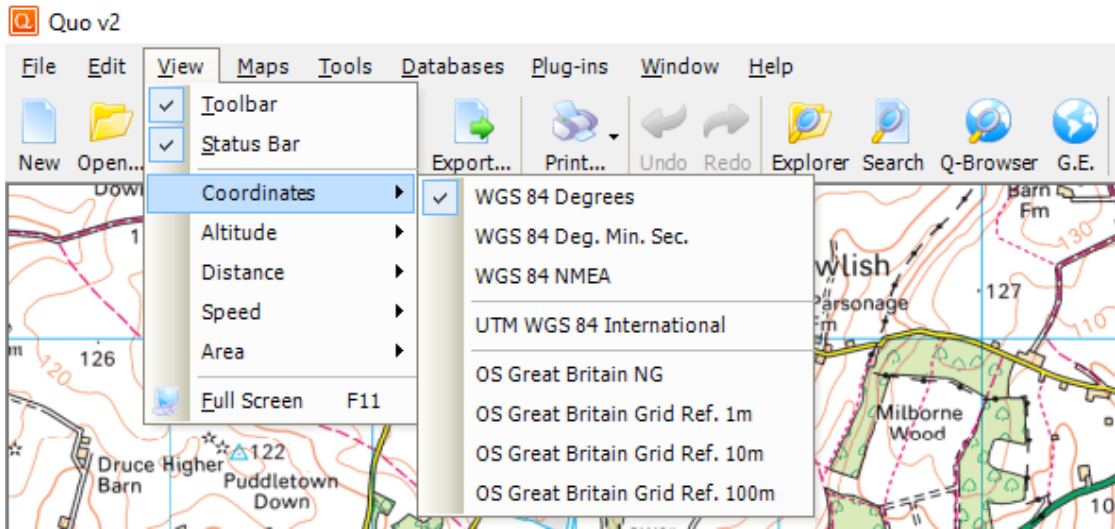


This is where to turn the “Status Bar” on and off. If there is a tick next to the “Status Bar” this means it is turned on.  
This is the “Status Bar”, it displays certain data.



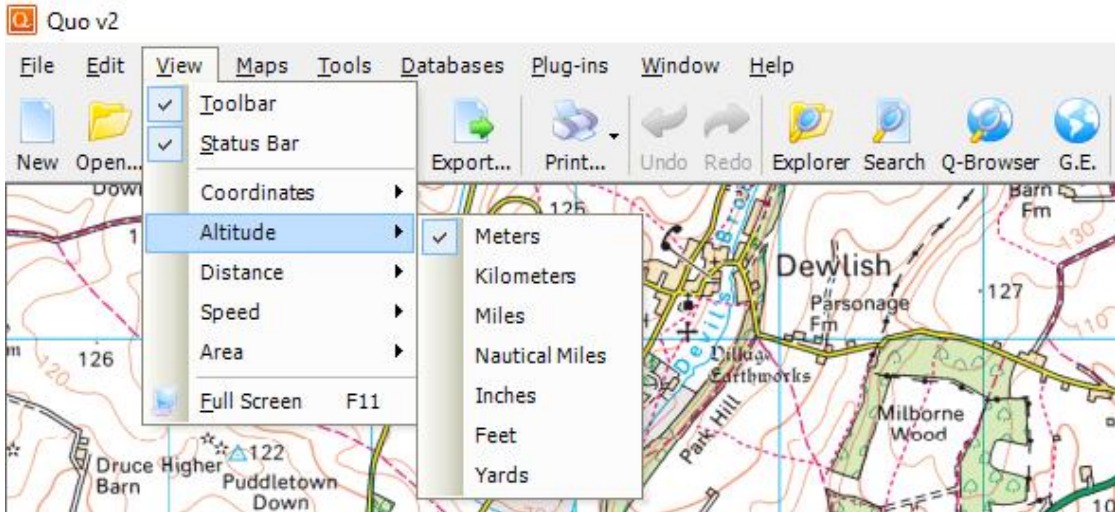


### 7.3 Coordinates



This is where to select the coordinates to use within Quo. The coordinates that are being used will be shown with a tick next to them.

### 7.4 Altitude

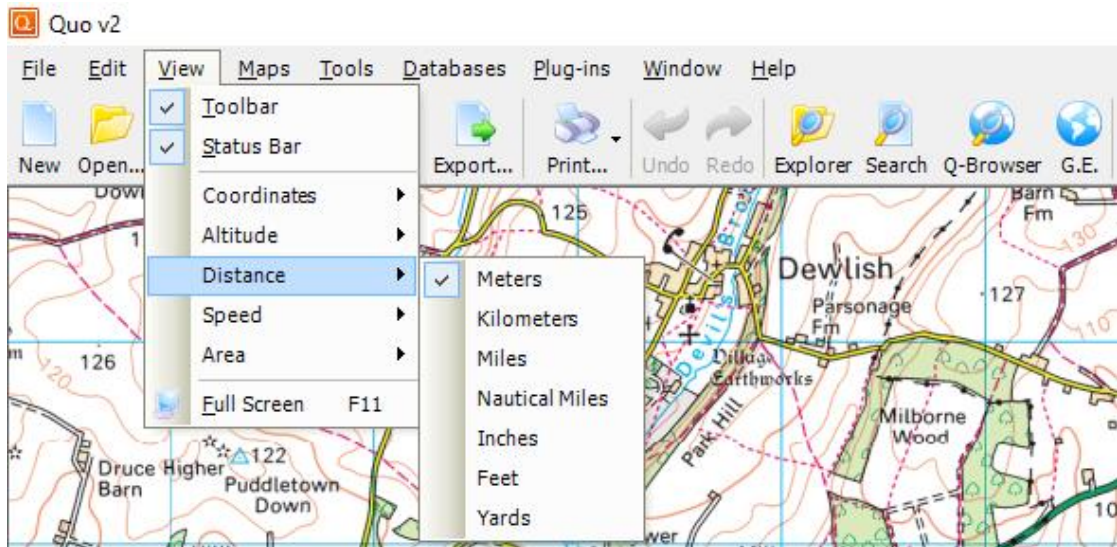


This is where to select the “Altitude units” to use within Quo. The Altitude units that are being used will be shown with a tick next to them.



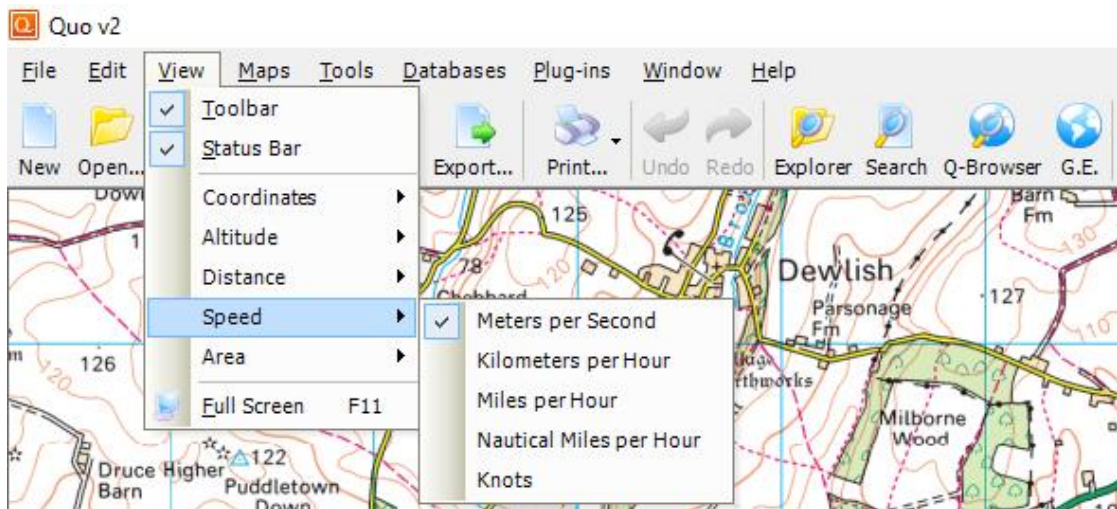


## 7.5 Distance



This is where to select the “Distance units” to use within Quo. The distance units that are being used will be shown with a tick next to them.

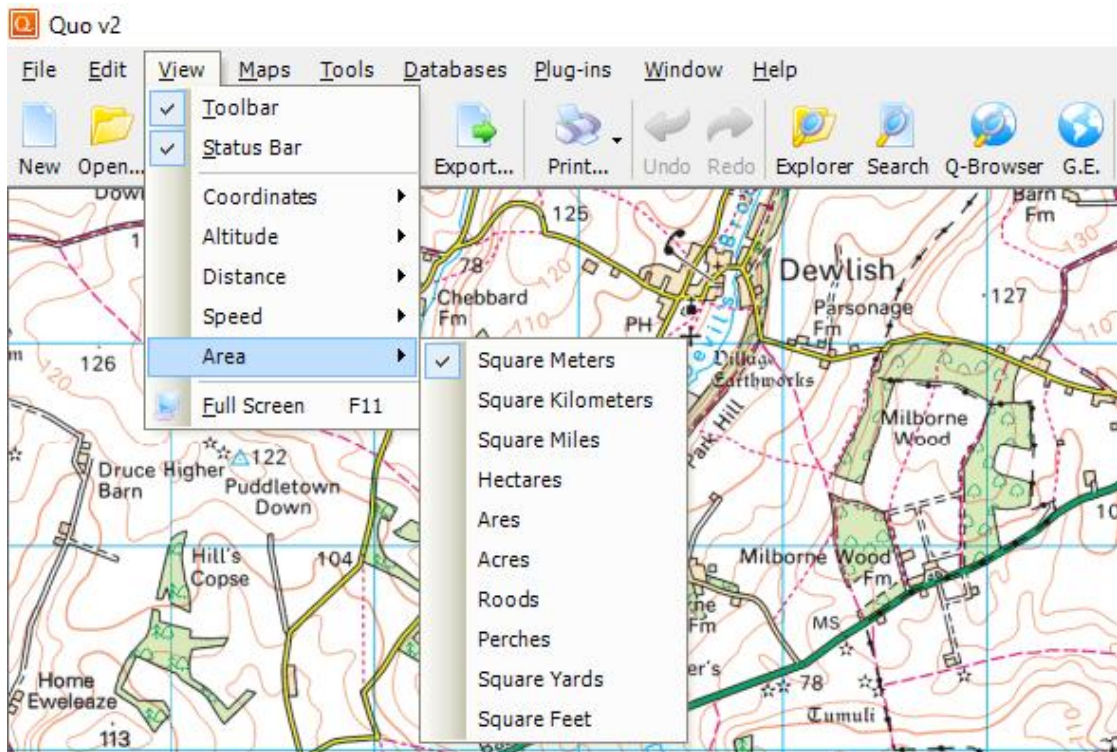
## 7.6 Speed



This is where to select the “Speed units” to use within Quo. The speed units that are being used will be shown with a tick next to them.

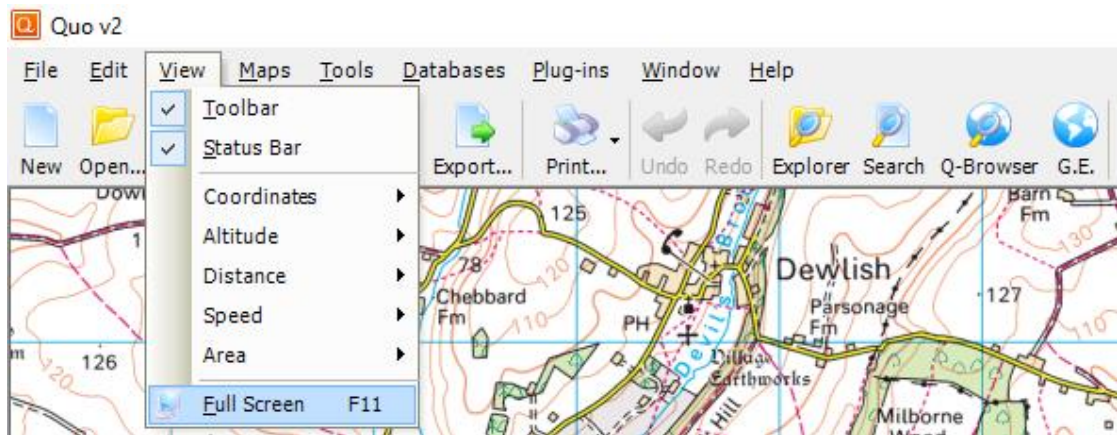


## 7.7 Area



This is where to select the “Area units” to use within Quo. The area units that are being used will be shown with a tick next to them.

## 7.8 Full Screen

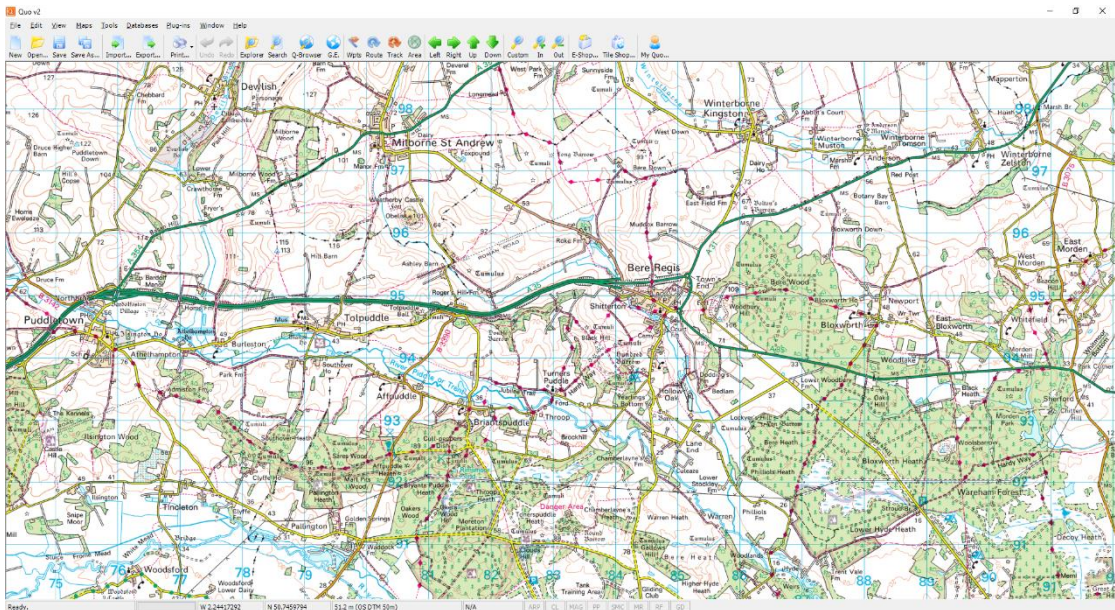


This will make Quo v2 full screen.





Normal:



Full Screen:

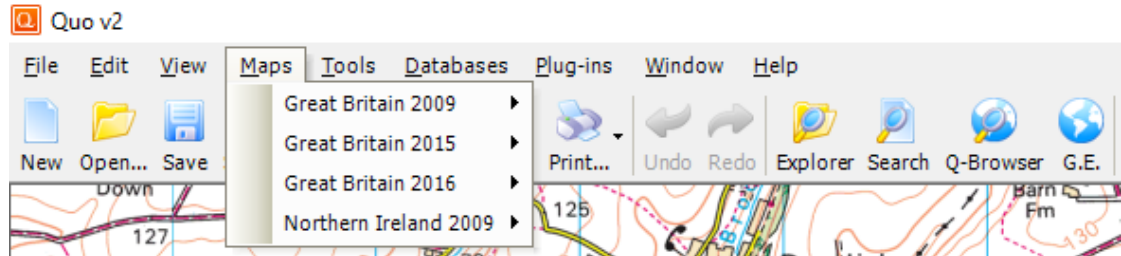


Note that “Toolbar” and “Status bar” are no longer visible.  
To return to Normal screen press the “F11” button.



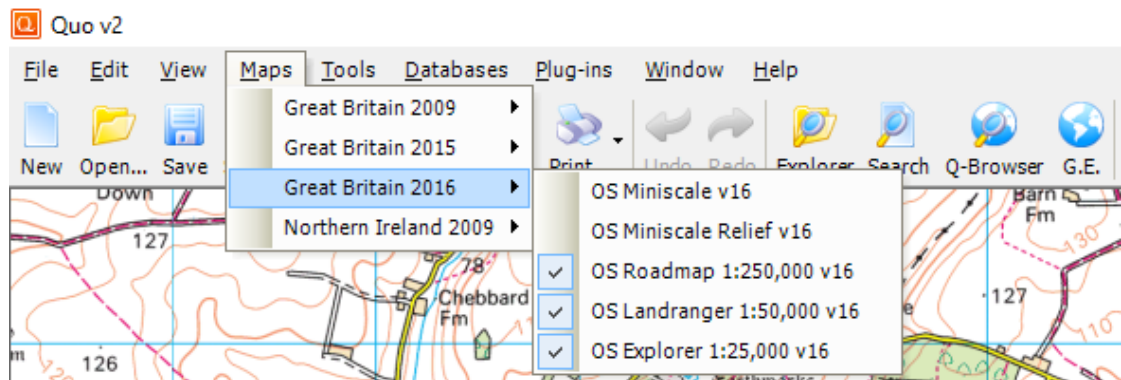
## 8.0 Maps Menu

### 8.1 Loading Maps



This menu is where to load purchased maps into Quo.

Select the country and the year of the maps to get a sub menu appear as shown below.

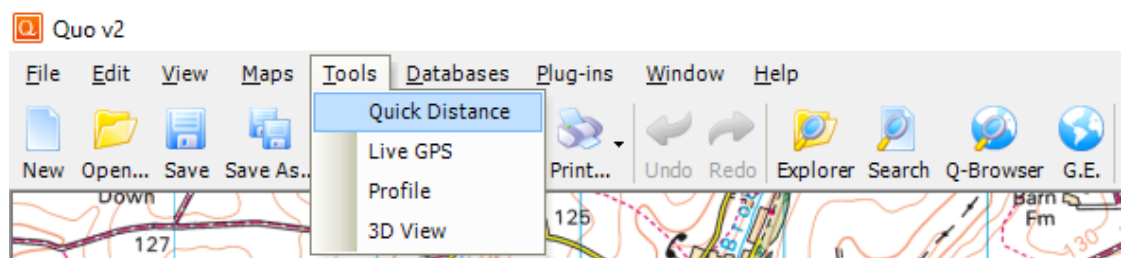


Where there is a tick to the left of the maps it indicates that those maps are loaded.

The menus shown under the “Maps” tab depend on which maps have been purchased.

### 8.2 Tools Menu

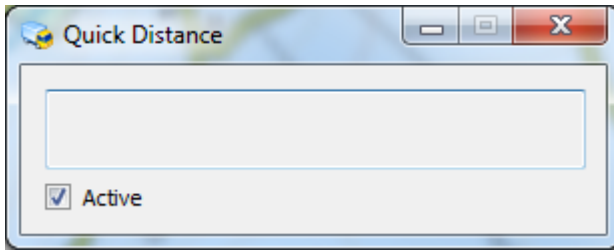
### 8.3 Quick Distance



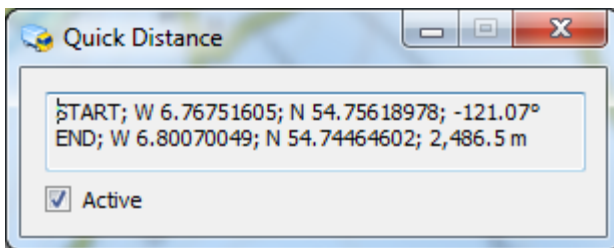
This function allows distances to be measured quickly.

Click on ‘Quick Distance’ and this window appears.

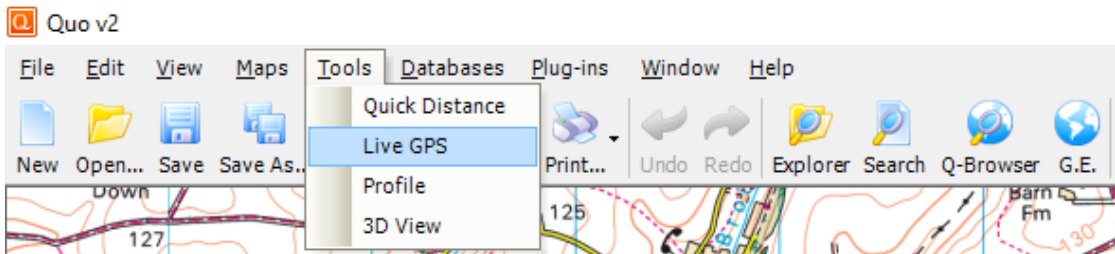




To obtain the 'Quick Distance' simply click the start point and end point of which you wish to measure the distance and the distance will be displayed along with coordinates and bearings.

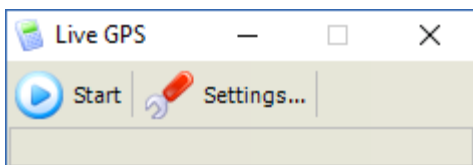


## 8.4 Live GPS

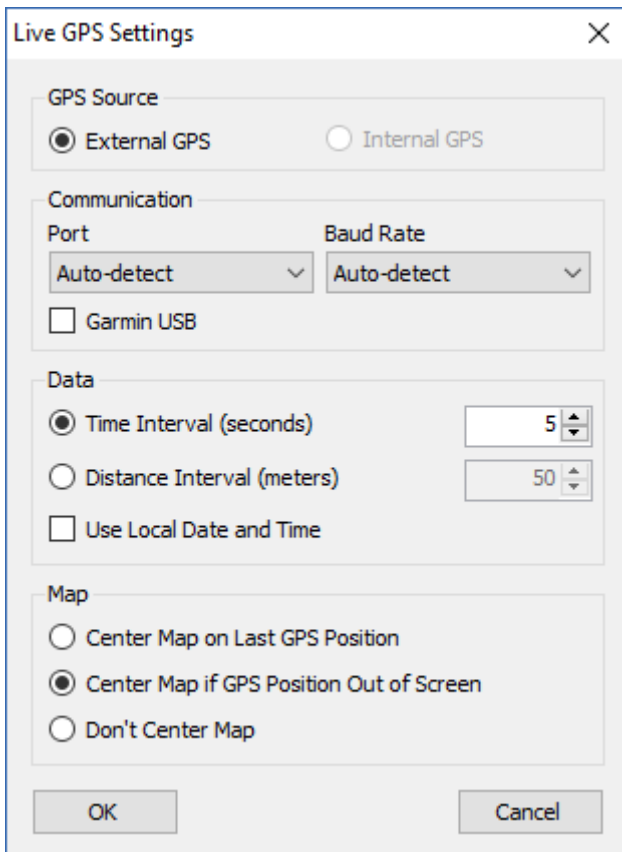


This function allows a live GPS link in Quo.

Click on "Live GPS" and the window below appears.



Before using the "Live GPS" function check that all the settings are correct for the GPS device. Click "Settings" and the window below will appear.

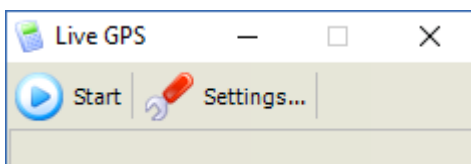


Within the “Settings” tab configure the “Communication” with the GPS device.

The “Data” section allows tracking by either a specified time interval or by a specified distance interval.

The “Map” section allows positioning the GPS position within Quo when tracking with the live “GPS function”.

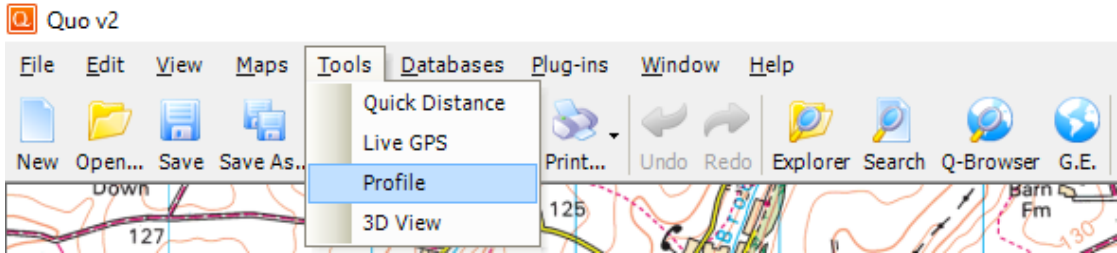
Once the settings are correct; click “OK” and return to the box below and click “Start” to use the “Live GPS”.





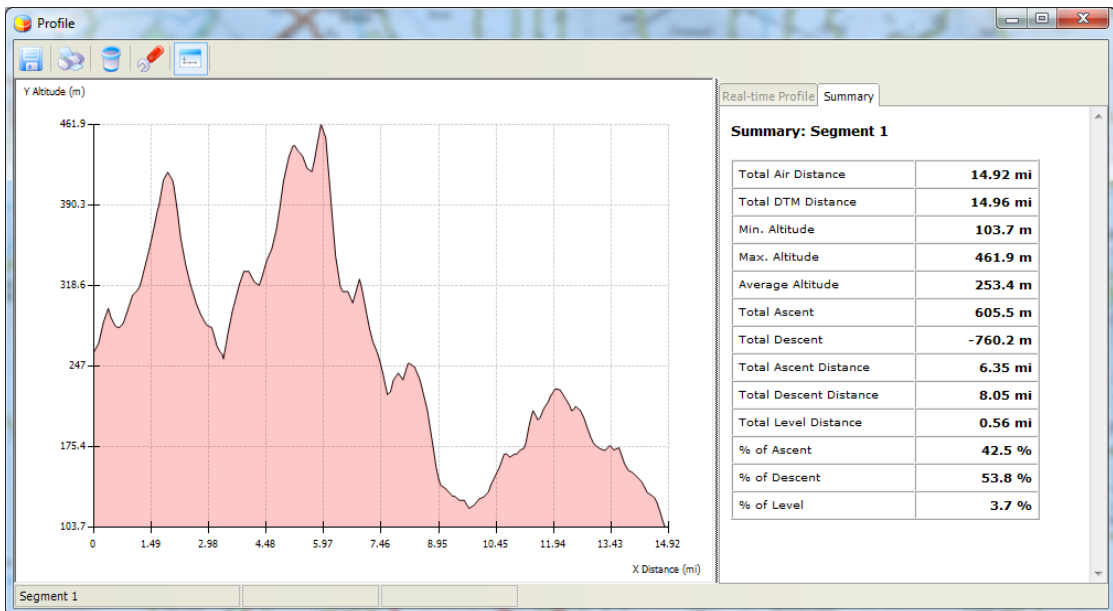


## 8.5 Profile

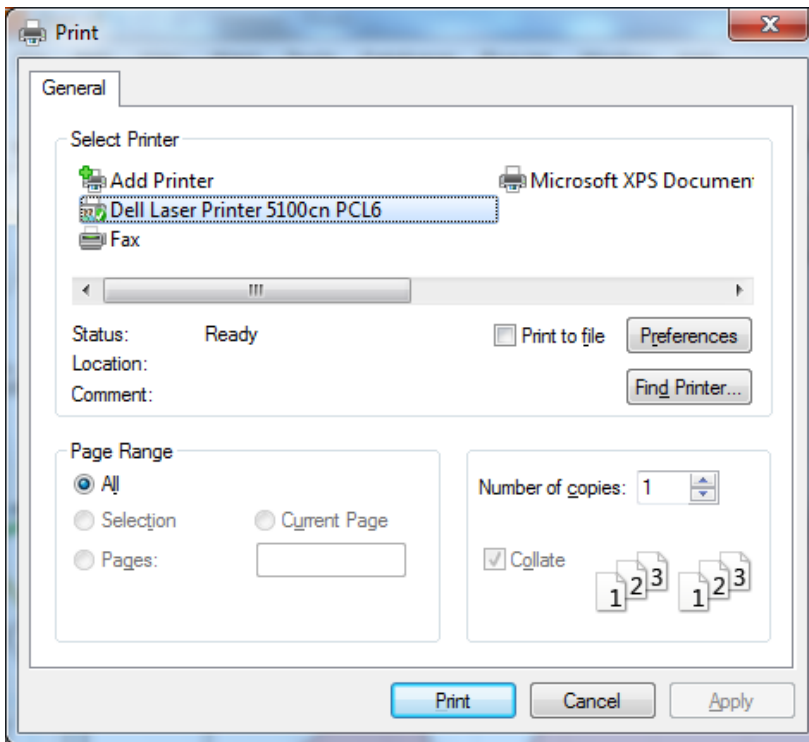


This function produces a dynamic profile of a “Track” or a “Route”.

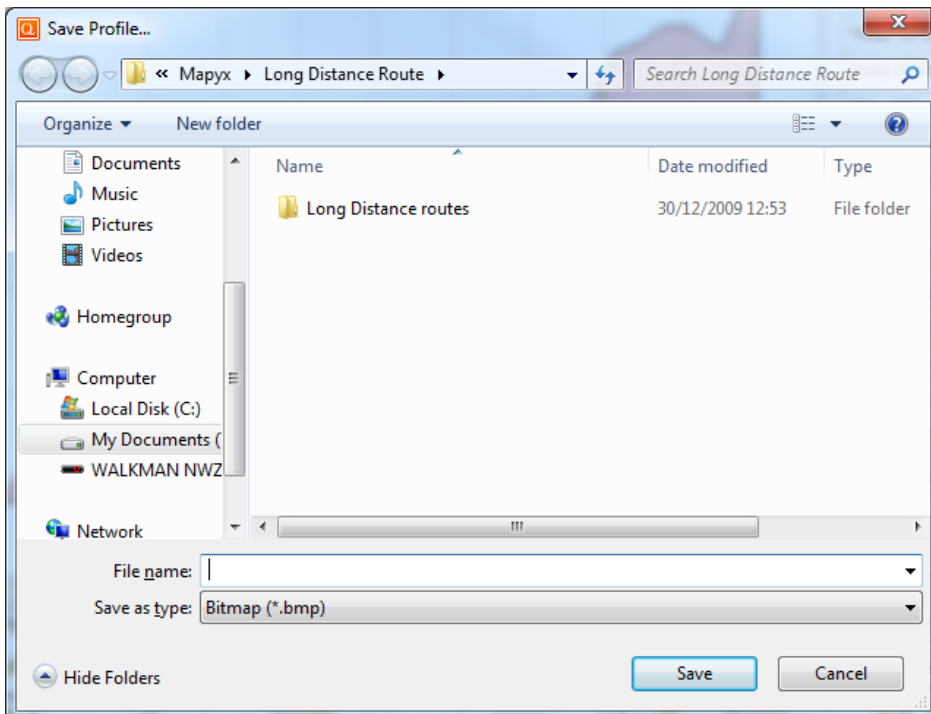
Click on “Profile” to see this window.



To print the profile click on the “Printer” icon and the following will appear in the window.

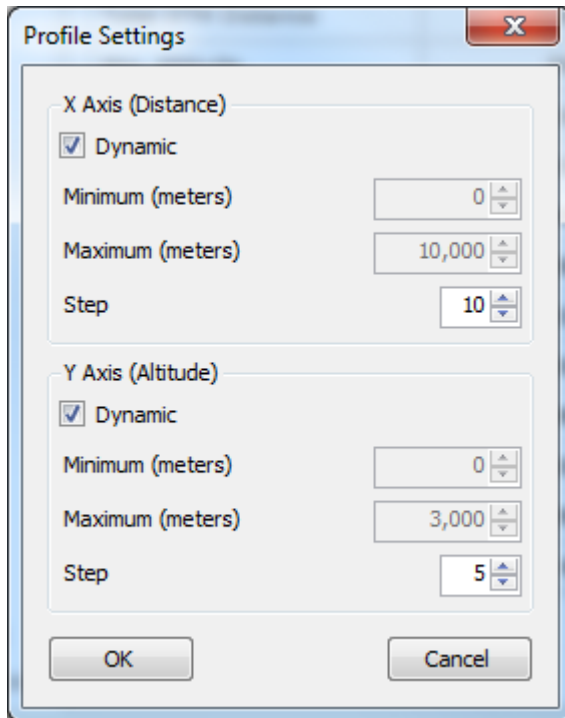


To save the profile click the “Floppy Disk” icon and the “Save” window will appear.



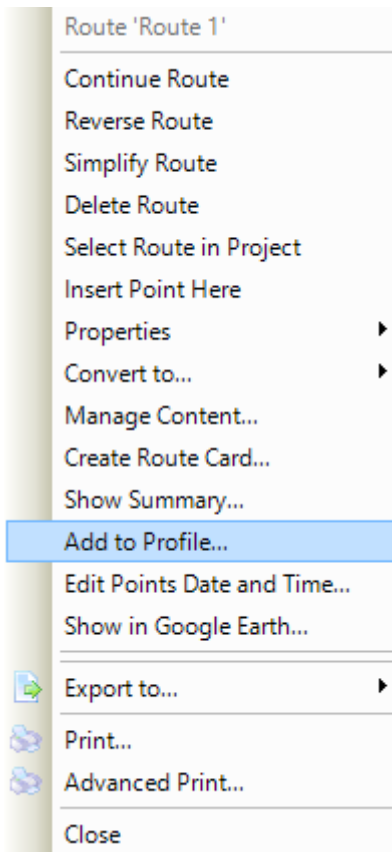


To make changes to the “Settings” of the profile click on the spanner icon and this will bring up the “Profile Settings” window.

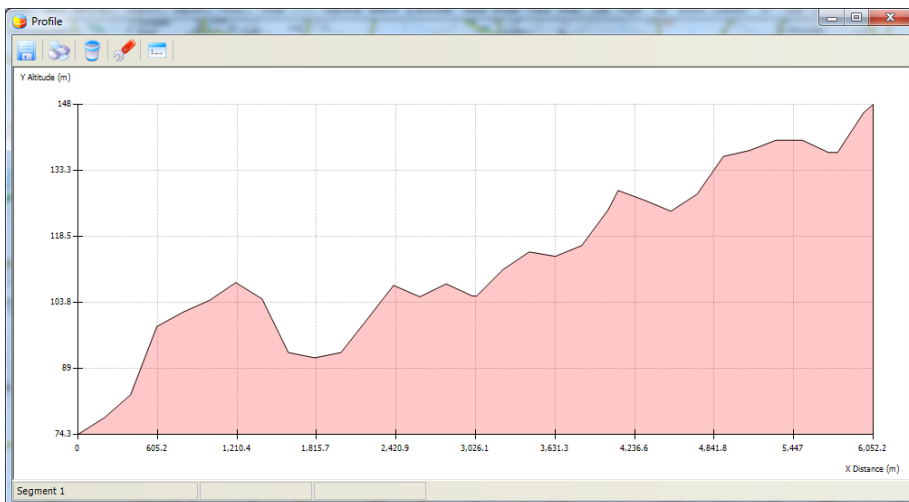


Dynamic means an automatic scale is produced. By un-clicking this box, manual set up of the profile is required.

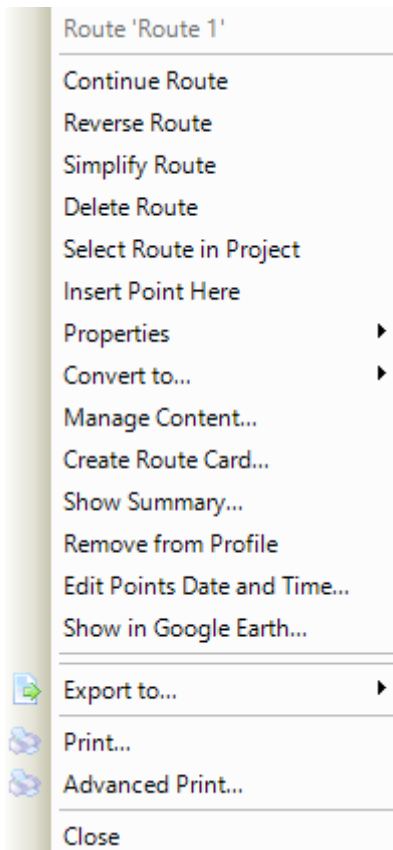
Set profile settings as required then click “OK”.



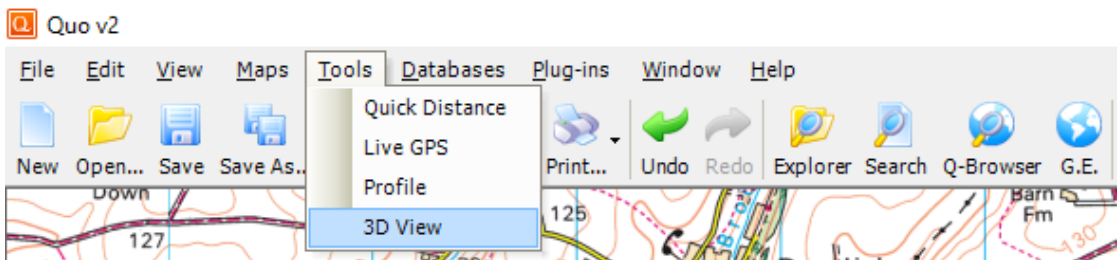
To add a profile to the graph either right click on the route or track on the map or in “Explorer”.



Right click to remove a route profile.

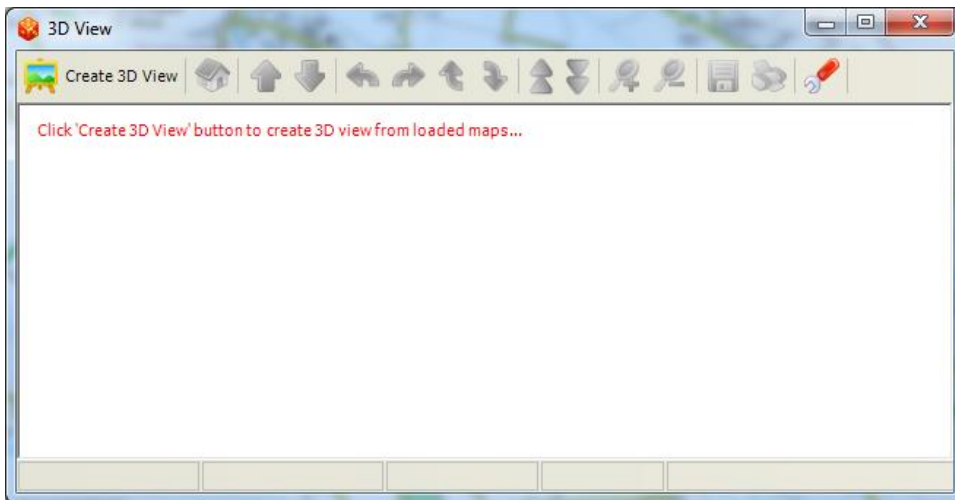


## 8.6 3D View

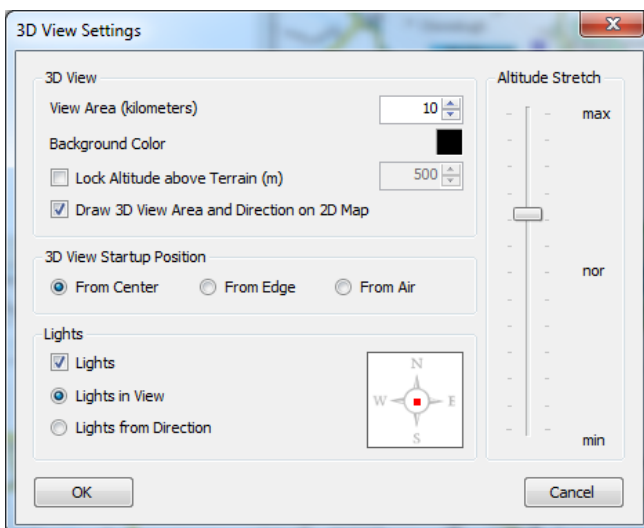


The “3D View” allows a 3D View of the landscape with an overlay of a 2D map.

Click on the “3D View” under the “Tools menu”, the window below will appear.



In the window one of the icons is a spanner; this allows the set up for the “3D View”. Click on the icon and this window will load.



Within the “3D View settings” adjust the area to “View”, by clicking the up and down arrows.

To change the “Background colour”, click on the colour.

To display “3D View” to a certain height, lock the altitude by putting a tick in the box.

The “3D View” Start-up Position is that where the 3D model loads.

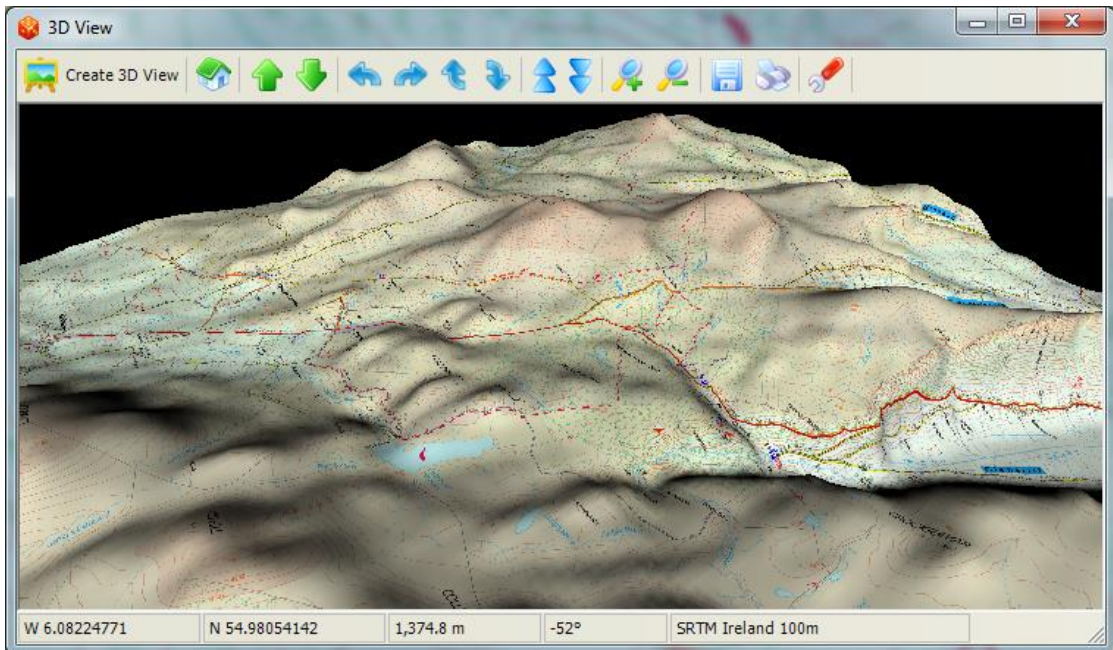
The “Lights function” enables a light on the 3D model to simulate the sun.

Once the settings are chosen, click “OK”.















Now all that is left to do is to create the “3D View”. This is done by clicking the “Create 3D View” button.



To navigate around use the icon bar at the top of the window.

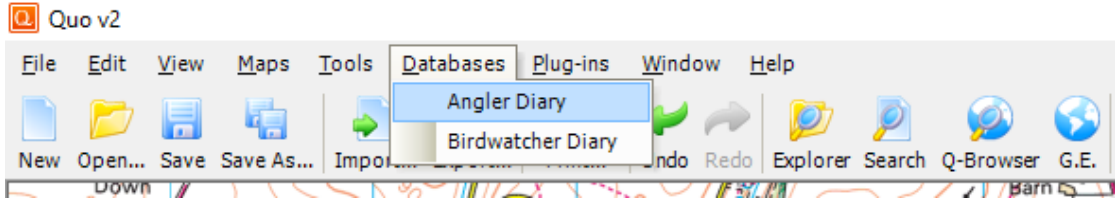
Icon Functions:

-  Create 3D View Creates the 3D View.
-  Returns back to the original View.
-  Moves forward and backwards.
-  Rotates left and right.
-  Rotates up and down.
-  Moves camera up and down.
-  Zooms in and out.
-  Saves 3D View image.
-  Prints 3D View image.
-  Opens settings menu.

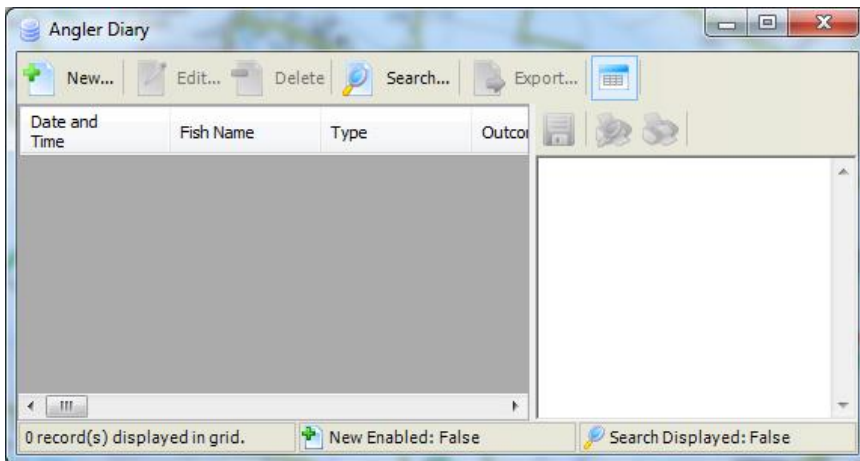


## 9.0 Databases Menu

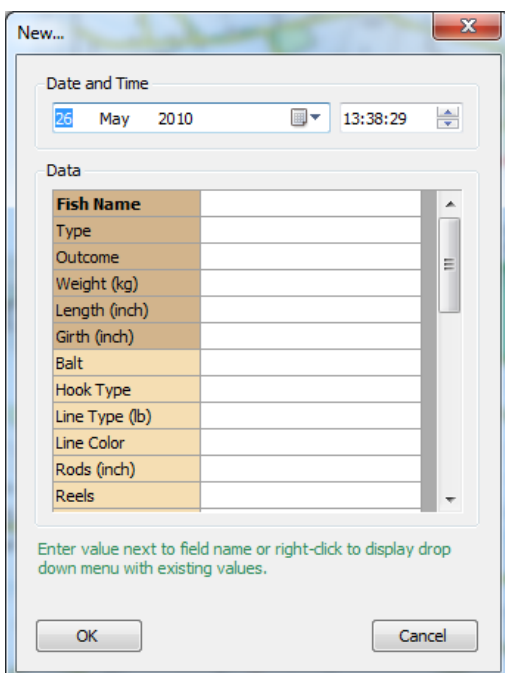
### 9.1 Anglers Diary



This is where anglers can record information.  
Click “Anglers Diary” and this window will appear.



To make a new entry click “New”, then click on the map for the location of the new entry. This window will then appear.





Record all of the details and conditions of the catch. Right click to enter the detail; there are some presets to choose from.

Right clicked on Outcome

Date and Time	
26 May 2010	13:38:29

Data	
<b>Fish Name</b>	
Type	
Outcome	Landed Released Lost
Weight (kg)	
Length (inch)	
Girth (inch)	
Balt	
Hook Type	
Line Type (lb)	
Line Color	
Rods (inch)	
Reels	

Enter value next to field name or right-click to display drop down menu with existing values.

OK Cancel

Once all details are entered click "OK" to save the entry.



## 9.2 Search

This allows searches of the database for certain information.

**Date and Time**

From 26 May 2010 00:00:00

To 26 May 2010 23:59:59

**Data**

Fish Name		
Type		
Outcome		
Weight (kg)		
Length (inch)		
Girth (inch)		
Balt		
Hook Type		
Line Type (lb)		
Line Color		
Rods (inch)		
Reels		

Right-click next to field name (2nd column) to select search operator. Enter value next to operator (3rd column) or right-click to display drop down menu with existing values.

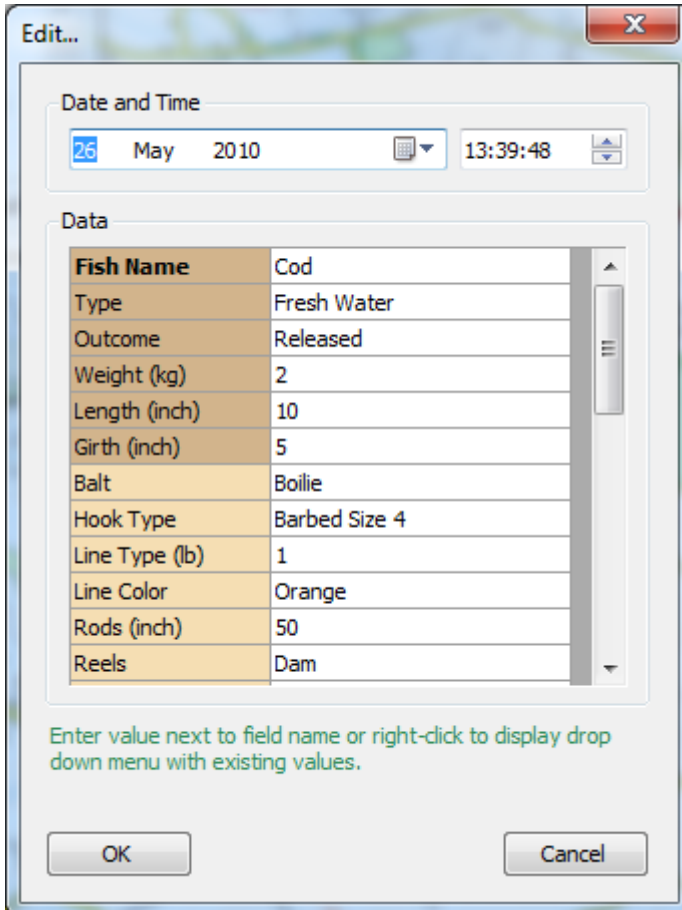
OK Cancel

The “Edit”, “Delete” and “Export” functions will be disabled until an entry is made.



### 9.3 Edit

This allows the user to edit information on any of the entries in the database.



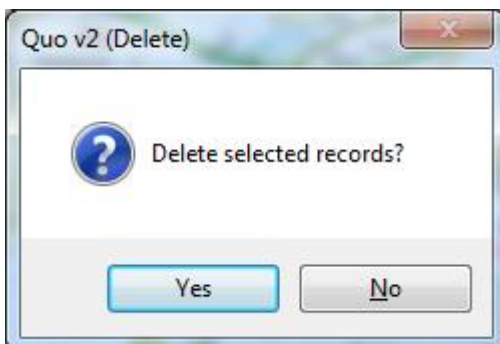
The "Edit..." dialog box is shown with a title bar containing "Edit..." and a close button. It contains a "Date and Time" section with a date field set to "26 May 2010" and a time field set to "13:39:48". Below this is a "Data" section containing a table with the following fields and values:

<b>Fish Name</b>	Cod
Type	Fresh Water
Outcome	Released
Weight (kg)	2
Length (inch)	10
Girth (inch)	5
Bait	Boilie
Hook Type	Barbed Size 4
Line Type (lb)	1
Line Color	Orange
Rods (inch)	50
Reels	Dam

Below the table is a green instruction: "Enter value next to field name or right-click to display drop down menu with existing values." At the bottom are "OK" and "Cancel" buttons.

### 9.4 Delete

This allows the user to delete entries from the "Diary". Click "Delete" and this box will appear to confirm deletion of an entry.



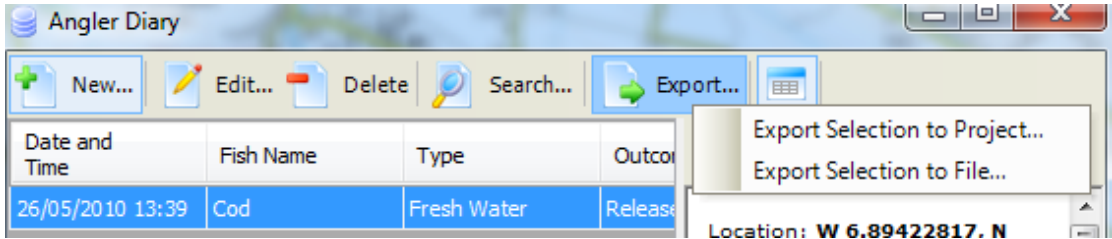
The "Quo v2 (Delete)" dialog box is shown with a title bar containing "Quo v2 (Delete)" and a close button. It contains a question mark icon and the text "Delete selected records?". At the bottom are "Yes" and "No" buttons.



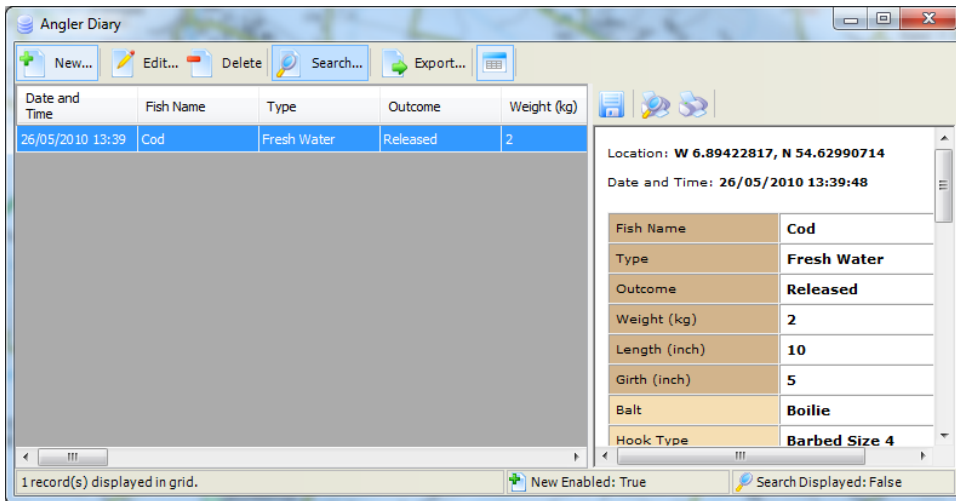


## 9.5 Export

This allows the export to a file or to a project.

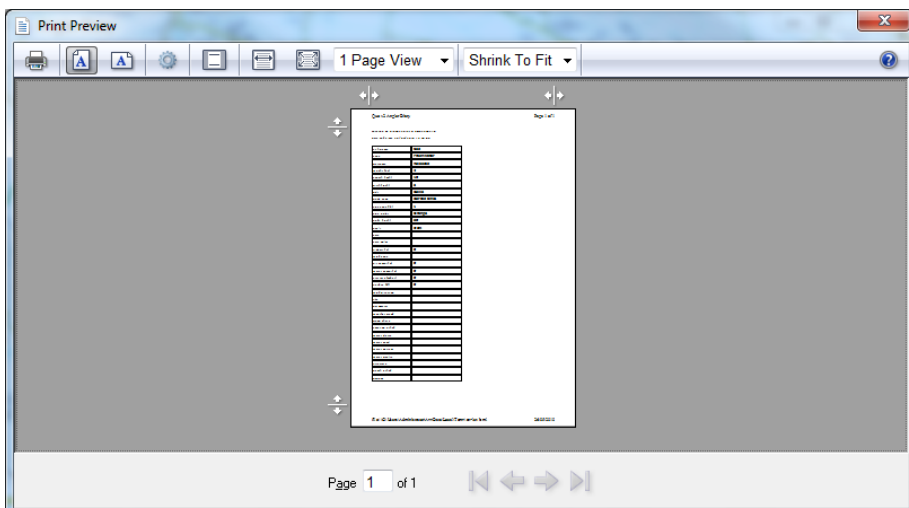


Click the “Save” button to save the “Diary” as certain file types such as a text document.



## 9.6 Print Preview

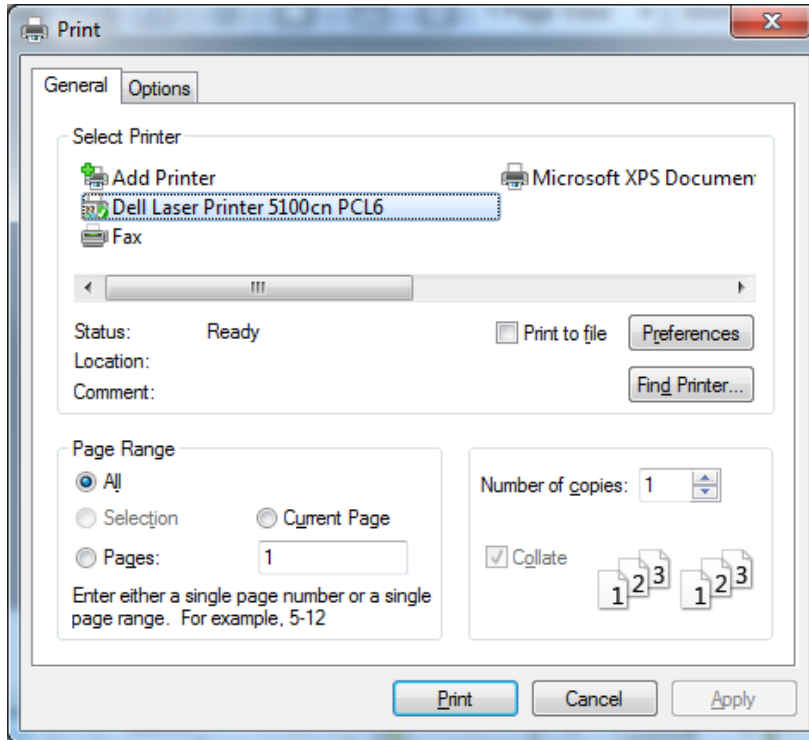
Displays recorded information before printing. The following window will appear.



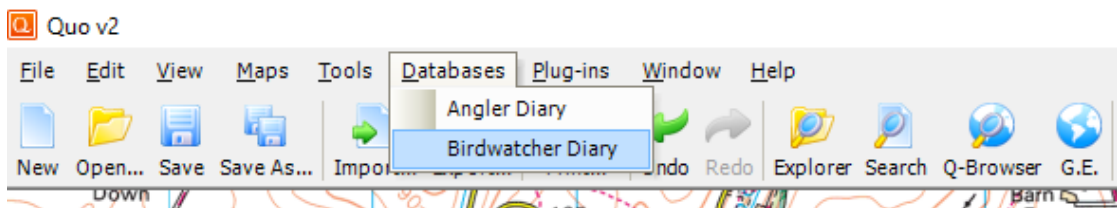


## 9.7 Print

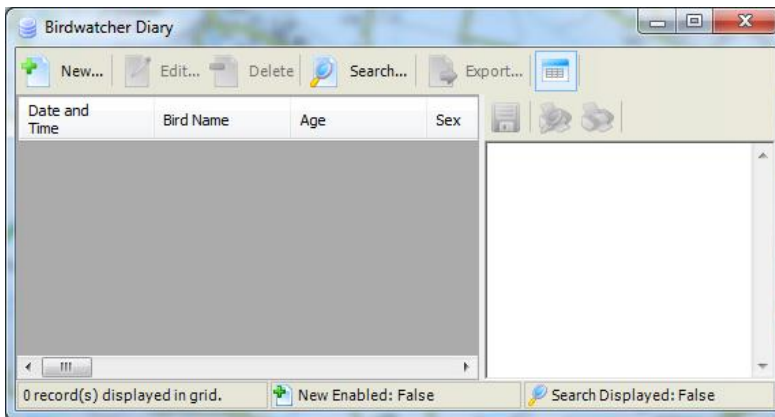
Click the “Print” button and the “Print properties” window will appear.



## 9.8 Birdwatchers Diary

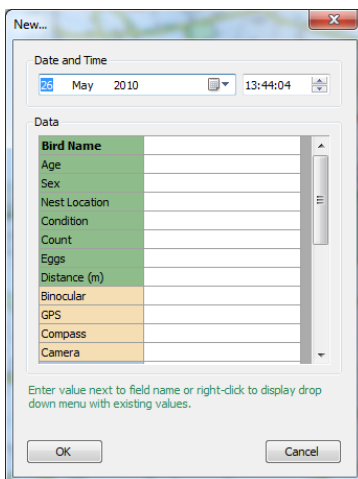


This is where birdwatchers can record information.  
Click “Birdwatchers” and this window will appear.

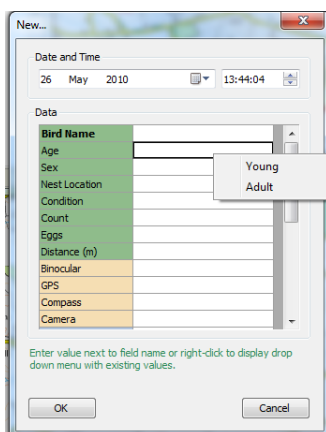


To make a new entry; click “New”, then click on the map to locate the new entry.

This window will then appear.



Record all of the details and conditions of the sighting. Right click to enter the detail; there are some presets to choose from.



Once all details are entered click “OK” and the entry will be made.



## 9.9 Search

This allows searches of the database for certain Information.

**Search**

Date and Time

From 26 May 2010 00:00:00

To 26 May 2010 23:59:59

Data

Bird Name		
Age		
Sex		
Nest Location		
Condition		
Count		
Eggs		
Distance (m)		
Binocular		
GPS		
Compass		
Camera		

Right-click next to field name (2nd column) to select search operator.  
Enter value next to operator (3rd column) or right-click to display drop down menu with existing values.

OK Cancel

The “Edit”, “Delete” and “Export” functions will be disabled until an entry is made.

## 9.10 Edit

This allows information on any of the entries to be edited.

**Edit...**

Date and Time

25 May 2010 13:46:50

Data

Bird Name	Blackbird
Age	Young
Sex	Male
Nest Location	Chimney
Condition	Healthy
Count	2
Eggs	0
Distance (m)	5
Binocular	8x32
GPS	Garmin GPSMap60Sx
Compass	Silva Expedition
Camera	Sony

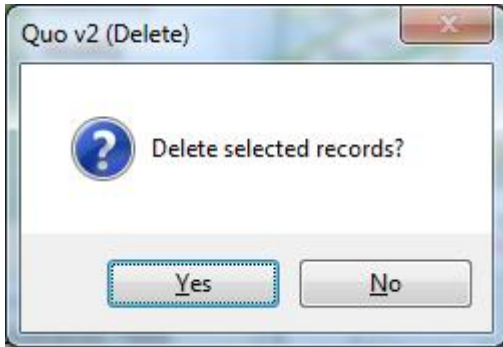
Enter value next to field name or right-click to display drop down menu with existing values.

OK Cancel



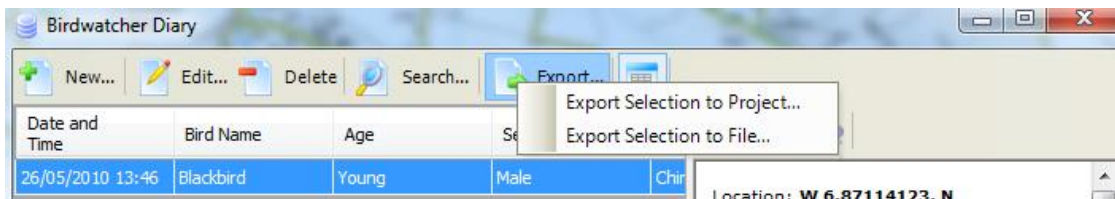
## 9.11 Delete

This allows deletion of entries from the diary. Click “Delete” and this box will appear to confirm deletion of an entry.

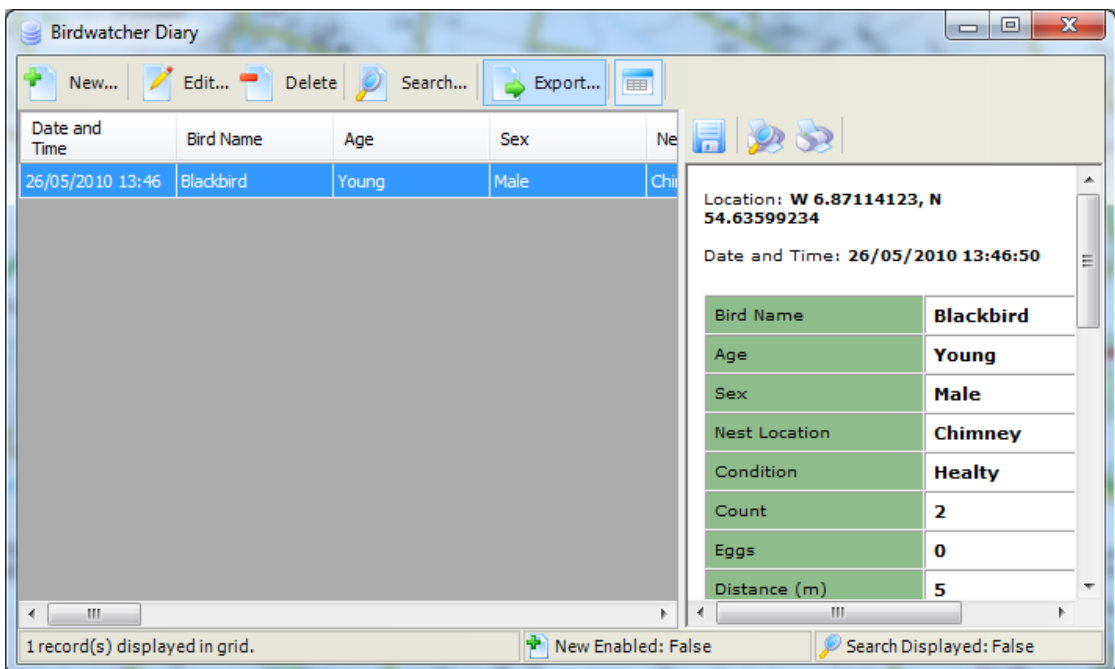


## 9.12 Export

This allows export to a file or to a project.



Click the “Save” button to save the diary as certain file types such as a text document.

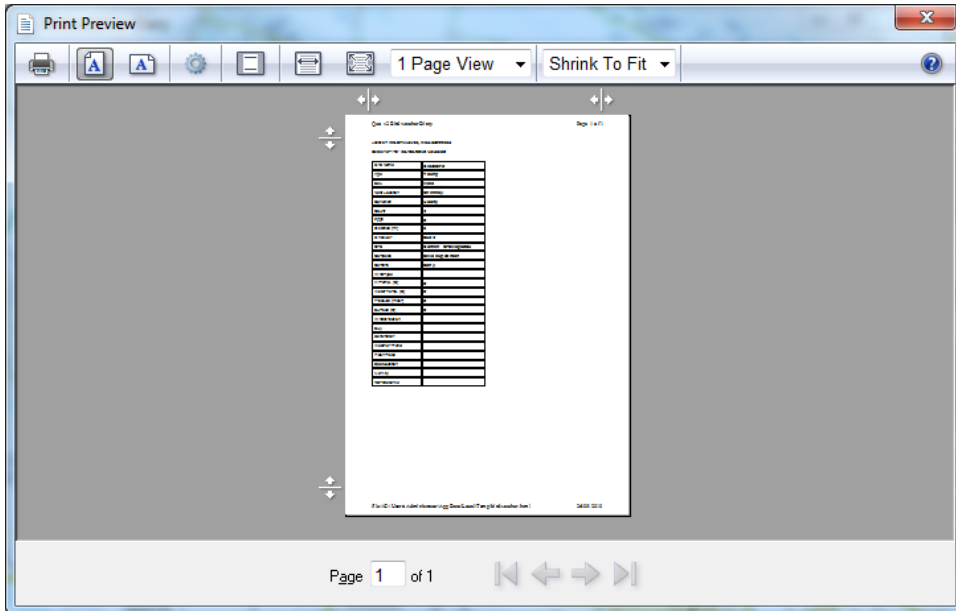






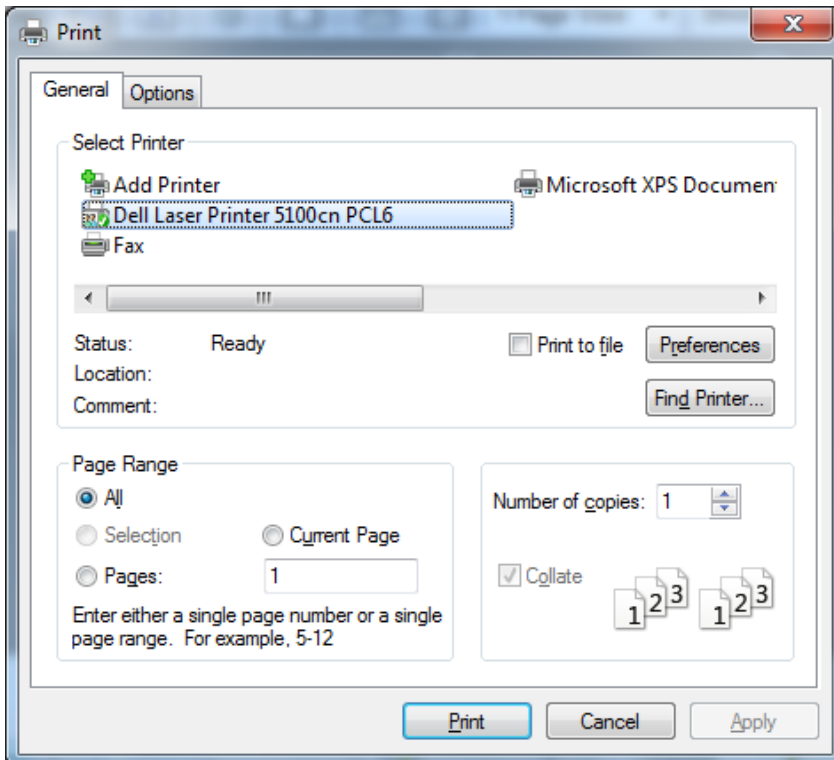
### 9.13 Print Preview

This function displays the recorded information before printing. This window will appear.



### 9.14 Print

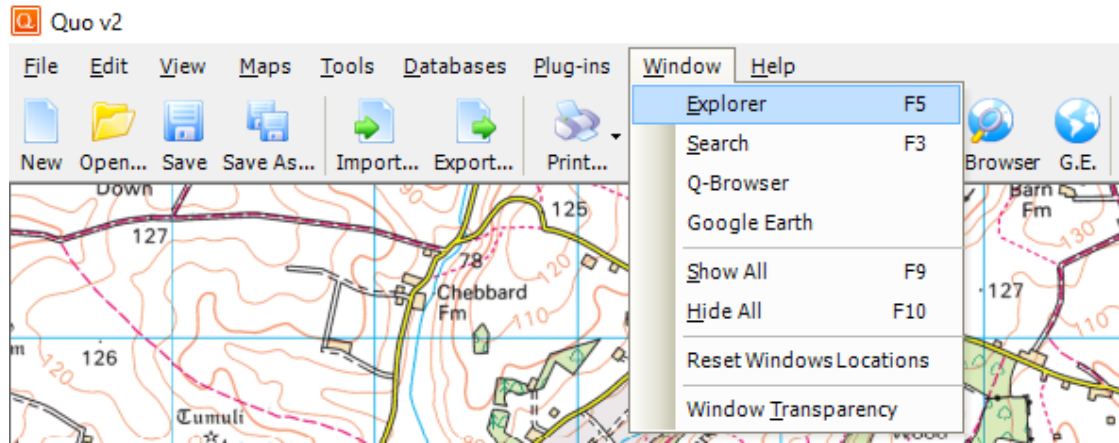
Click the “Print” button and the “Print properties” window appears.



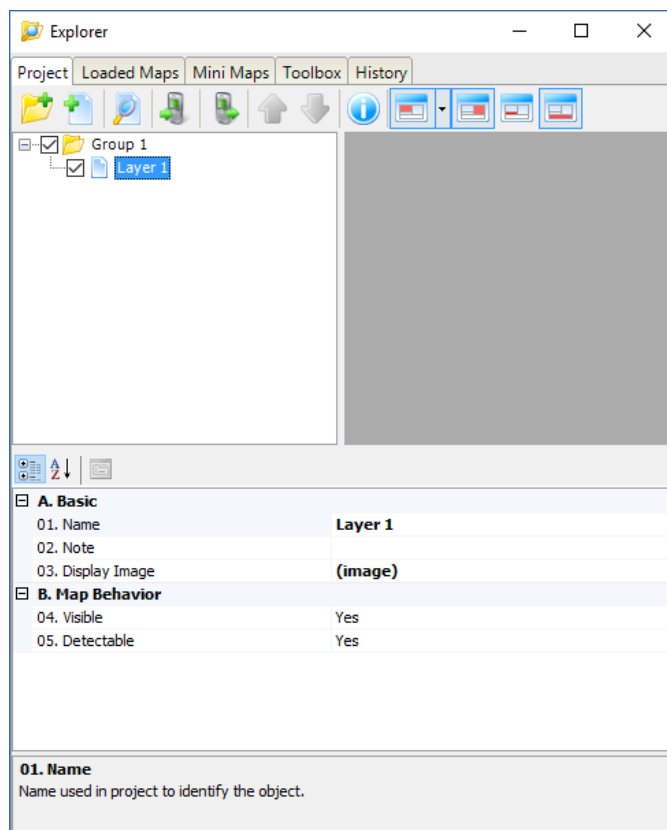


## 10.0 Window Menu

### 10.1 Explorer



This function opens up the “Explorer” window.



Within the “Explorer” box there are 5 tabs.



## 10.2 Project Tab

From left to right there is a selection of “Quick Launch” icons.



Icon 1 – “New Group”.



Icon 2 – “New Layer”.



Icon 3 – “Search Project”.



Icon 4 – “Import data from MXMap Mobile”.



Icon 5 – “Export data from MXMap Mobile”.



Icon 6 – “Move Up”.



Icon 7 – “Move Down”.



Icon 8 – “Project Tree view”.



Icon 9 – “Points Grid”.

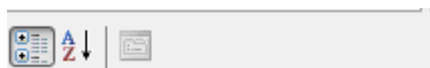


Icon 10 – “Content”.



Icon 11 – “Properties”.

## 10.3 Properties Box



These 2 icons are how the properties are displayed.

The first item shows them as categorized.

<b>A. Basic</b>	
01. Name	<b>Group 1</b>
02. Note	
03. Display Image	<b>(image)</b>
<b>B. Map Behavior</b>	
04. Visible	Yes
05. Detectable	Yes

<b>01. Name</b>
Name used in project to identify the object.



The second icon displays the properties alphabetically.

01. Name	Group 1
02. Alphabetical	
03. Display Image	(image)
04. Visible	Yes
05. Detectable	Yes

**01. Name**  
Name used in project to identify the object.

## 10.4 Group and Layer

In the “Properties” box at the bottom of the window when selecting either a “Group” or “Layer” the following options appear in the “Properties box”.

<b>A. Basic</b>	
01. Name	Group 1
02. Note	
03. Display Image	(image)
<b>B. Map Behavior</b>	
04. Visible	Yes
05. Detectable	Yes
<b>01. Name</b> Name used in project to identify the object.	

### A. Basic

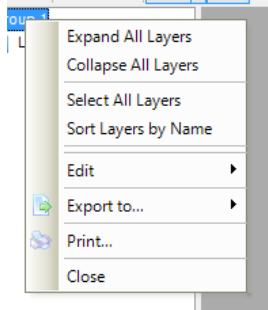
- 01 **“Name”** This will allow changes to the name of the “Group or Layer”.
- 02 **“Note”** allows notes to be added about the Group or Layer
- 03 **“Display Image”** This allows changes to the image that appears to the left of the Group or Layer.

### B. Map Behaviour

- 04 **“Visible”** This allows turning on and off the information under Groups or Layers.
- 05 **“Detectable”** When viewable on maps this can either allow users mouse to detect the route, track, waypoint or area or not at all.



## 10.5 Right Click Group



## 10.6 Route Properties

When a “Route” is plotted the “Properties box” will have the following options.

Name	Longitude	Latitude
WPT 001	W 2.30178002	N 50.775
WPT 002	W 2.28337201	N 50.767
WPT 003	W 2.30598279	N 50.751
WPT 004	W 2.31244447	N 50.750
WPT 005	W 2.3351446	N 50.768
WPT 006	W 2.33507715	N 50.777
WPT 007	W 2.28145102	N 50.777
WPT 008	W 2.27761872	N 50.776
WPT 009	W 2.26796307	N 50.751
WPT 010	W 2.26871724	N 50.744
WPT 011	W 2.26524295	N 50.737

**A. Basic**

01. Name	Route 1
02. Note	
03. Display Image	(image)
04. Point Name Pattern	WPT %N

**B. Map Behavior**

05. Visible	Yes
06. Detectable	Yes
07. Moveable	Yes
08. Show Points	Yes
09. Show Line	Yes

**01. Name**  
Name used in project to identify the object.



### A. Basic

- 01 **“Name”** This will allow changes to the name of the “Group or Layer”.
- 02 **“Note”** Allows notes to be added about the “Group or Layer”.
- 03 **“Display Image”** Is where changes to the image that appears to the left of the “Group or Layer”.
- 04 **“Point Name Pattern”** This will change the pattern of the waypoint names: point %N the %N has to always be put after the name for numbers to be consistent.

### B. Map Behaviour

- 05 **“Visible”** To turn on and off the information under “Groups or Layers”.
- 06 **“Detectable”** Will either allow mouse to detect the route or not at all.
- 07 **“Moveable”** Will either allow the route to be moved or not.
- 08 **“Show Points”** Gives the option to either display the waypoints on the route or not.
- 09 **“Show Line”** Allows to either show the line on the map or not.
- 10 **“Show Direction”** Directional arrows can either be placed on the route or at the end.
- 11 **“Show Curve”** Curves the line when direction is changed.
- 12 **“Show Labels”** Show certain labels on the waypoints. Options to choose from are:  
“Point name”  
“Point note”  
“Point coordinate”

### C. Drawing

- 13 **“Point Width” –** Allows the waypoint side to be increased or decreased.
- 14 **“Point Colour”** Allows the waypoint colour to be changed.
- 15 **“Point Transparency”** Allows the transparency of the waypoint to change.
- 16 **“Line Width”** Allows the thickness of the line to be adjusted.
- 17 **“Line Colour”** Allows the colour of the line to be changed.
- 18 **“Line Transparency”** Allows the transparency of the line to be changed.
- 19 **“Line Style”** there are 4 options for the way the line appears:  
“Solid”  
“Dash”  
“Dot”  
“Dash-Dot”
- 20 **Direction Arrow Size** Allows the size of direction arrow to be changed

### D. Label

- 21 **“Font”** The font and font size can be changed.
- 22 **“Font Colour”** The colour of the font can be changed.
- 23 **“Back Colour”** The colour of the box which the text will appear.
- 24 **“Border colour”** Allows changes to the colour the outline of the text box.
- 25 **“Back Colour Transparency”** The text box transparency can be changed.
- 26 **“Position X”** The position of the X axis of the label.
- 27 **“Position Y”** The position of the Y axis of the label.

### E. Route Card and Profile





- |                |                                    |   |
|----------------|------------------------------------|---|
| 28             | <b>“DTM Interpolation”</b>         | The OS DTM is based on a grid of 50m spacing, with "yes" in this function Quo will calculate using DTM points that don't fall exactly on the grid. With the "no" function it will use the closest grid point. |
| 29             | <b>“Profile Line Width”</b>        | The thickness of the line shown in the profile.   |
| 30             | <b>“Profile Line Colour”</b>       | The colour of the line displayed in the profile can be adjusted.  |
| 31             | <b>“Profile Fill Colour”</b>       | The fill colour of the profile of the route can be changed.   |
| 32             | <b>“Profile Fill Transparency”</b> | The transparency of the route shown in the profile can be changed.  |
| <b>F. Info</b> |                                    |   |
| 33             | <b>“Number of Points”</b>          | The number of waypoints in the route can be changed.  |
| 34             | <b>“Total Air Distance”</b>        | The distance of the route as the crow flies.  |

## 10.7 Individual Waypoints Properties



Explorer

Project Loaded Maps Mini Maps Toolbox History

Group 1  
Layer 1  
Route 1

Name	Longitude	Latitude
WPT 001	W 2.30178002	N 50.779
WPT 002	W 2.28337201	N 50.767
WPT 003	W 2.30598279	N 50.751
WPT 004	W 2.31244447	N 50.750
WPT 005	W 2.3351446	N 50.768
WPT 006	W 2.33507715	N 50.777
WPT 007	W 2.28145102	N 50.777
WPT 008	W 2.27761872	N 50.778
WPT 009	W 2.26796307	N 50.751
WPT 010	W 2.26871724	N 50.744
WPT 011	W 2.26524295	N 50.737

A. Basic

01. Name	WPT 001
02. Note	
03. Url	
04. Show in Route Card	Yes

B. Drawing

05. Point Symbol or Image	(none)
---------------------------	--------

C. Data

06. Altitude (m)	111.4
07. Speed (m/s)	0
08. Date and Time	15/12/2016 16:34

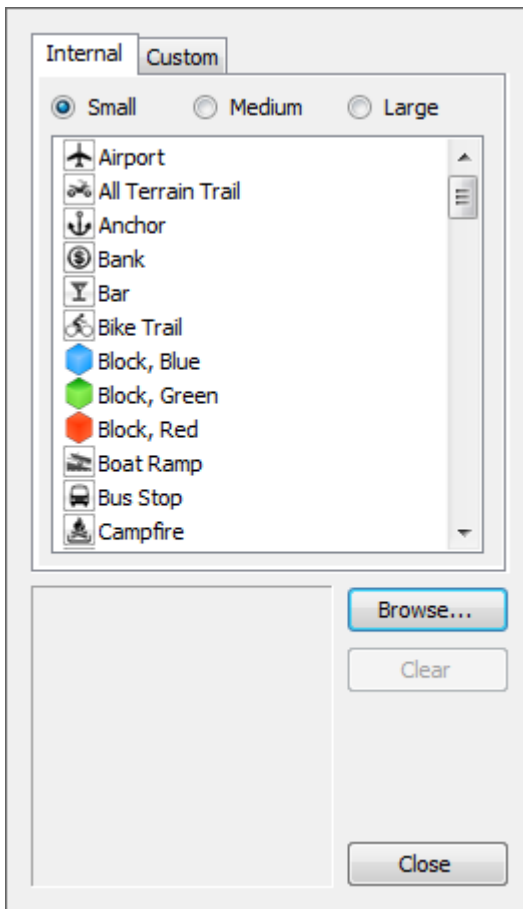
**01. Name**  
Name used in project to identify the object.

#### A. Basic

- 01 **“Name”** Allows changes to the name of the waypoint.  
 02 **“Note”** Allows notes to be added about the waypoint.  
 03 **“URL”** Allows a web link to be added at this point.  
 04 **“Show in Route Card”** Either display the waypoint in the route card or not.

#### B. Drawing

- 05 **“Point Symbol or image”** Gives the option to add a symbol or image to the waypoint. From table below



### C. Data

05 "Altitude (m)"

06 "Speed (m/s)" Here a speed in m/s can be input.

07 "Date and Time" The date and time which the waypoint was created will be displayed; the date and time can be changed.

### D. Info

"Altitude" Displays the altitude.

"Bearing" Displays the bearing.

"Date and Time" Displays the Date and Time waypoint created

"Distance" Displays the distance from the last waypoint.

"Latitude" Displays the latitude coordinates.

"Longitude" Displays the longitude coordinates.

"Name" Displays the name of the waypoint.

"Note" Displays the notes about the waypoint.

"Speed" Displays the speed you are travelling.

"Total Distance" Total distance from first waypoint.



## 10.8 Area Properties

Explorer
\_ □ ×

Project Loaded Maps Mini Maps Toolbox History

- [-] Group 1
  - [-] Layer 1
    - [-] Route 1
      - [-] Area 1

Name	Longitude	Lat
WPT 001	W 2.25429054	N 50
WPT 002	W 2.30693806	N 50
WPT 003	W 2.32155515	N 50
WPT 004	W 2.39276944	N 50

[-] [+] [Z] [↓] [↑]

**A. Basic**

01. Name	<b>Area 1</b>
02. Note	
03. Display Image	<b>(image)</b>
04. Point Name Pattern	WPT %N

**B. Map Behavior**

05. Visible	Yes
06. Detectable	Yes
07. Moveable	Yes
08. Show Points	Yes
09. Show Line	Yes
10. Show Labels	None
11. Show Name	No

**C. Drawing**

12. Point Width	4
13. Point Color	<input type="checkbox"/> White
14. Point Transparency	0
15. Line Width	4
16. Line Color	<input checked="" type="checkbox"/> <b>Green</b>
17. Line Transparency	0
18. Line Style	Solid
19. Fill Color	<input type="checkbox"/> White
20. Fill Transparency	<b>120</b>
21. Fill Style	None
22. Fill Style Color	<input checked="" type="checkbox"/> Black

**D. Label**

23. Font	<b>Tahoma; 8</b>
24. Font Color	<input checked="" type="checkbox"/> Black
25. Back Color	<input type="checkbox"/> White
26. Border Color	<input checked="" type="checkbox"/> Black
27. Back Color Transparency	0
28. Position X	5
29. Position Y	-20

**E. Info**

30. Number of Points	5
31. Perimeter	16,011.3 m
32. Area	16,494,758.1 m2

**01. Name**  
Name used in project to identify the object.

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### A. Basic

- 01 **“Name”** Displays the name of the Track and can be changed.  
02 **“Note”** Allows notes to be added about the Track.  
03 **“Display Image”** The image that appears to the left of the Track can be changed.  
04 **Point name Pattern** Displays the pattern of the waypoint names: point %N the %N has to always be put after the name for numbers to be consistent.

### B. Map Behaviour

- 05 **“Visible”** To turn on and off the information under “Groups or Layers”.  
06 **“Detectable”** Will either allow mouse to detect the track or not at all.  
07 **“Moveable”** Will either allow the route to be moved or not.  
08 **“Show Points”** Gives the option to either display the waypoints on the segment or not.  
09 **“Show Line”** Either display the line of the segment on the map or not.  
10 **“Show Labels”** Show certain labels on the Segment. Options to choose from are:  
“Point name”  
“Point note”  
“Point coordinate”  
11 **“Show Name”** Indicates whether area name on map.

### C. Drawing

- 12 **“Point Width” –** Allows the size to be increased or decreased.  
13 **“Point Colour”** Displays the colour of the segments.  
14 **“Point Transparency”** Allows changes to the transparency of the Segment/  
15 **“Line Width”** Allows the thickness of the line to be adjusted.  
16 **“Line Colour”** Allows the colour of the line to be changed.  
17 **“Line Transparency”** Allows the transparency of the line to be changed.  
18 **“Line Style”** There are 4 options for the way the line appears:  
“Solid”  
“Dash”  
“Dot”  
“Dash-Dot”  
19 **“Fill Colour”** The fill colour of the profile of the area  
20 **“Fill Transparency”** The transparency of the area shown in the profile.  
21 **“Fill Style”** Allows the style of the area to be changed.  
22 **“fill Style Colour”** Allows the colour of the style chosen.

### D. Label

- 23 **“Font”** The font and font size can be changed.  
24 **“Font Colour”** The colour of the font can be changed.  
25 **“Back Colour”** The colour of the box which the text will appear.  
26 **“Border colour”** Allows changes to the colour the outline of the text box.  
28 **“Position X”** The position of the X axis of the label.  
29 **“Position Y”** The position of the Y axis of the label.

## 10.9 Waypoint Properties



Explorer

Project Loaded Maps Mini Maps Toolbox History

Group 1  
 Layer 1  
 Route 1  
 Area 1  
 Waypoint Set 1

Name	Longitude	Latitude
WPT 001	W 2.26402019	N 50.778
WPT 002	W 2.27278214	N 50.740
WPT 003	W 2.3373301	N 50.741
WPT 004	W 2.35403592	N 50.769

A Z ↓

**A. Basic**

01. Name	Waypoint Set 1
02. Note	
03. Display Image	(image)
04. Point Name Pattern	WPT %N

**B. Map Behavior**

05. Visible	Yes
06. Detectable	Yes
07. Moveable	Yes
08. Show Labels	None

**C. Drawing**

09. Point Width	8
10. Point Color	Red
11. Point Transparency	0

**D. Label**

12. Font	Tahoma; 8
13. Font Color	Black
14. Back Color	White
15. Border Color	Black
16. Back Color Transparency	0
17. Position X	5
18. Position Y	-20

**E. Info**

19. Number of Points	4
----------------------	---

**01. Name**  
 Name used in project to identify the object.

**A. Basic**

- 01 "Name"
- 02 "Note"

Displays the name of the Track and can be changed.  
 Allows notes to be added about the track.





- 03      **“Display Image”**      The image that appears to the left of the track can be changed.
- 04      **“Point Name Pattern”**      Displays the pattern of the waypoint names: point %N the %N has to always be put after the name for numbers to be consistent.
- B. Map Behaviour**
- 05      **“Visible”**      To turn on and off the information under “Groups or Layers”.
- 06      **“Detectable”**      Will either allow mouse to detect the track or not at all.
- 07      **“Moveable”**      Will either allow the route to be moved or not.
- 08      **“Show Labels”**      Show certain labels on the waypoints. Options to choose from are:  
                                  “Point name”  
                                  “Point note”  
                                  “Point coordinate”
- C. Drawing**
- 09      **“Point Width” –**      Allows the waypoint side to be increased or decreased.
- 10      **“Point Colour”**      Allows the waypoint colour to be changed.
- 11      **“Point Transparency”**      Allows the transparency of the waypoint to change.
- D. Label**
- 12      **“Font”**      The font and font size can be changed.
- 13      **“Font Colour”**      The colour of the font can be changed.
- 14      **“Back Colour”**      The colour of the box which the text will appear.
- 15      **“Border colour”**      Allows changes to the colour the outline of the text box.
- 16      **“Back Colour Transparency”**      The text box transparency can be changed.
- 17      **“Position X”**      The position of the X axis of the label.
- 18      **“Position Y”**      The position of the Y axis of the label.
- E. Info.**
- 19      **“Number of Points”**      Total number points in waypoint.



## 10.10 Segment Properties

Explorer
\_ □ ×

Project Loaded Maps Mini Maps Toolbox History

- [-] Group 1
  - [-] Layer 1
    - Route 1
    - Area 1
    - Waypoint Set 1
      - Track 1
        - Segment 1

Name	Longitude	Lat
WPT 048	W 2.26080783	N 50
WPT 049	W 2.26147234	N 50
WPT 050	W 2.26253259	N 50
WPT 051	W 2.2633278	N 50
WPT 052	W 2.26425321	N 50
WPT 053	W 2.26491213	N 50
WPT 054	W 2.26596771	N 50
WPT 055	W 2.26662565	N 50

**A. Basic**

01. Name	Segment 1
02. Note	
03. Display Image	(none)
04. Point Name Pattern	WPT %N

**B. Map Behavior**

05. Visible	Yes
06. Detectable	Yes
07. Moveable	Yes
08. Show Points	No
09. Show Line	Yes
10. Show Direction	None
11. Show Curve	No
12. Show Labels	None

**C. Drawing**

13. Point Width	4
14. Point Color	<input type="checkbox"/> White
15. Point Transparency	0
16. Line Width	4
17. Line Color	<input checked="" type="checkbox"/> Red
18. Line Transparency	0
19. Line Style	Solid
20. Direction Arrow Size	3

**D. Label**

21. Font	Tahoma; 8
22. Font Color	<input checked="" type="checkbox"/> Black
23. Back Color	<input type="checkbox"/> White
24. Border Color	<input checked="" type="checkbox"/> Black
25. Back Color Transparency	0
26. Position X	5
27. Position Y	-20

**E. Route Card and Profile**

28. DTM Interpolation	Yes
29. Profile Line Width	1
30. Profile Line Color	<input checked="" type="checkbox"/> Black
31. Profile Fill Color	<input checked="" type="checkbox"/> Red
32. Profile Fill Transparency	200

**F. Info**

33. Number of Points	55
----------------------	----

**01. Name**  
Name used in project to identify the object.

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#### A. Basic

- 01 **“Name”** Displays the name of the Segment and can be changed.
- 02 **“Note”** Allows notes to be added about the segment.
- 03 **“Display Image”** Displays the image that appears to the left of the Segment.
- 04 **“Point Name Pattern”** Displays the pattern of the Segment names: point %N the %N has to be put after the name for numbers to be consistent.

#### B. Map Behaviour

- 05 **“Visible”** To turn on and off the information under Segments.
- 06 **“Detectable”** Will either allow mouse to detect the Segment or not at all.
- 07 **“Moveable”** Will either allow the segment to be moved or not.
- 08 **“Show Points”** Gives the option to either display the waypoints on the segment or not.
- 09 **“Show Line”** Either display the line of the segment on the map or not.
- 10 **“Show Direction”** Directional arrows either can be placed on the segment or at the end.
- 11 **“Show Curve”** Curves the line when direction is changed.
- 12 **“Show Labels”** Show certain labels on the Segment. Options to choose from are:  
“Point name”  
“Point note”  
“Point coordinate”

#### C. Drawing

- 13 **“Point Width” –** Allows the size to be increased or decreased.
- 14 **“Point Colour”** Displays the colour of the segments.
- 15 **“Point Transparency”** Allows changes to the transparency of the Segment/
- 16 **“Line Width”** Allows the thickness of the line to be adjusted.
- 17 **“Line Colour”** Allows the colour of the line to be changed.
- 18 **“Line Transparency”** Allows the transparency of the line to be changed.
- 19 **“Line Style”** There are 4 options for the way the line appears:  
“Solid”  
“Dash”  
“Dot”  
“Dash-Dot”
- 20 **Direction Arrow Size** Allows the size of direction arrow to be changed

#### D. Label

- 20 **“Font”** The font and font size can be changed.
- 21 **“Font Colour”** The colour of the font can be changed.
- 22 **“Back Colour”** The colour of the box which the text will appear.
- 23 **“Border colour”** Allows changes to the colour the outline of the text box.
- 24 **“Back Colour Transparency”** The text box transparency can be changed.
- 25 **“Position X”** The position of the X axis of the label.
- 26 **“Position Y”** The position of the Y axis of the label.

#### E. Route Card and Profile

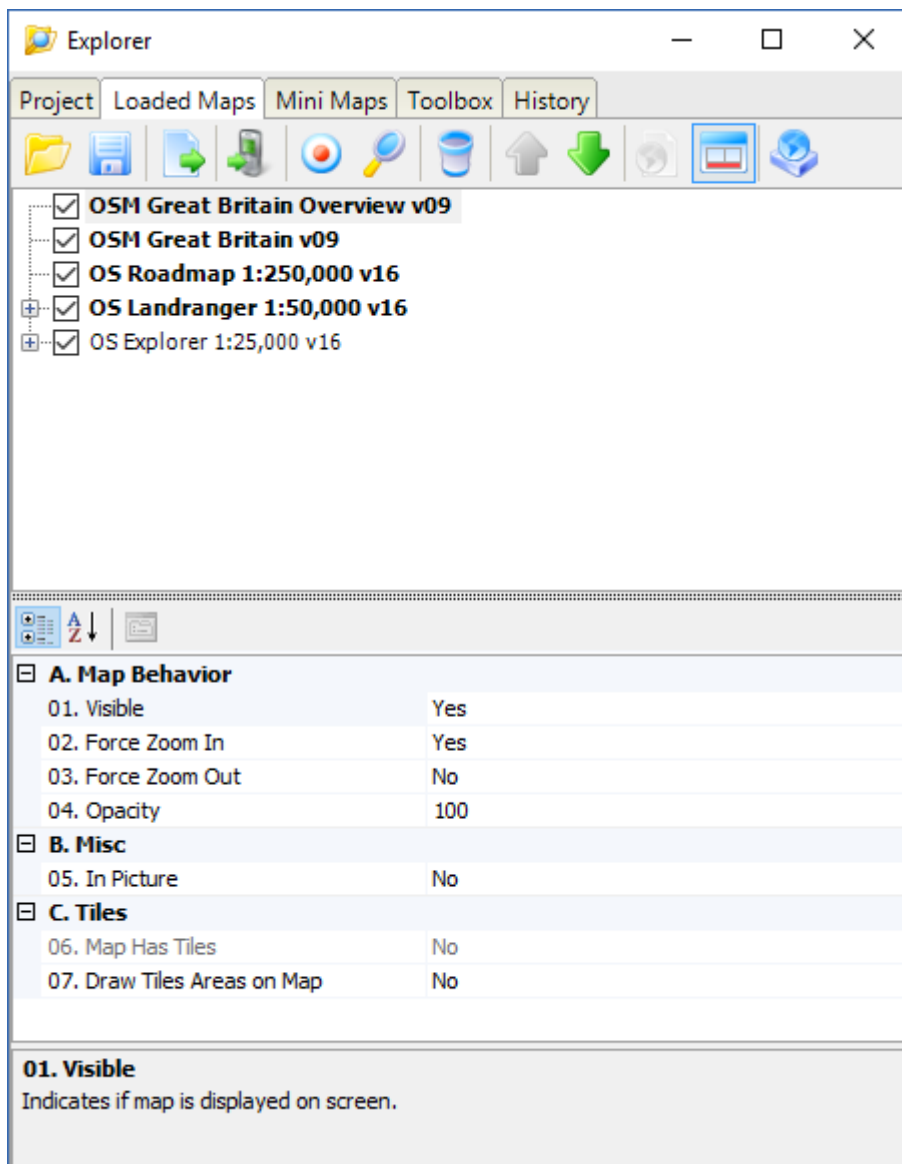
- 27 **“DTM Interpolation”** The OS DTM is based on a grid of 50m spacing, with "yes" in this function Quo will calculate using DTM points



		that don't fall exactly on the grid. With the "no" function it will use the closest grid point.
28	<b>“Profile Line Width”</b>	Allows adjustment to the thickness of the line shown in the profile.
29	<b>“Profile Line Colour”</b>	The colour of the line displayed in the profile?
30	<b>“Profile Fill Colour”</b>	The fill colour of the profile of the segment
31	<b>“Profile Fill Transparency”</b>	The transparency of the segment shown in the profile.
<b>F. Info</b>		
32	<b>“Number of Points”</b>	The number of waypoints in the segment.
33	<b>“Total Air Distance”</b>	The distance of the Track as the crow flies.



## 10.11 Loaded Maps Tab



There are quick launch icons at the top of the Loaded Maps window. Listed from left to right are the buttons and their functions:

**“Open Loaded Maps Scenario”**

Allows a selection of saved maps to be loaded.

**“Save Loaded Maps Scenario”**

Loaded maps will be saved into a file.



<b>“Transfer selected maps or map tiles to Lowrance Endura Quo Mobile XT”</b>	Transfers maps to Lowrance Endura device.
<b>“Select maps to transfer to MXMap Mobile”</b>	Opens MXMap Mobile Transfer.
<b>“Centre Map”</b>	This centres the selected map.
<b>“Show Map in original Zoom”</b>	Displays the map in its original zoom.
<b>“Unload Selected Maps”</b>	Unloads the selected maps from the loaded maps menu.
<b>“Move Up”</b>	Moves the selected map up the list.
<b>“Move Down”</b>	Moves the selected map down the list.
<b>“Show Map Legend”</b>	Shows the map legend for the selected map if available.

## **10.12 Transfer to Lowrance Endura**

Please refer to the Lowrance Endura User Guide - [Click Here](#).

## **10.13 MX Map Mobile Transfer**

Please refer to the MX Map Mobile User Guides

Android – [Click Here](#)

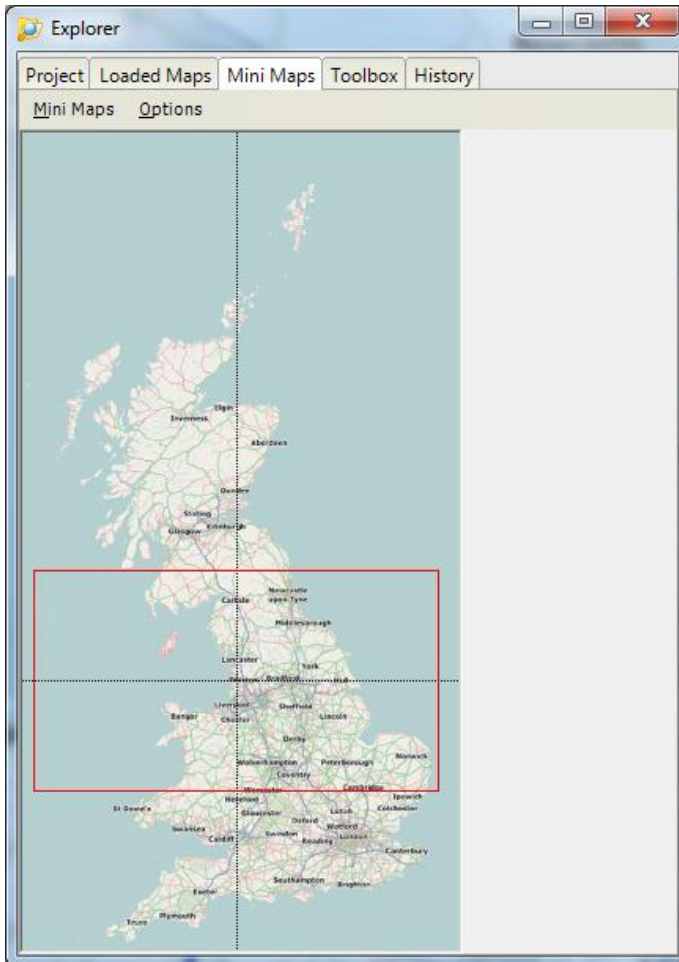
iOS – [Click Here](#)





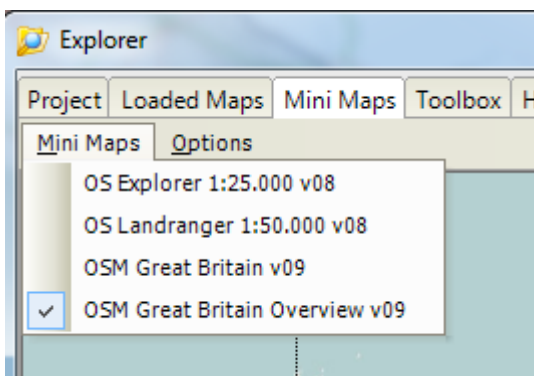
## 10.14 Mini Maps Tab

The “Mini map” allows fast location finding by clicking on the area. The “Mini Maps” can also be moved by clicking and dragging the mouse. The main screen map will be centred on the point on the minimap.



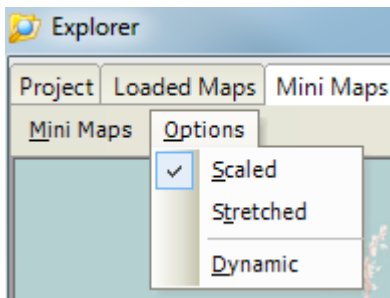
### Mini Maps

This menu allows the choice of which map to view on a mini scale:





## Mini Maps Options



“Scaled”

Scales the “Mini Map” to the correct dimensions

“Stretched”

Stretches the “Mini Map” to the size of the window

“Dynamic”

Automatically changes the map scale when zooming in and out



## 10.15 Toolbox Tab

The screenshot shows the Explorer window with the Toolbox tab selected. The window title is "Explorer" and it has standard Windows window controls. The Toolbox tab is active, showing a list of settings organized into sections A through F. Each section has a collapse/expand icon on the left. The settings are as follows:

Section	Item	Value
A. Map Display	01. Smooth Drawing	Yes
	02. Background Color	<input type="color"/> 255, 255, 255
	03. Brightness	0
B. Map Mouse Cursor	04. Cursor	None
	05. Cross Lines	No
	06. Cross Lines Color	<input type="color"/> 255, 0, 0
C. Map Tools	07. Magnifier	No
	08. Magnifier Display	None
	09. Picture in Picture	No
	10. Synchronize Mouse to Color	No
D. Map Ruler	11. Map Ruler Enabled	No
	12. Map Ruler Unit (meters)	1000
	13. Map Ruler Color	<input type="color"/> 0, 0, 0
	14. Map Ruler Transparency	150
E. Relief	15. Relief Enabled	No
	16. Relief Shading Intensity	4
F. Grid	17. Grid Enabled	No
	18. Grid Line Width	1
	19. Grid Line Color	<input type="color"/> 0, 0, 0
	20. Grid Label Font	Arial; 12
	21. Grid Label Font Color	<input type="color"/> 0, 0, 0
	22. Grid Label Back Color	<input type="color"/> 255, 255, 255
	23. Grid Label Back Color Transparen	50

**03. Brightness**  
Brightness level of map screen.

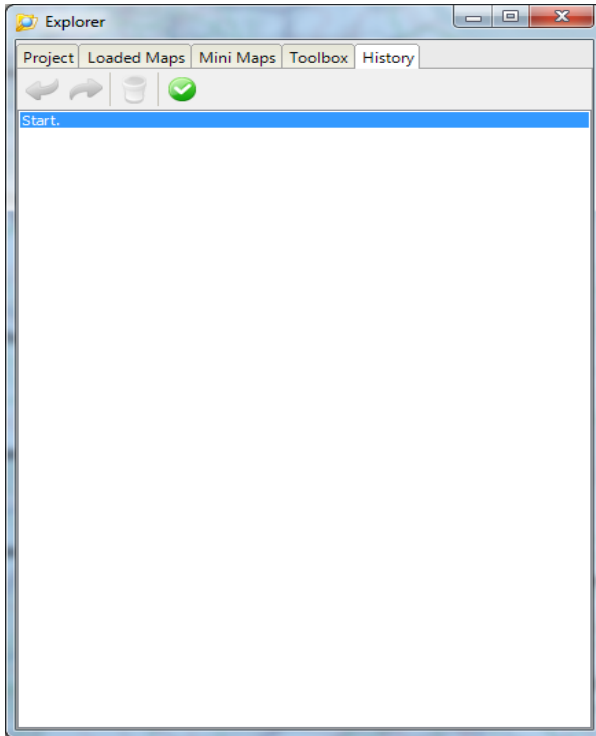


<b>A. Map Display</b>		
01	<b>“Smooth Drawing”</b>	Smooths out the drawing of the map when it is moved.
02	<b>“Background Colour”</b>	Is the colour of the background outside of the maps.
03	<b>“Brightness”</b>	Allows the brightness of the map to be adjusted.
<b>B. Map Mouse Curser</b>		
05	<b>“Cursor”</b>	There are 3 different cursors available to use. “Default” “Cross” “Point”
06	<b>“Cross Lines”</b>	Allows cross lines either to be displayed or not.
07	<b>“Cross Lines Colour”</b>	Allows the cross line colour to be changed.
<b>C. Map Tools</b>		
07	<b>“Magnifier”</b>	Allows the magnifier to be turned on or off.
08	<b>“Magnifier Display”</b>	Allows either just the map to be displayed or everything in the magnifier.
09	<b>“Picture in Picture”</b>	Allows a map to be displayed in a box next to the cursor.
10	<b>“Synchronise Mouse to Colour”</b>	Pick a colour from the map and the mouse will lock onto the colour for a larger area than just the tip of the mouse.
<b>D. Map Ruler</b>		
11	<b>“Map Ruler Enabled”</b>	Map ruler will be either displayed on the screen or not.
12	<b>“Map Ruler Unit” (metres)</b>	Distances displayed on the ruler.
13	<b>“Map Ruler Colour”</b>	Allows the transparency of the ruler to be adjusted.
14	<b>“Map Ruler Transparency”</b>	Allows the transparency of the ruler to be adjusted.
<b>E. Relief</b>		
15	<b>“Relief Enabled”</b>	Allows shading of the map.
16	<b>“Relief Shading Intensity”</b>	Changes the intensity of the shading on the map.
<b>F. Grid</b>		
17	<b>“Grid Enabled”</b>	Allows the Grid of the country to be shown.
18	<b>“Grid Line Width” Large Step</b>	Size of the lines drawn by the grid.
19	<b>“Grid Line Colour” Large Step</b>	Colour of the Grid shown.
20	<b>“Grid Line Width” Small Step</b>	Size of the lines drawn by the grid.
21	<b>“Grid Line Colour” Small Step</b>	Colour of the Grid shown.
22	<b>“Grid Label Font”</b>	Allows the font and text size to be changed.
23	<b>“Grid Label Font Colour”</b>	Colour of the text displayed on the Grid.



- 24 **“Grid label Back Colour”** Colour of the background behind the.
- 25 **“Grid Label Back Colour Transparency”** Transparency of the background of the text can be changed.

## 10.16 History Tab



The “History tab” shows all the tasks carried out in the current project and user can jump to any point by double clicking on it.

There are 4 icons at the top of the “History window”; these icons have the following functions (listed from left to right).

- “Undo”** Use this function to go to previous action.
- “Redo”** Use this function to redo an action.
- “Clear History”** This function deletes all history.
- “Enable or Disable Project History”** Allows this function to be running or not.



## 10.17 Search

Search Jump to Coordinate

Database  
Great Britain 2007 - OS Counties

Feature  
{All}

All or Part of a County Name \* = wildcard  
Clear

Result 0

Search Visible Area Only  
 Draw Search Result on Map  
 Draw Labels

Select the database from the “Dropdown menu” to search, type in all or part of the place name. Quo will display all the search results in the “Results Box”.

### **Search Visible Area Only**

Will only search the area that you can see on your screen.

### **Draw Search Result on Map**

Puts a point on the map of every result.

### **Draw Labels**

If ‘Draw Search Map Results on Map’ is selected, this option will label every point placed with the name.





## 10.18 Jump to Coordinate

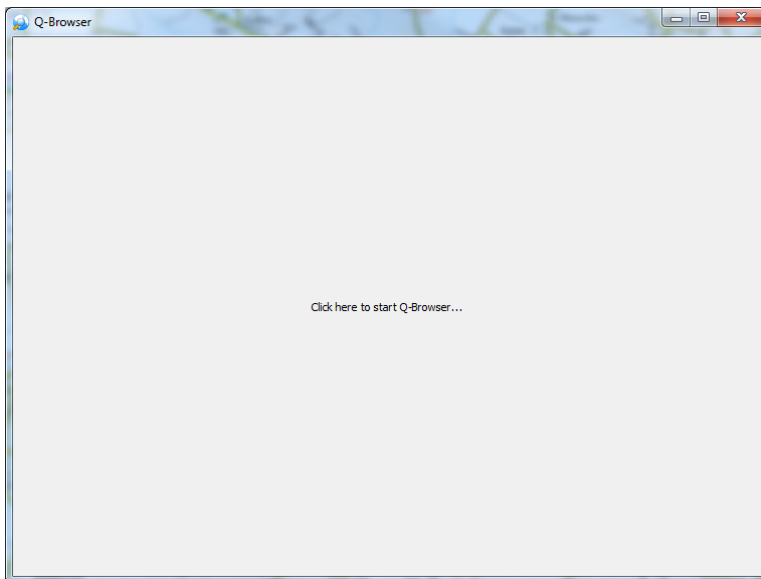
The screenshot shows a window titled "Search" with a sub-tab labeled "Jump to Coordinate". The window contains the following elements:

- Coordinate System:** A dropdown menu currently set to "WGS 84 Degrees".
- Longitude:** A text input field with the value "W 2,28550406". Above the field is the label "Longitude" and the format "E/W d.d".
- Latitude:** A text input field with the value "N 54,07570912". Above the field is the label "Latitude" and the format "N/S d.d".
- Buttons:** A "Jump" button and a checkbox labeled "Draw on Map" which is currently unchecked.

This function enables easy and quick relocation to any coordinate on the map.



## 10.19 Q-Browser



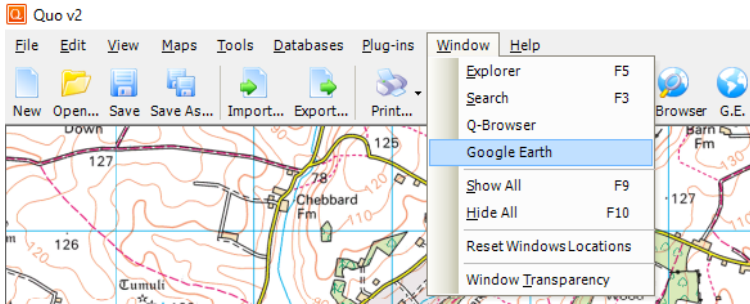
Clicking on “Q-browser” will make the screen above appear and by following the instructions the following screen appears.



“Q Browser” is an integrated “Quo web browser” that allows you to easily pick-up routes, maps and other items from Q-enabled websites, as well as access Quo content directly from Quo for example the Quo Forum <http://forum.mapyx.com>.



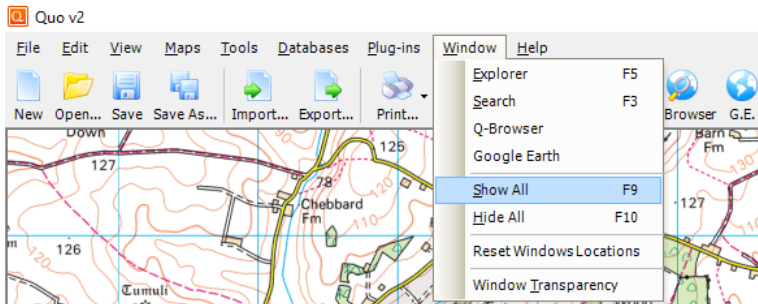
## 10.20 Google Earth



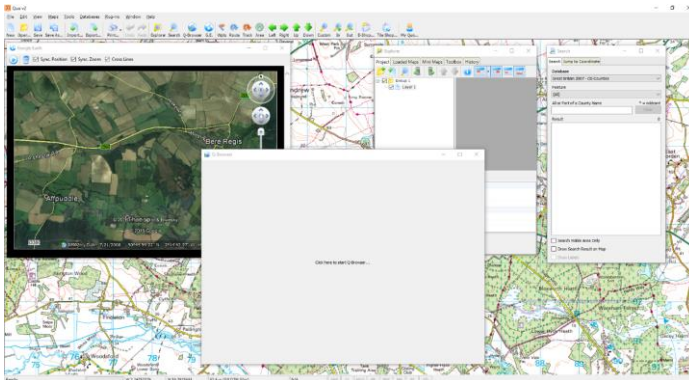
Launch Google Earth from here or the icon on the toolbar.



## 10.21 Show all



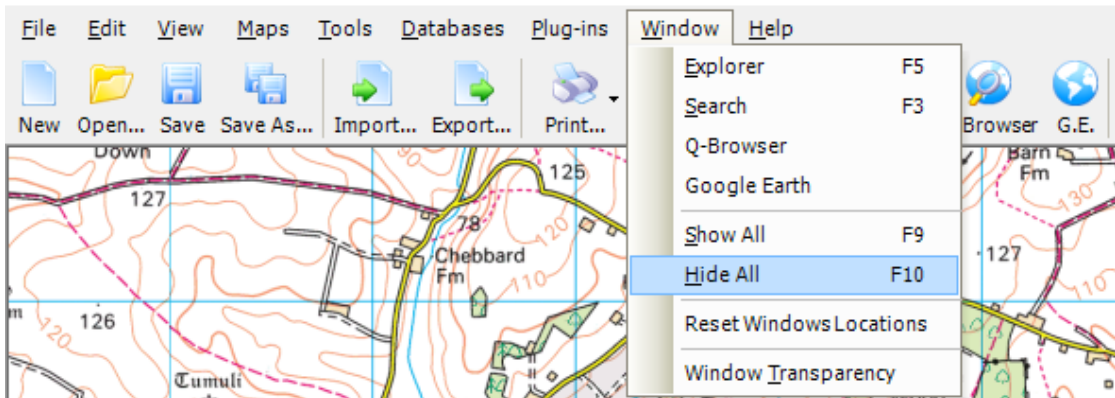
The 'Show All' function brings up all of the main windows that are used within Quo. These are: Q-Browser, Search and Explorer.



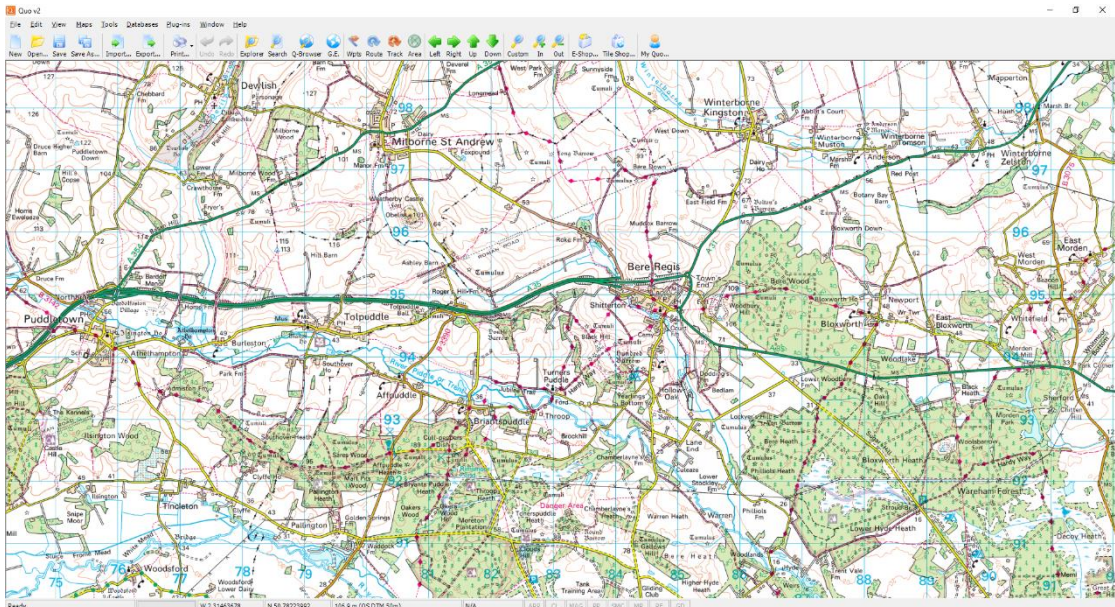
## 10.22 Hide All



Quo v2

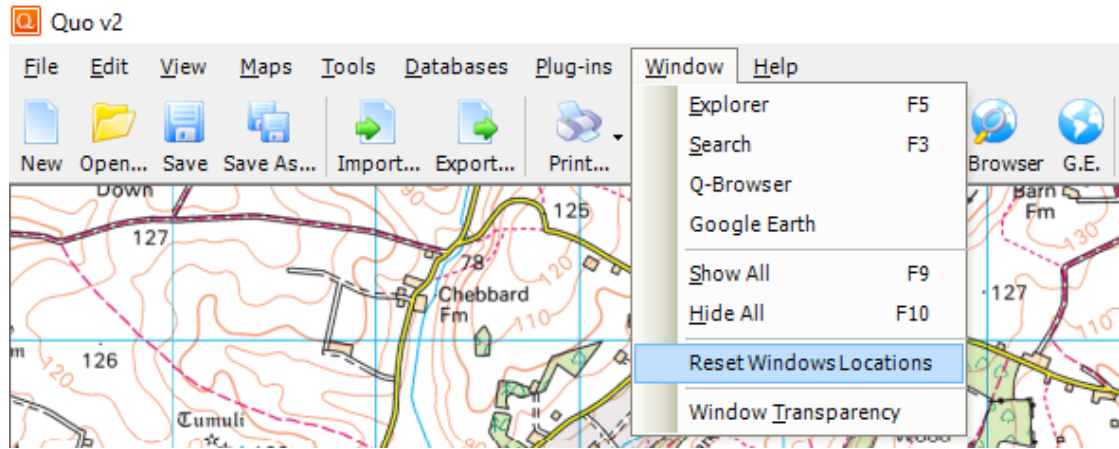


The 'Hide All' function hides all of the main windows that are used within Quo when open. These are: Q-Browser, Search and Explorer.





## 10.23 Reset Windows Locations

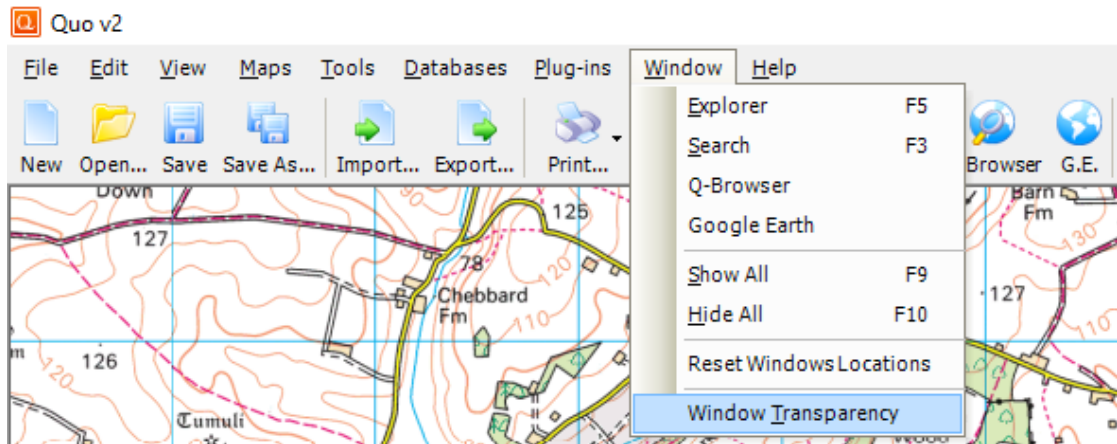


This function resets the window locations on your screen to factory default.

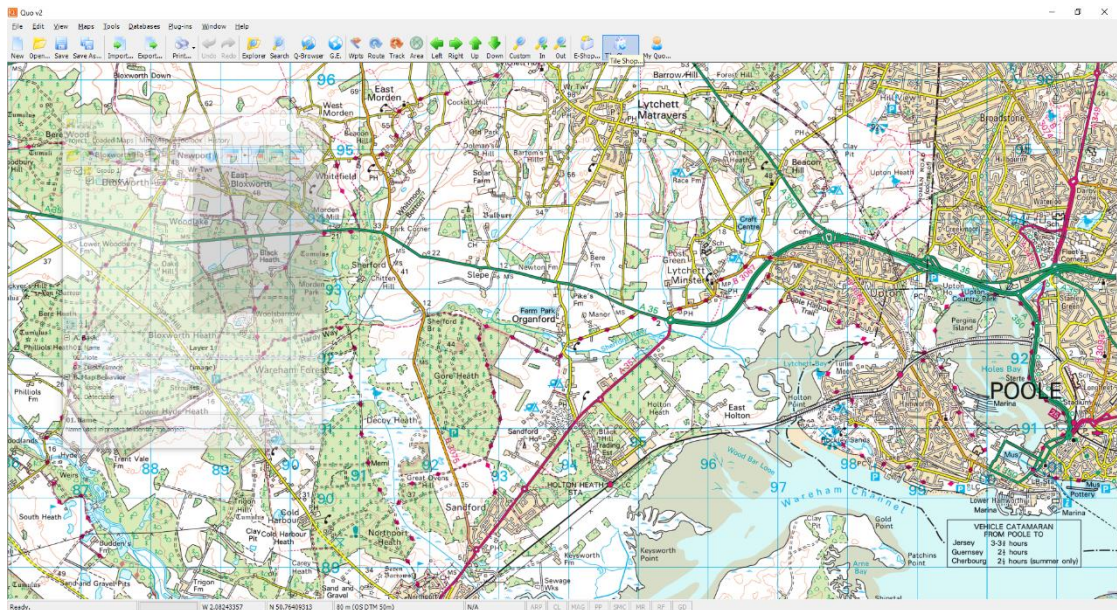




## 10.24 Window Transparency



The 'Window Transparency' function allows windows that are covering the map to become transparent to the level that has been chosen within the 'Preferences' window.

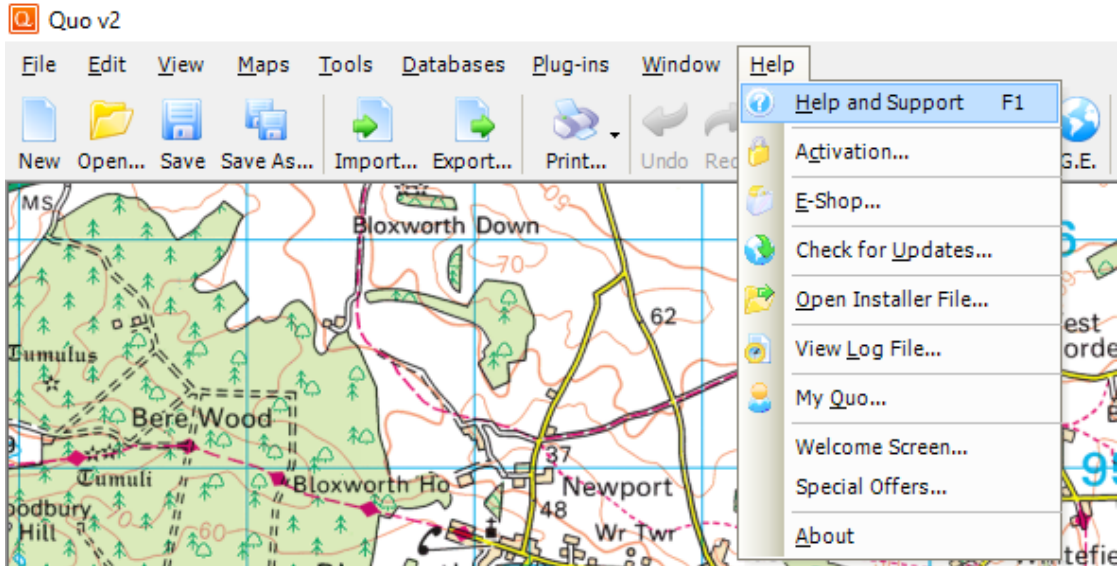




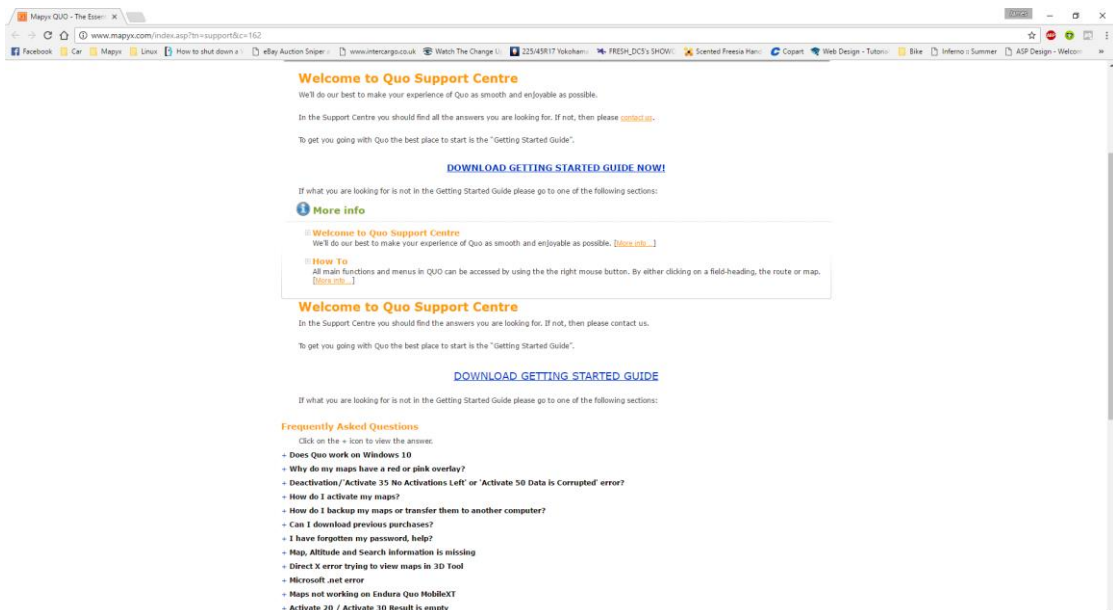


## 11.0 Help Menu

### 11.1 Help and Support

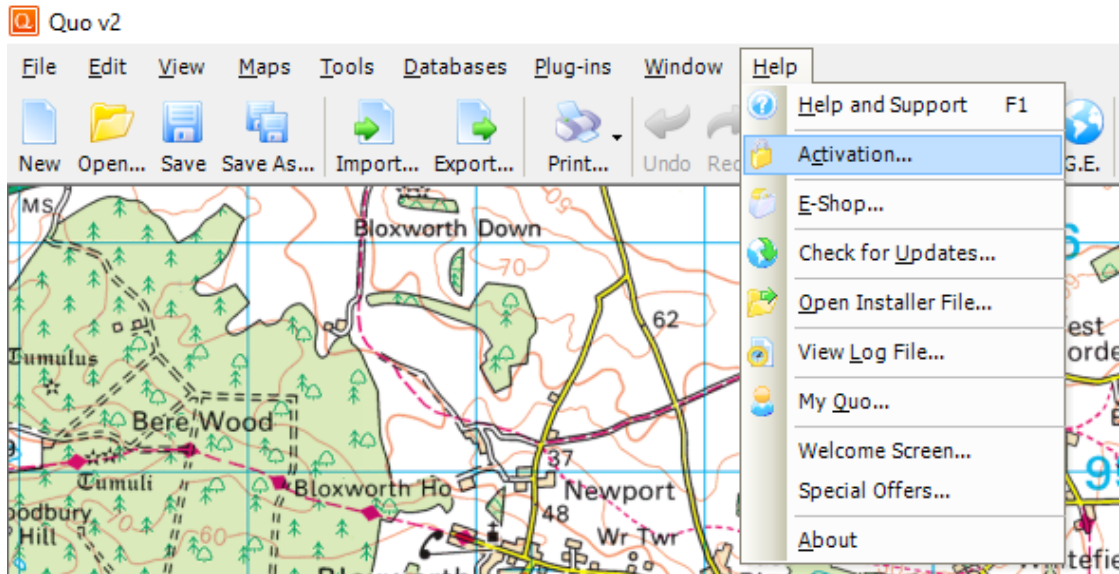


To get help and support for Quo click “Help and support” and this window appears.





## 11.2 Activation



To activate purchased maps.

Below is the window which will appear when “Activation” is clicked.

The Activation dialog box contains the following text and fields:

PLEASE READ CAREFULLY!

Before you start using your demo or purchased maps and data you need to create or refresh your Q-Account.

**NEW USERS**  
Create Q-Account:  
1. Enter valid email address.  
2. Create a password.  
3. Click OK button.

**EXISTING USERS**  
Use existing Q-Account:  
1. Use existing e-mail and password.  
2. Click OK button.

E-mail Address

Password (Minimum 4 Characters)

Device Friendly Name (eg. Desktop, Tablet)

Internet connection required.

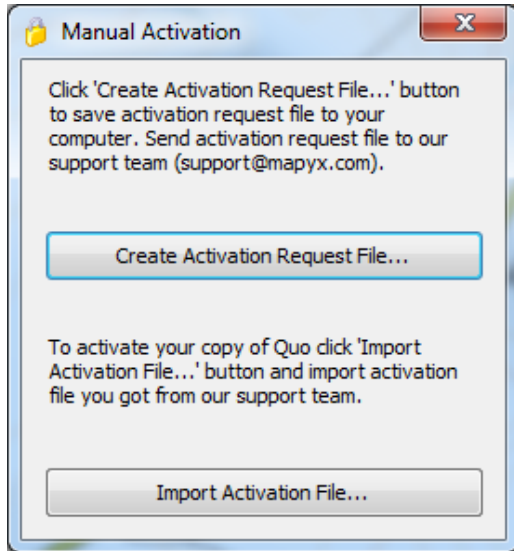
OK Cancel

[Click here to perform a manual activation](#)

This is where to enter the details used to purchase maps to activate them.



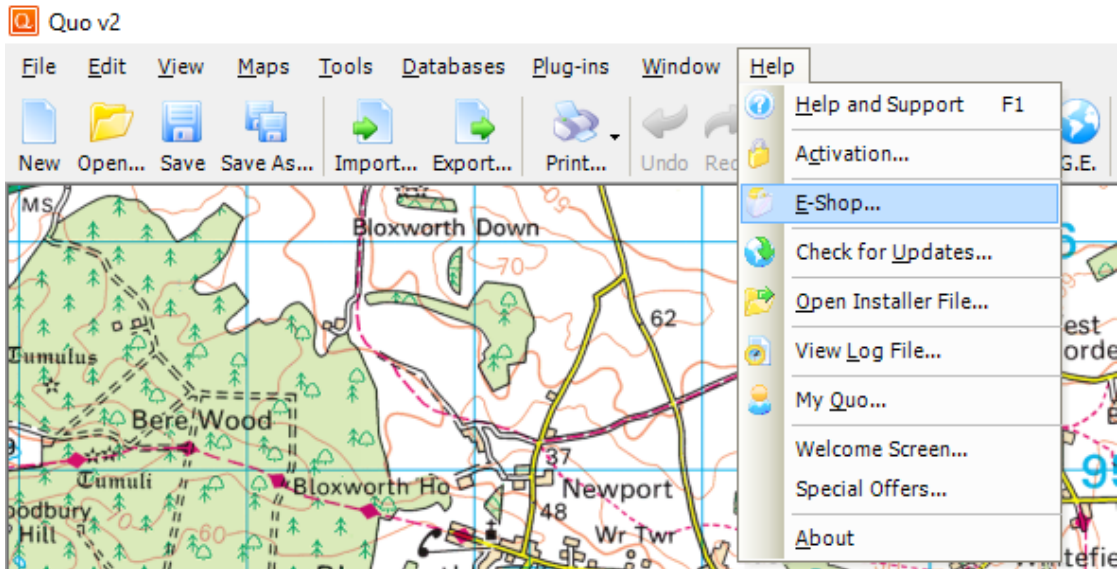
Professional and Educational Clients can request a manual activation using the option “Click here to perform a manual activation” and this window will appear.



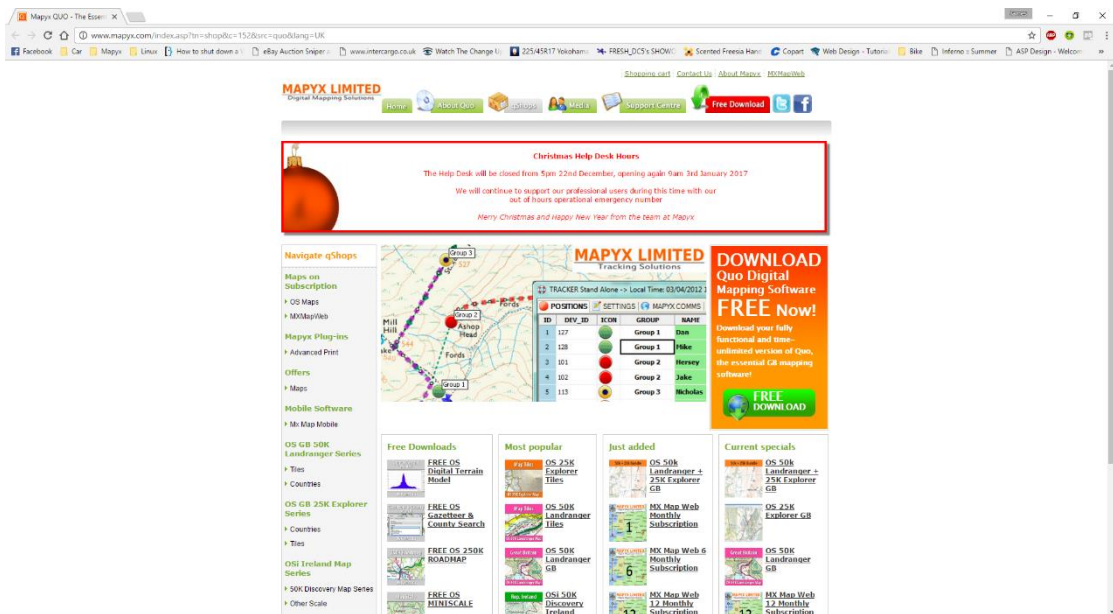
This will create an activation request file which should be emailed to our support team at [info@mapyx.com](mailto:info@mapyx.com) who will create an activation file and return it by email. On receipt of the activation file import it here.



## 11.3 E-Shop



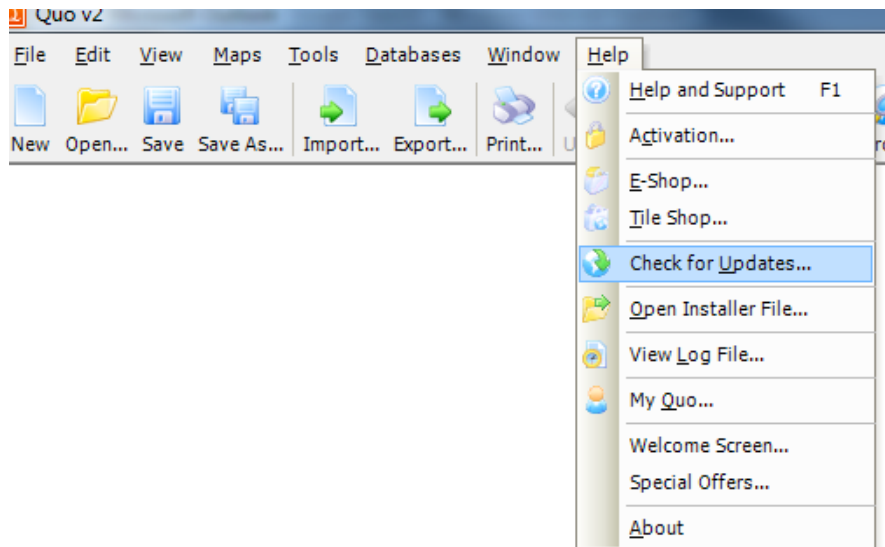
This is where to purchase map packages produced by Mapyx.



Above is the window that will appear on entry to E-Shop. Browse for pre-packaged products and purchase these.

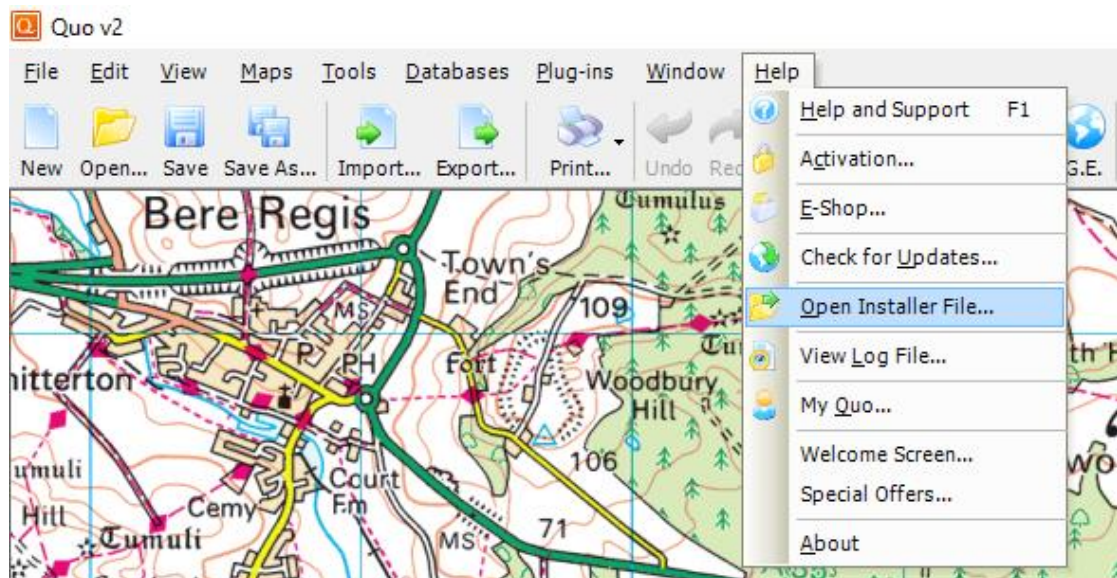


## 11.4 Check for Updates



Any updates available for the programme can be checked here. If there are any updates the programme goes to “Quo forum” which will provide instructions and information on the latest update.

## 11.5 Open Installer Files

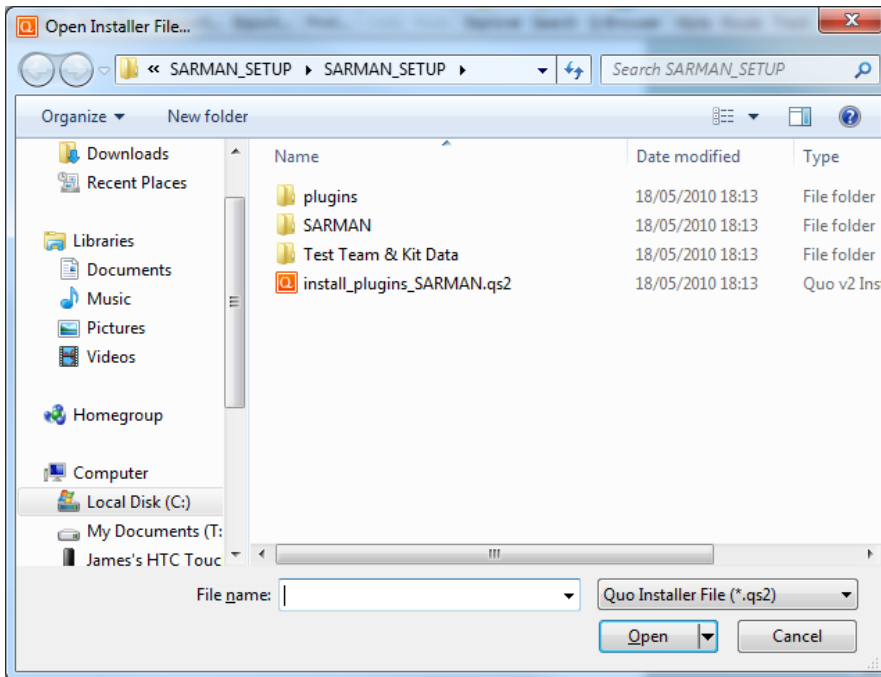


The ‘Open Installer File’ function is where installer files that have been either downloaded or received on DVD can be opened through the software to install maps or data.

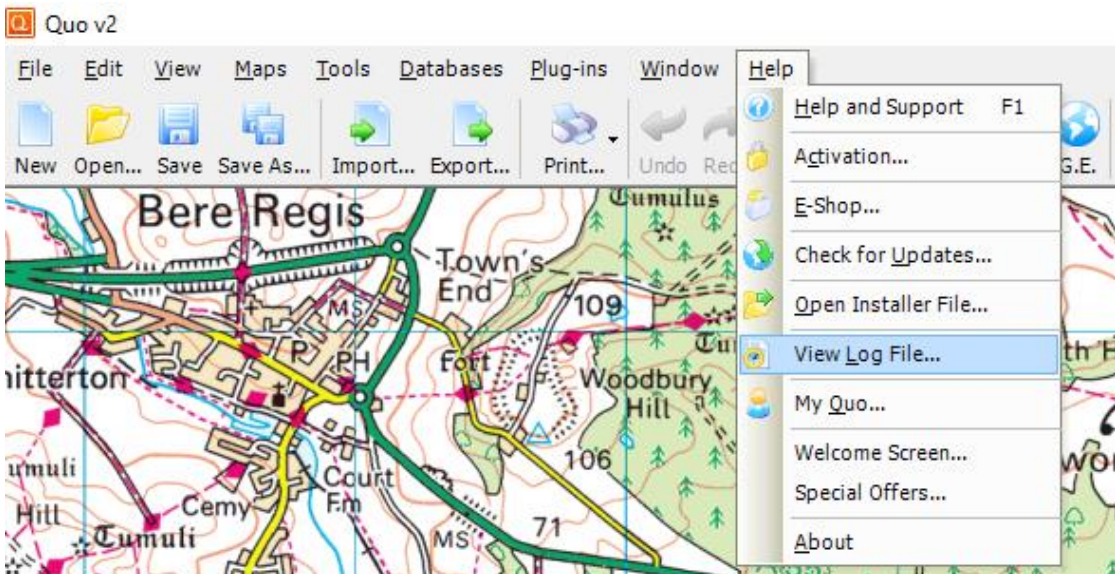




The window to open an installer file is a standard “Windows” window; open window as shown below. The file extension for installer files is .qs2.



## 11.6 View Log File

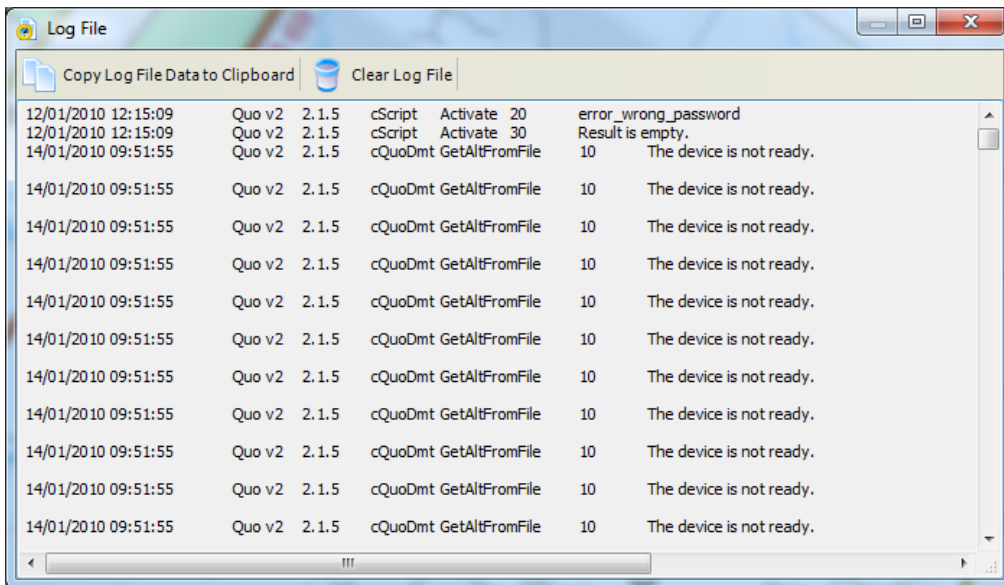


The information in this log is used by the support team if users are having problems. Quo will have logged any errors encountered connecting to internet or running Quo.



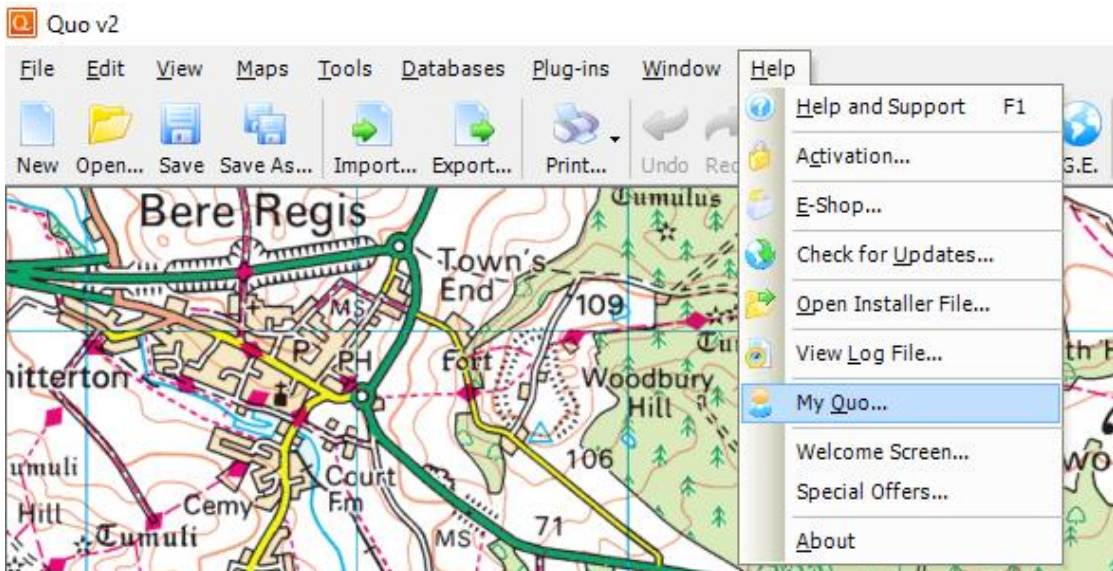


Click on “View Log File”, then this window will appear.



This information can be sent to the support team by using the “Copy Log file Data to Clipboard”, or the log file can be cleared if there are no problems.

## 11.7 My Quo



Go to “My Quo” to find out the features and maps installed in Quo.



My Quo

- My Quo
  - Maps
  - Digital Terrain Models
  - Functions
  - Search
  - Tools
  - Databases

Mobile Installer...

Preferences...

Activation...

Deactivation...

E-Shop...

Open Installer File...

Check for Updates...

View Log File...

Retrieve Password...

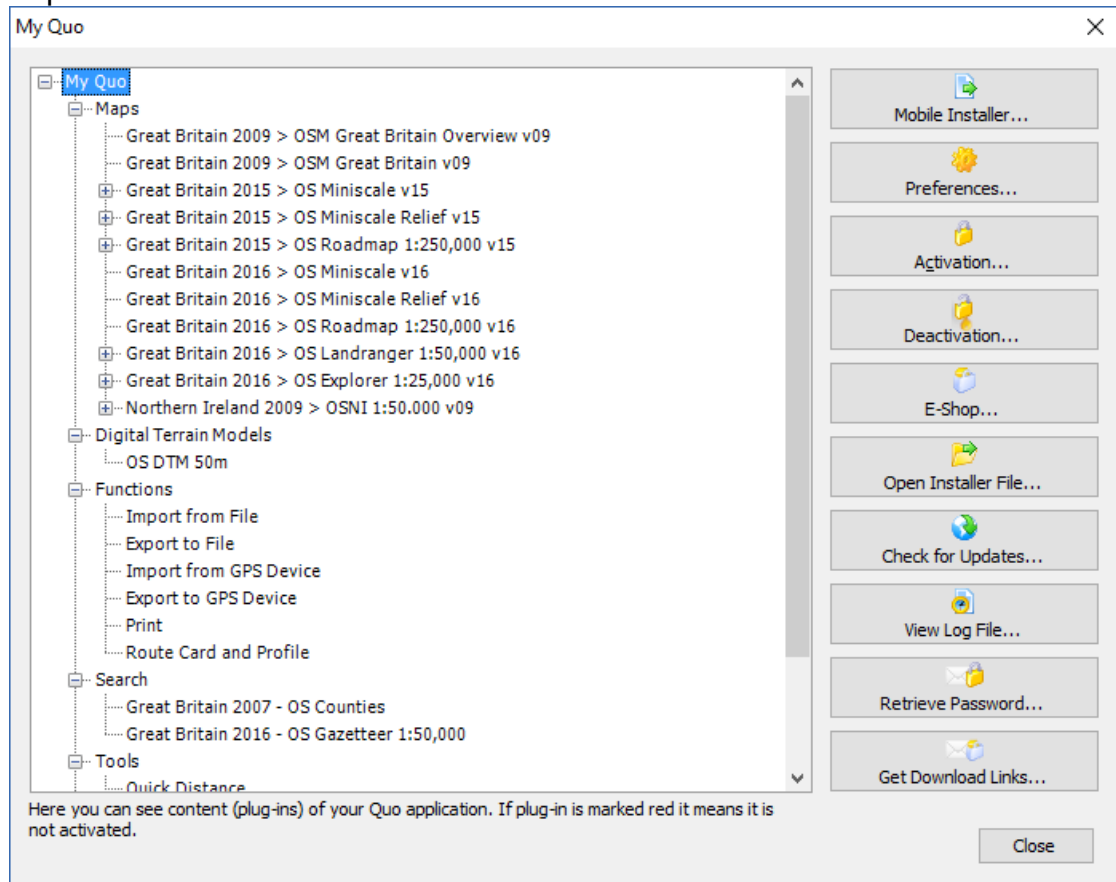
Get Download Links...

Close

Here you can see content (plug-ins) of your Quo application. If plug-in is marked red it means it is not activated.



Expanded:



**Mobile Installer**

This will install Quo Mobile on windows mobile devices

**Preferences**

Opens Preferences window.

**Activation**

Opens Activation Window.

**Deactivation**

Opens Deactivation Window where you can deactivate old and current devices.

**E-Shop**

Opens E-Shop.

**Open Installer File**

Opens Installer File Window.

**Check for Updates**

Checks for Program Updates.

**View Log File**

Opens Log File Window.

**Retrieve Password**

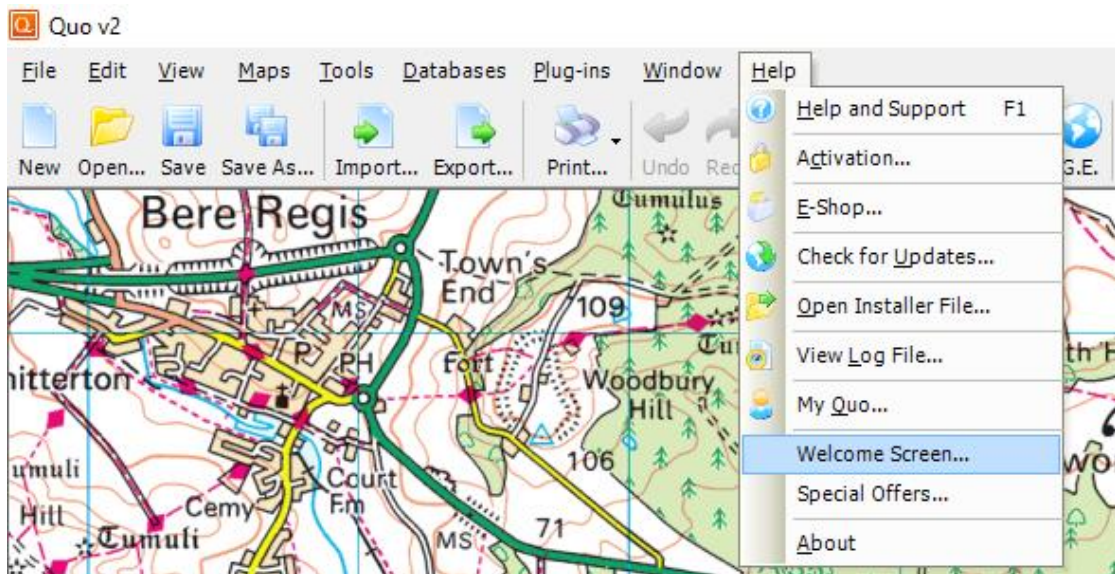
Allows you to retrieve your lost or forgotten password.



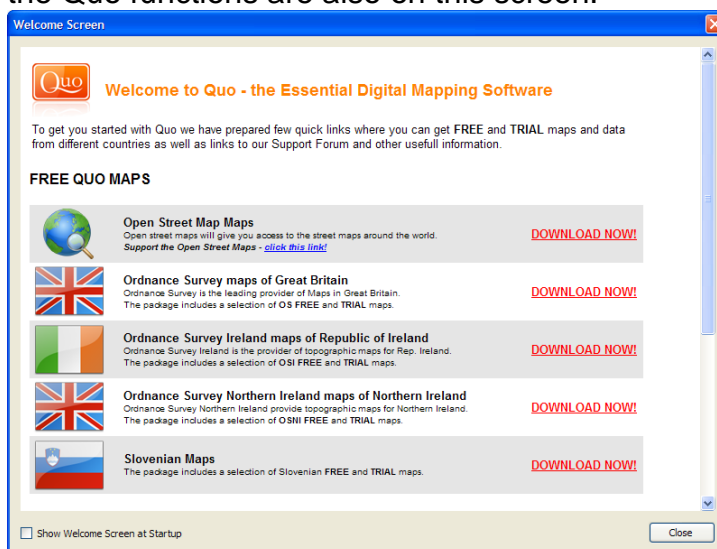
## Get Download Links

Allows you to retrieve your previously downloaded purchases.

## 11.8 Welcome Screen



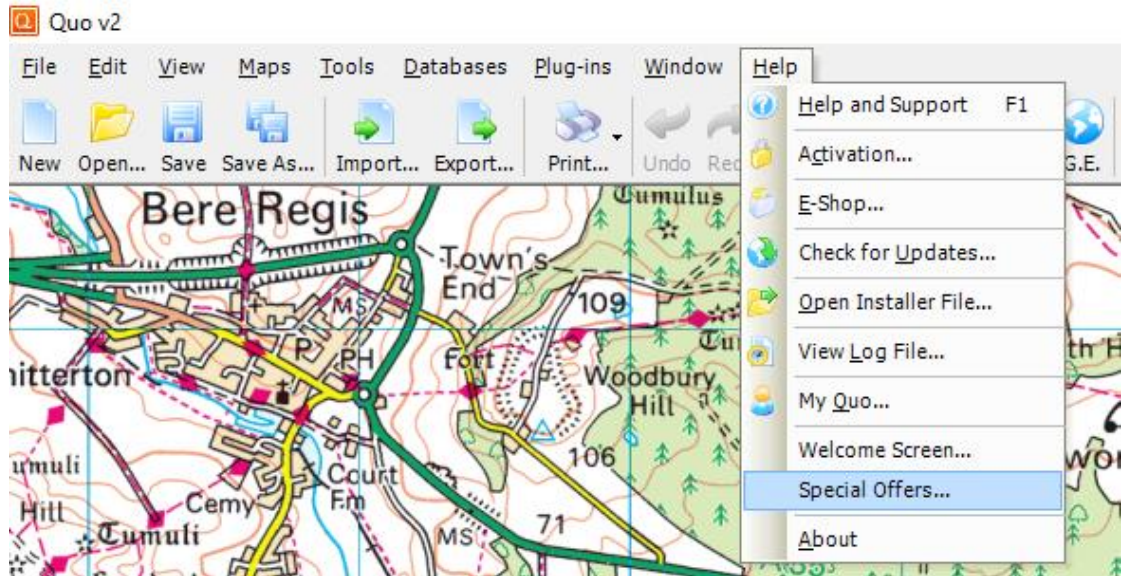
The “Welcome screen” is the first screen encountered on first installing Quo software. From this screen the free maps, demo maps and data for the countries available can be downloaded. Links to video’s showing how to use the Quo functions are also on this screen.







## 11.9 Special Offers

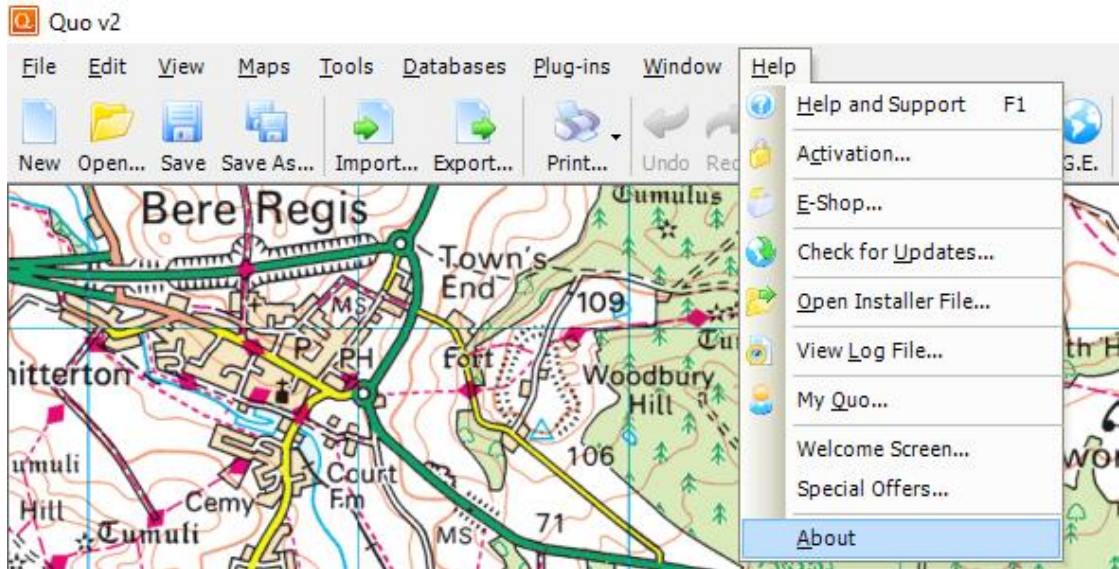


The latest offers from Mapyx Ltd are displayed on this screen.





## 11.10 About



The installed version of Quo and also the “Licence Agreement” can be viewed by clicking on “About” and the following Screen will appear.







## 12.0 Quick Launch Toolbar

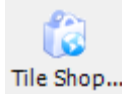


New	Refer to section 5.1
Open	Refer to section 5.2
Save	Refer to section 5.4
Save As	Refer to section 5.5
Import	Refer to section 5.8
Export	Refer to section 5.9
Print	Refer to section 5.10/5.11
Undo	Refer to section 6.1
Redo	Refer to section 6.2
Explorer	Refer to section 10.1
Search	Refer to section 10.16
Qbrowser	Refer to section 10.18
G.E.	Refer to section 10.19
WPTS	Refer to section 4.5
Route	Refer to section 4.4
Track	Allows you to create a track
Area	Refer to section 4.6
Left	Refer to section 4.3
Right	Refer to section 4.3
Up	Refer to section 4.3
Down	Refer to section 4.3
Custom	Refer to section 4.3
In	Refer to section 4.3
Out	Refer to section 4.3
E-Shop	Refer to section 11.3
Tile Shop	Refer to section 11.4
My Quo	Refer to section 11.8

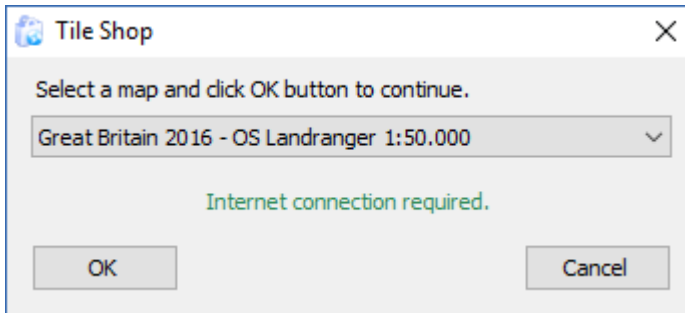


## 12.1 Tile Shop

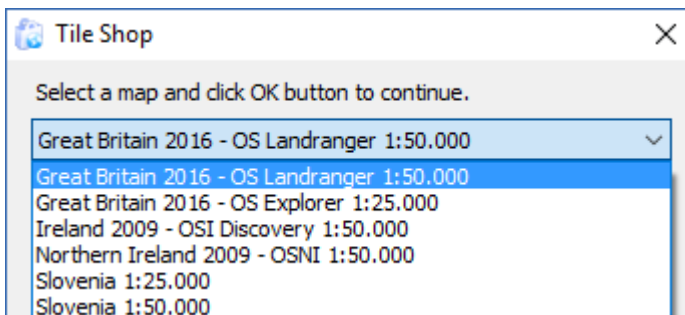
The “Tile shop” allows the purchase of tiles for the selected country and scale.



Click on “Tile shop”, choose the map to purchase tiles for.



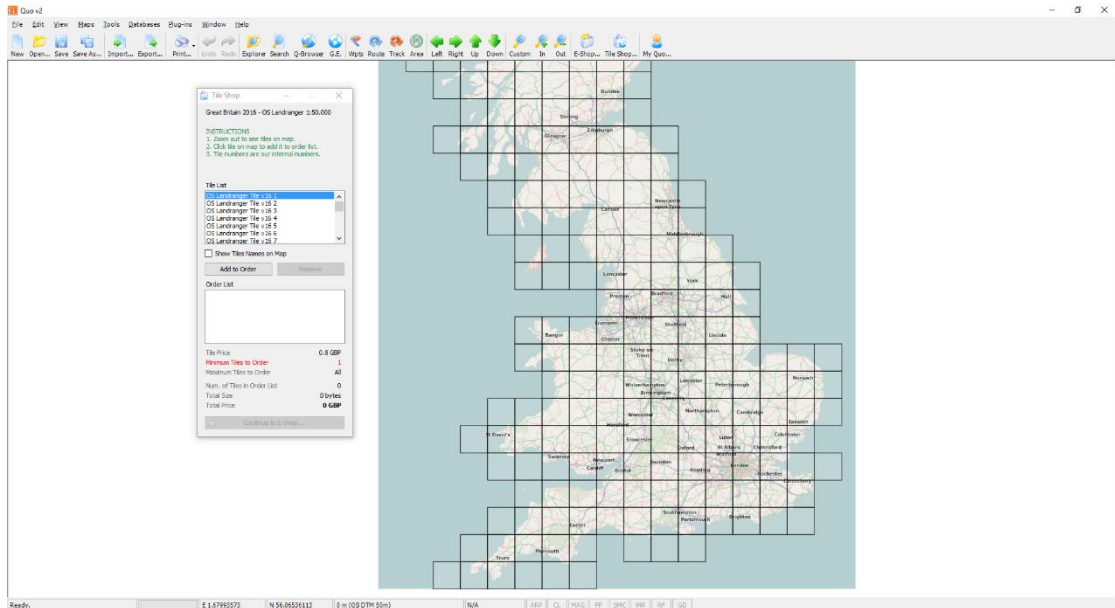
Then choose type of tile to purchase by using the “Drop down menu”.



Select the map and click “OK”.

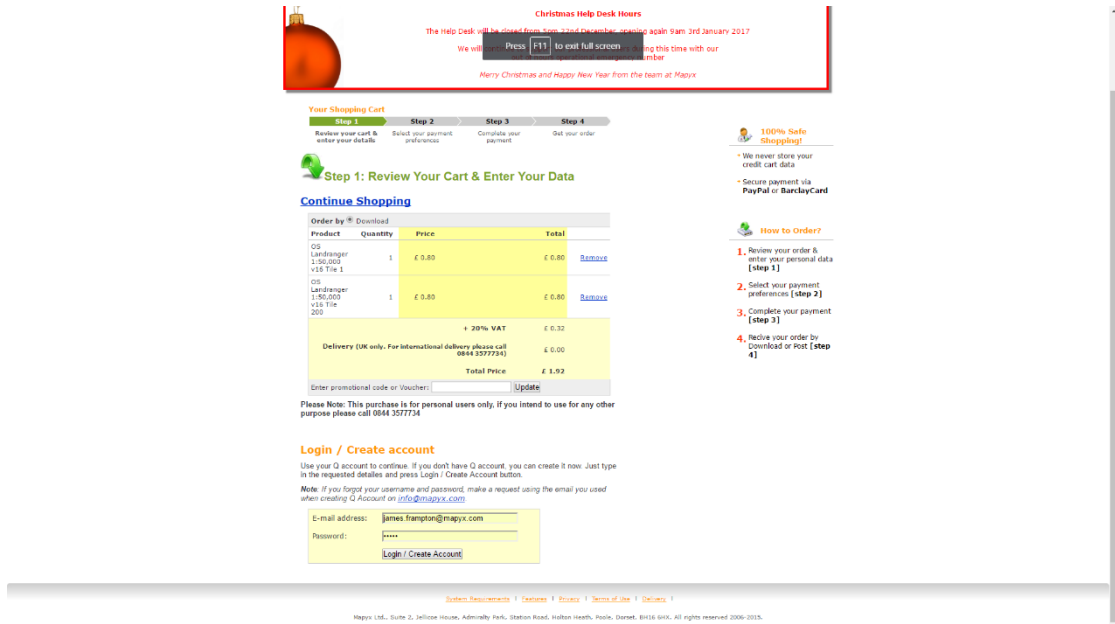


The tile shop will then load and a grid will be applied to the screen as shown below.



Click on the tiles on the map to select the tiles to purchase. Once selection of the tiles is complete, click “Continue to E-Shop”.

This will then load the window below where the user fills in details to complete purchase of tiles.



If you do not already have an account you will need to create an account by entering your email address and password.



## Login / Create account

Use your Q account to continue. If you don't have Q account, you can create it now. Just type in the requested details and press Login / Create Account button.

**Note:** If you forgot your username and password, make a request using the email you used when creating Q Account on [info@mapyx.com](mailto:info@mapyx.com).

E-mail address:	<input type="text"/>
Password:	<input type="password"/>
<input type="button" value="Login / Create Account"/>	

Once logged in or created an account you will need to check all the items in your shopping cart and enter your details before you proceed.

Quo

Home Mapping Software Qshops News Forum Support FREE Download

Shopping cart Contact Us About Mapyx Partner With Us

User: buy@mapyx.com Logout

**Your Shopping Cart**

Step 1: Review your cart & enter your details | Step 2: Select your payment preferences | Step 3: Complete your payment | Step 4: Get your order

**Step 1: Review Your Cart & Enter Your Data**

**Continue Shopping**

Product	Quantity	Price	Total
OS 25K Explorer Tile Voucher (25)	1	£ 39.99	£ 39.99
+ 17.5% VAT			£ 7.00
Delivery (UK only. For international delivery please call 0844 3377734)			£ 0.00
<b>Total Price</b>			<b>£ 46.99</b>

Enter promotional code or Voucher:

**Enter Your Data**

Please enter your delivery address, where you would like your Quo to be sent. You will then be redirected to the payment page. Where you will be able to select your preferred payment method and complete your order.

Name:

Address:

100% Safe Shopping!

- We never store your credit card data
- Secure payment via PayPal or BarclayCard

**How to Order?**

1. Review your order & enter your personal data [step 1]
2. Select your payment preferences [step 2]
3. Complete your payment [step 3]
4. Receive your order by Download or Post [step 4]



## Enter Your Data

Please enter your delivery address, where you would like your Quo to be sent. You will then be redirected to the payment page. Where you will be able to select your preferred payment method and complete your order.

Name:	<input type="text"/>
Lastname:	<input type="text"/>
Address 1:	<input type="text"/>
Address 2:	<input type="text"/>
City:	<input type="text"/>
ZIP code:	<input type="text"/>
Country:	<input type="text"/>
Telephone:	<input type="text"/>
Email:	<input type="text" value="buy@mapyx.com"/>
<input checked="" type="checkbox"/> <b>Subscribe to Qnews</b>	
<input type="button" value="Continue to payment"/>	

You will now reach the payment stage. Here you can select your payment method.

The screenshot shows a web browser window with the URL <http://www.mapyx.com/index.asp?tn=pay&cid=29601>. The page displays a progress bar for the checkout process with four steps: Step 1 (Review your cart & enter your details), Step 2 (Select your payment preferences), Step 3 (Complete your payment), and Step 4 (Get your order). Step 2 is currently active.

**Step 2: Select your payment preferences**

**1. BarclayCard**  
You will be redirected to Barclay Secure Payment page where you will enter your Credit/Debit Card details and finish the purchase.  
We do not store any of your Credit/Debit Card information.

**2. PayPal**  
Pay with PayPal - fast and secure way for online payments. You will be redirected to PayPal Secure Payment page where you will enter your PayPal account or your Credit/Debit Card details.  
We do not store any of your PayPal account or Credit/Debit Card information.

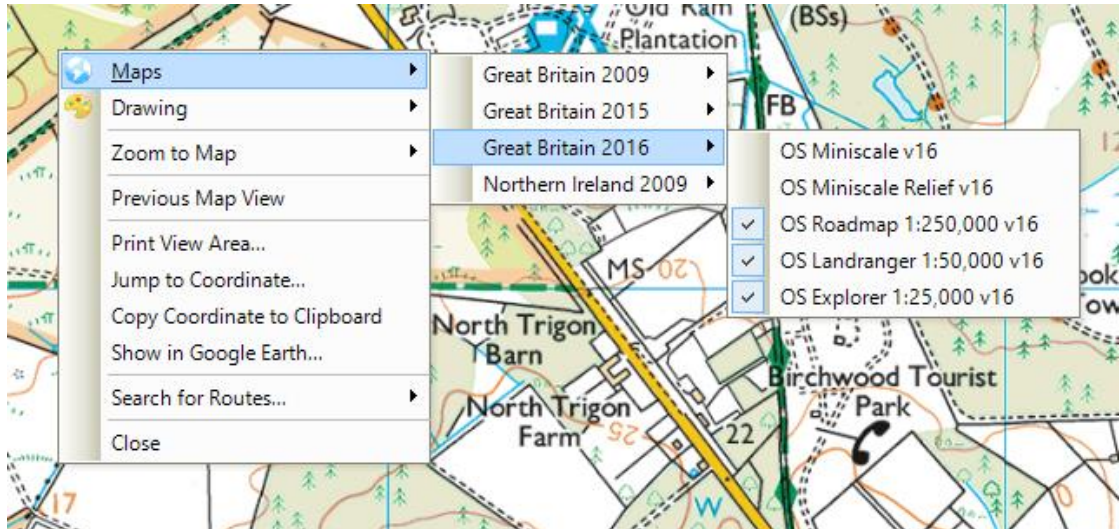
**3. Pay by Phone**  
If you don't want to pay using internet payment services you can call us on 0844 35 777 34 and our support staff will help you to make your payment over the phone.  
Phone line is open every day between 9 a.m. - 6 p.m.  
Your Order ID 29601

At the bottom of the page, there is a navigation menu with links: [Home](#) | [About Quo](#) | [Features](#) | [Gifts](#) | [Media](#) | [Support Centre](#) | [Free Download](#)



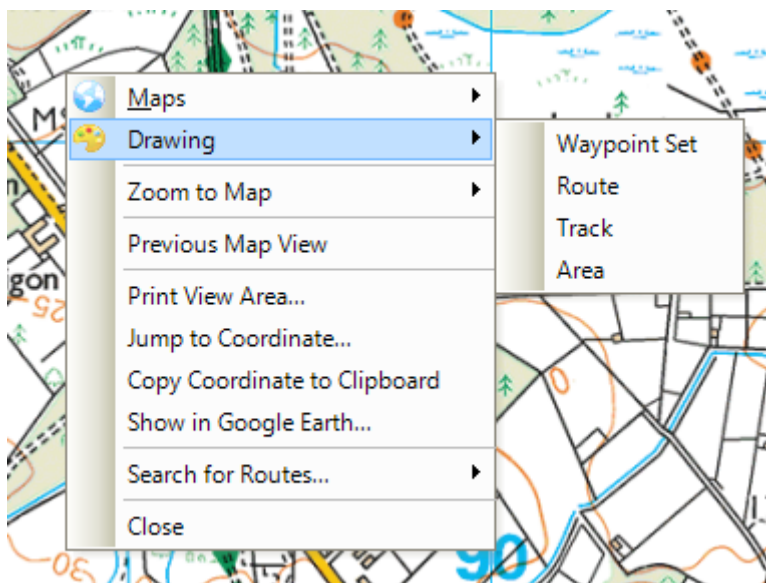
## 13.0 Right Click Map Menu

### 13.1 Maps



### 13.2 Drawing

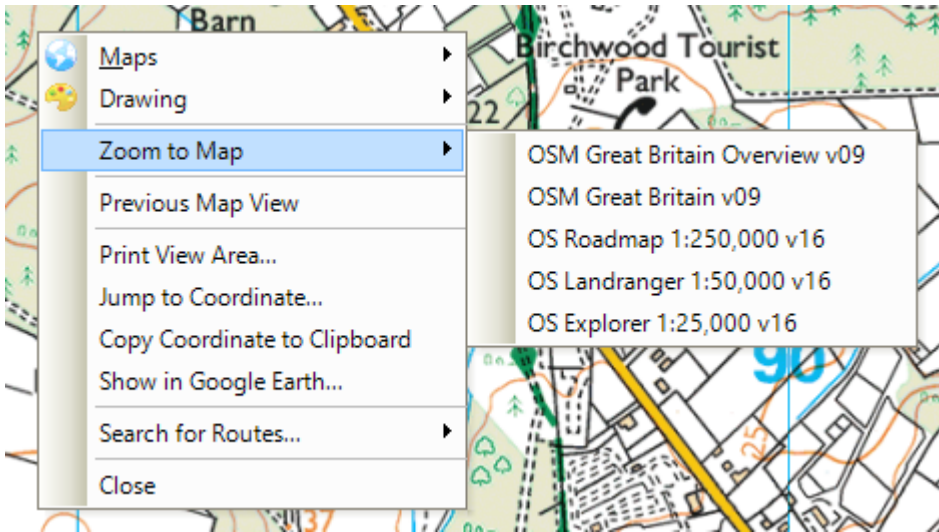
When drawing is selected a submenu opens as shown below. This function enables drawing of “Waypoint sets”, “Routes”, “Tracks” or “Areas”. It can be used to create an area from a drawn set of waypoints and vice versa or to convert a set of waypoints into a route or a track.







### 13.3. Zoom Map



This function enables viewing of projects in any of the loaded maps scale.

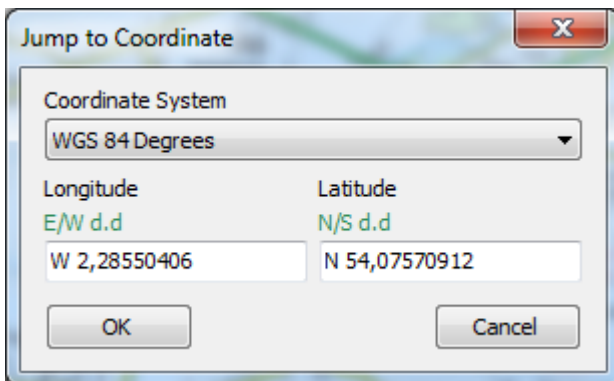
### 13.4. Previous Map View

“Previous Map View” reloads the map loaded before “Zoom to Map” function was chosen.

### 13.5. Print View Area

Selecting “Print View Area” will print the area which was viewed.

### 13.6. Jump to Coordinate



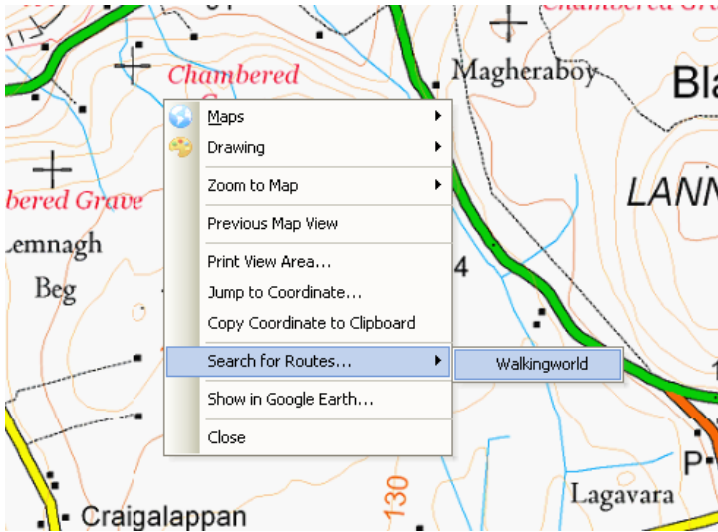
This function enables easy and quick relocation to any coordinate on the map.

### 13.7. Copy Coordinate to Clipboard

If this function is selected, chosen coordinates will be copied to the Clipboard.



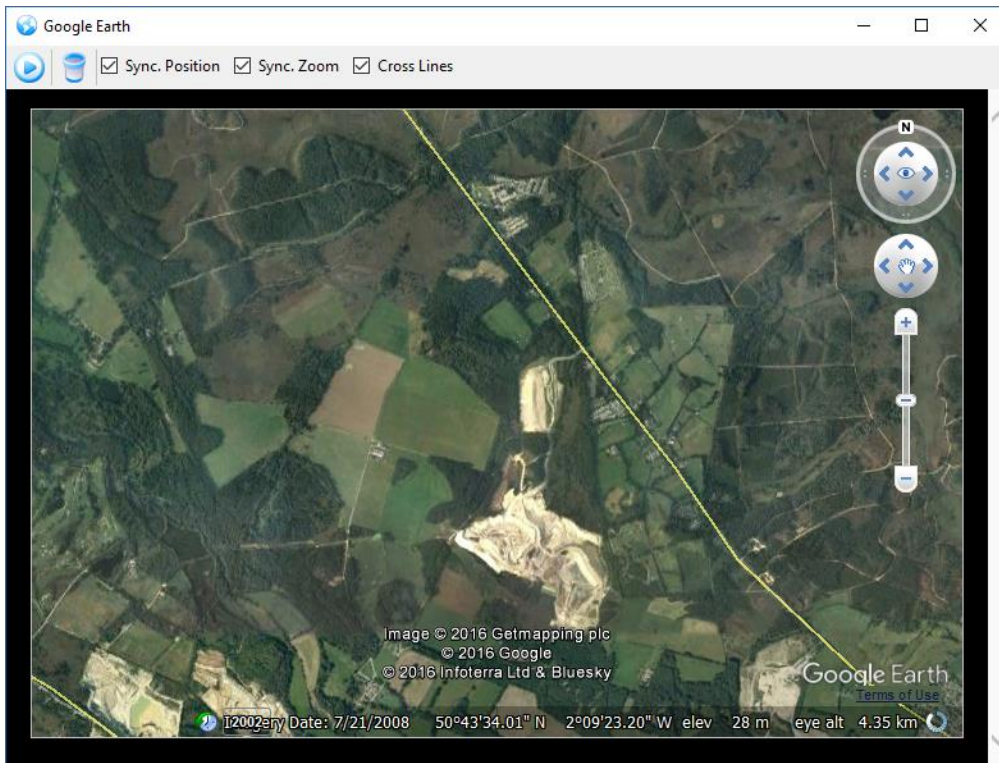
### 13.8. Search for Routes



This function enables searches for preloaded routes with maps and other details in the “Walkingworld database”. To access the detailed database a subscription from Walkingworld would need to be purchased.

### 13.9. Show in Google Earth

Current area or chosen area, route, waypoint or track will be displayed in Google Earth’s satellite view.



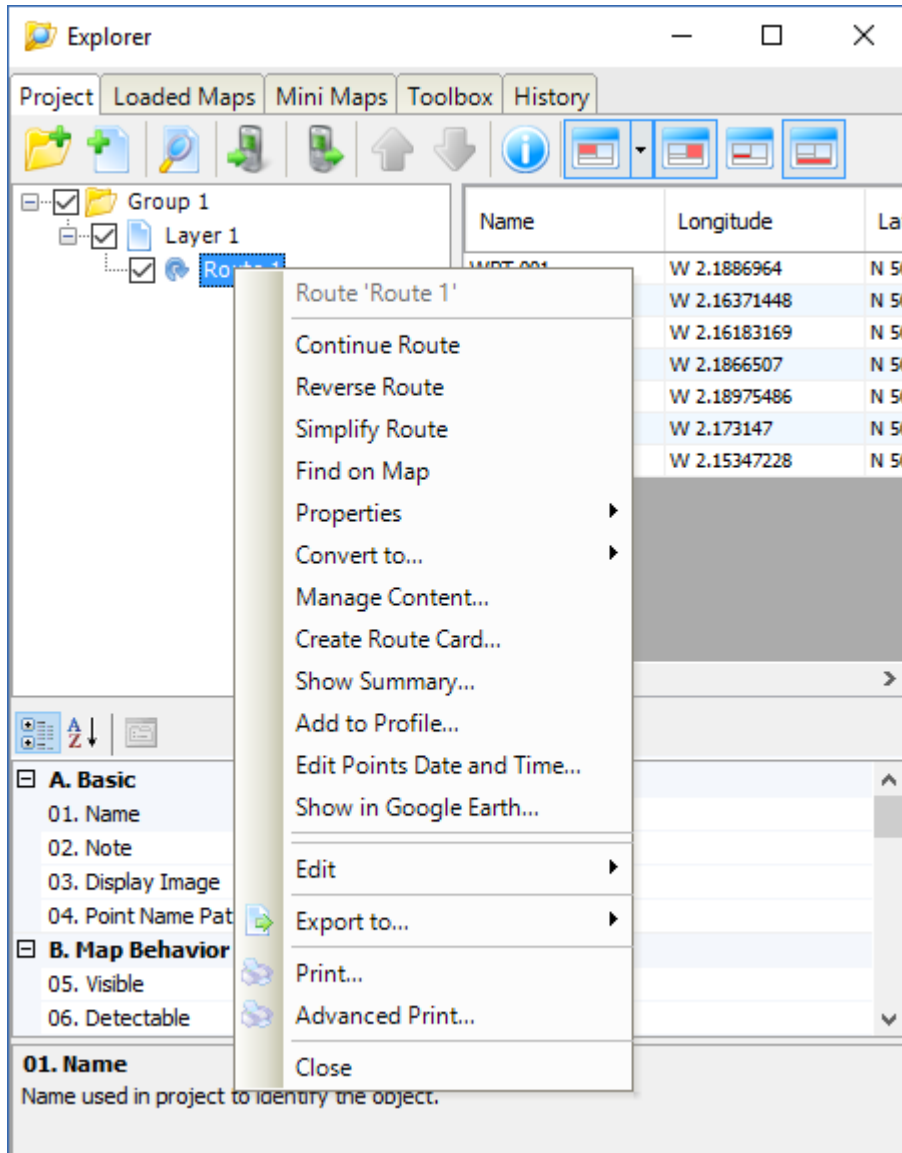


### 13.10. Close

Selecting “Close” will close the “Right- click map menu”.

## Right Click Route Menu

### 14.1 Route



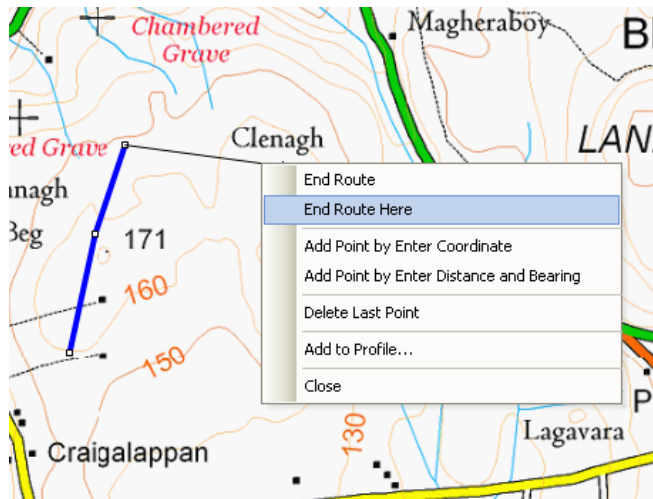
Right mouse click to route displays a selection of functions and tools for route management.

### 14.2



### 14.3 Continue Route

A set, finished or stored route can be continued from the end point by choosing “Continue Route” function. To finish the route again, right click and choose “End Route Here” or “End Route”.



### 14.4 Reverse Route

This function reverses the route direction from start to finish.

### 14.5 Simplify Route

This function simplifies the route by reducing the number of waypoints.

### 14.6 Delete Route

This function deletes the created route.

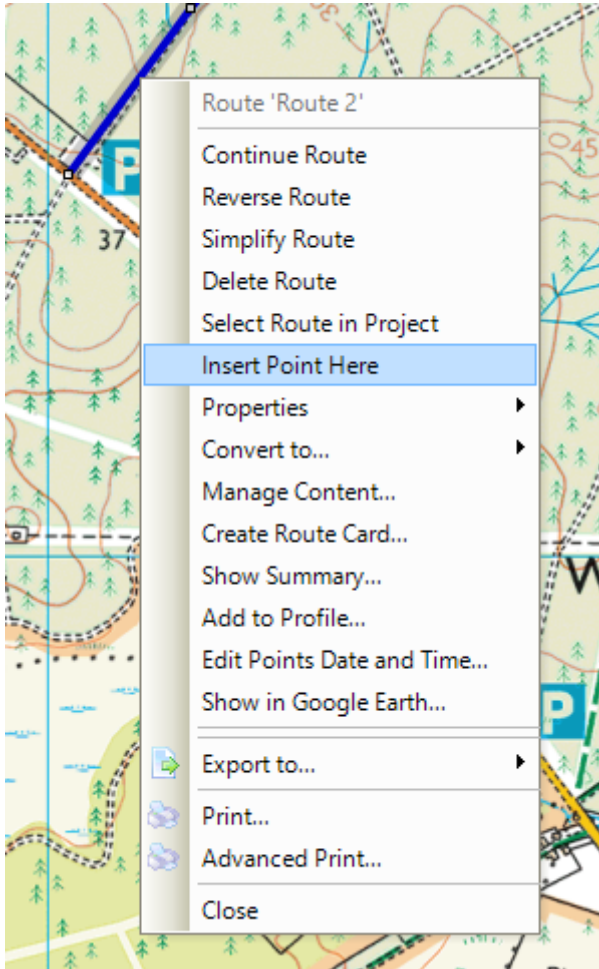
### 14.7 Select Route in Project

If the project consists of one or more routes, selection of this function will display route’s properties within the Project.



## 14.8 Insert Point Here

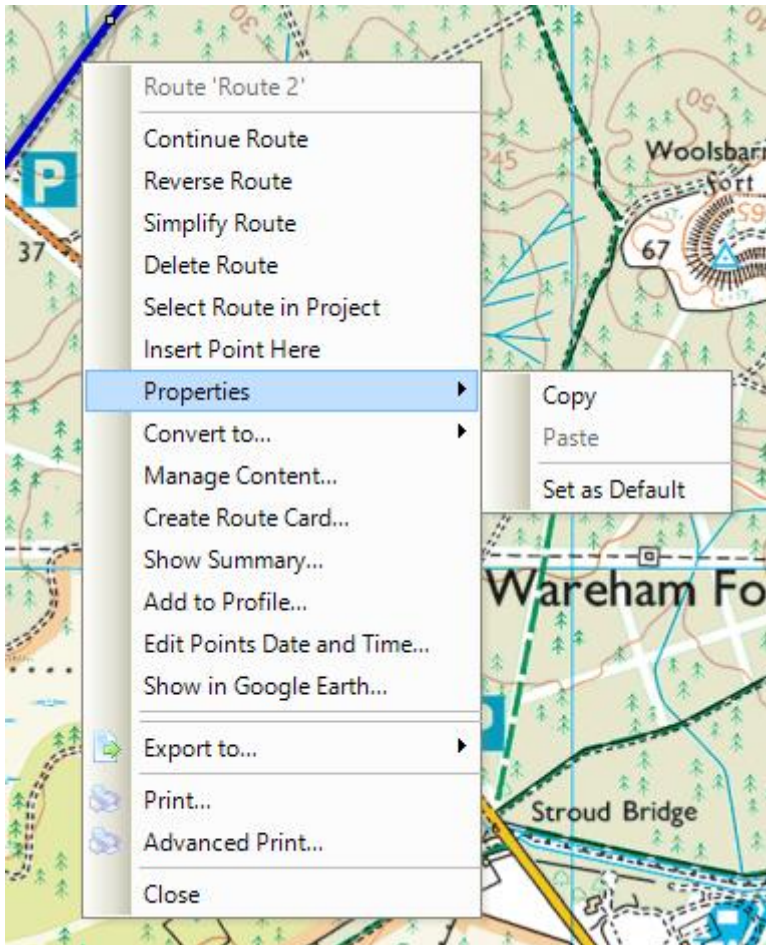
This function adds one waypoint at time to any chosen part of a route. To insert a point locate the location along the route and right click, then select 'Insert Point Here'.







## 14.9 Properties

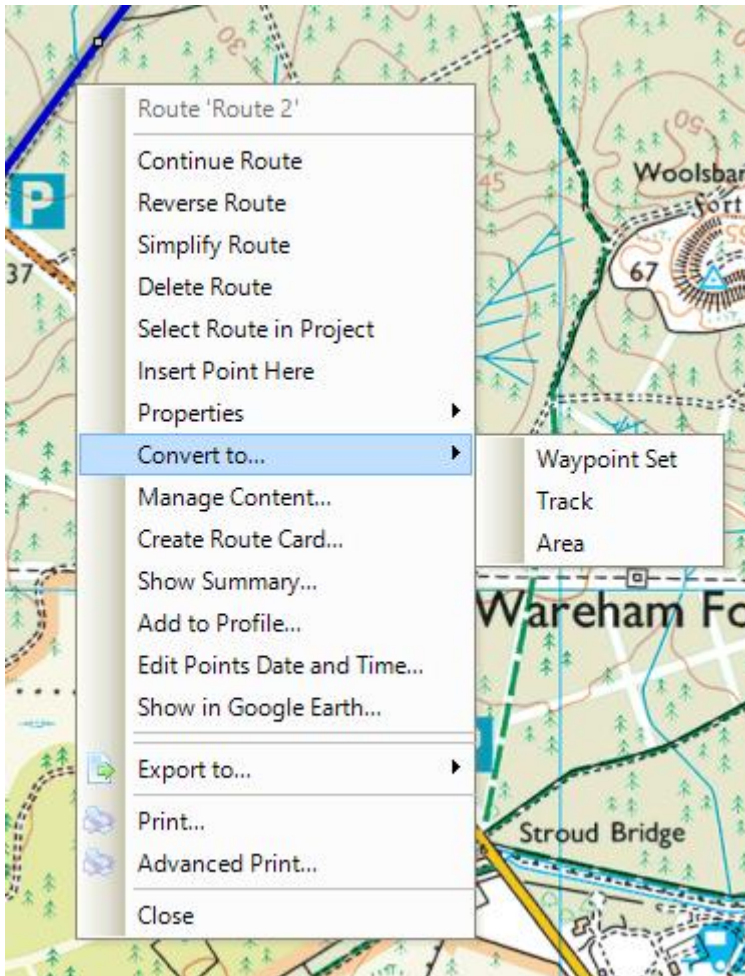






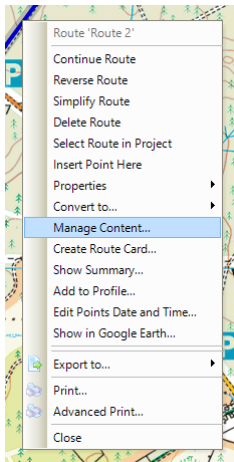
## 14.10 Convert to

Route can be converted to a “Waypoint set”, a “Track” or to an “Area. If “Waypoint set” is selected, a set of waypoints will be created along the route. If “Track” is selected the route will be converted into a track. If “Area” is selected, Quo will connect the route’s start and finish point and display the whole area.



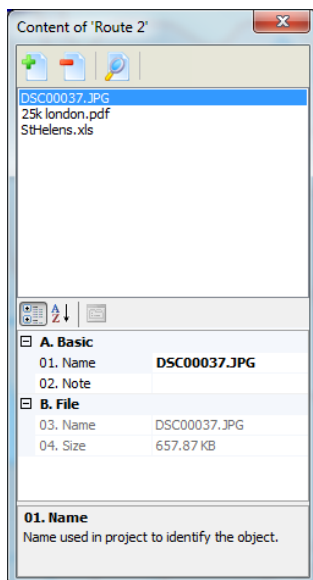


## 14.11 Manage Content



The 'Manage Content' function allows all type of files to be added to the route and opened up on the computer in its specific program, this can include pictures, video's, documents, spreadsheets, websites etc.

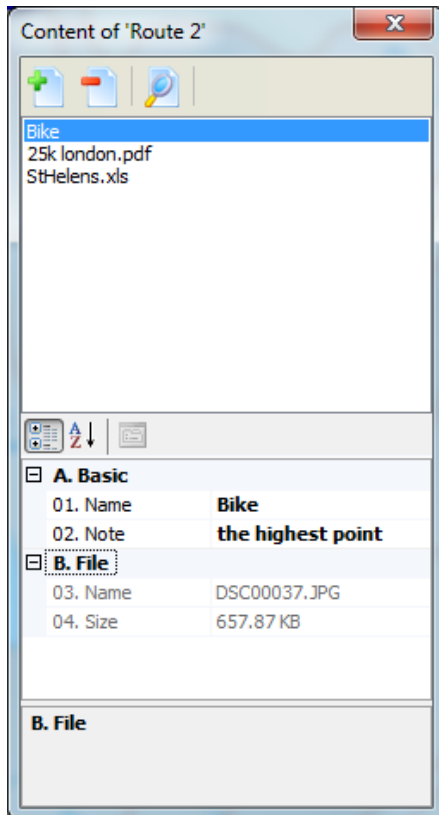
To add content to the route click on the + (plus) icon, this will then open up a generic open file window used by most windows applications. Select the files to be added.



To remove content from the route, click on the – (minus) button and to view the content either double click on the file or click on the magnifying glass.



At the bottom of the 'Manage Content' window there is a properties box, change the name of the file and also add notes about the file here.



The content can be changed at any time; it will also be linked to the Quo file when saved.



## 14.12 Create Route Card

A "Route card" with a number of details can be created. Mapyx highly recommends printing of this card. It should be left with a trusted person for emergency cases.

The screenshot shows the 'Create Route Card [Route 1]' dialog box with the 'Information' tab selected. The fields are as follows:

- Travel Start Date and Time: 26/05/2010 (calendar icon) 14:36:32 (time spinner) No. in Party: [ ]
- Start Place: [ ]
- End Place: [ ]
- Objective: [ ]
- Name (Leader): [ ] Phone: [ ]
- Emergency Contact: [ ] Phone: [ ]
- Vehicle Registration: [ ]
- Parked At: [ ]
- Description: [ ]

Buttons: Cancel, Finish

## Options

The screenshot shows the 'Create Route Card [Route 1]' dialog box with the 'Options' tab selected. The settings are as follows:

- General:  Create Empty Route Card Information  Show Date and Time  Show ETA
- Naismith Rule:  Use Naismith Rule Slow Descent Angle: 20  Use Tranter's Correction Fit Level: 15
- Custom Rule:  Use Custom Rule [Configure...]
- Additional options:  Hard Load  Hard Foot  Night Trip  Strong Chest Wind

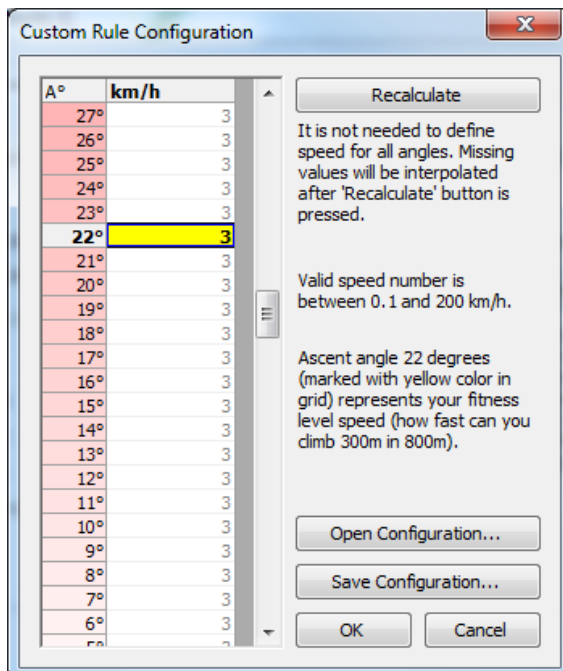
Tranter's Correction is used for Naismith rule only. It works between 2 and 24 hours trip. Fit level tells how fast can you climb 300m in 800m in minutes.

Custom rule is based on custom data. You can enter speed (km/h) for ascent and descent angles between 0 and 90 degrees. Click 'Configure...' button to configure your own walking, biking, driving,... speed.

Buttons: Cancel, Finish



<b>Create Empty Route Card Information</b>	Creates a route card with no 'Information'. This is the information you enter under the 'Information' tab.
<b>Show Date and Time</b>	Displays date and time in route card.
<b>Show ETA</b>	Shows the estimated time of arrival in route card.
<b>Use Naismith's Rule</b>	Naismith's Rule is a rule of thumb that helps in the planning of a walking or hiking expedition by calculating how long it will take to walk the route, including ascents. The rule was devised by William W. Naismith, a Scottish mountaineer, in 1892.
<b>Slow Decent Angle</b>	Adjust the angle of decent.
<b>Use Tranter's Correction</b>	Fine tunes values calculated by Naismith Rule.
<b>Fit Level</b>	
<b>Hard Load</b>	Person carrying Heavy equipment
<b>Hard Foot</b>	Terrain difficult to walk.
<b>Night Trip</b>	Walking through the night.
<b>Strong Chest Wind</b>	Strong wind blowing towards the direction of walk.
<b>Use Custom Rule</b>	Allows you to adjust your speed.





Custom speeds are entered here. Also users can save or open previous configuration files. Change the value for 0° and click on 'Recalculate' this will automatically change to the same for each angle. Enter different values for different angles and then click calculate; Quo will calculate your speed. It is best to do this with intervals as Quo will calculate the speed for the ones in between. Once the custom rule is completed click ok to return to the previous screen.

### 14.13 Show Summary

When chosen "Route's summary" is displayed as shown below:

The screenshot shows a window titled "Summary" with a toolbar containing icons for file operations. The main content area displays a table of route statistics for "Route 1".

Summary: Route 1	
Total Air Distance	8,790.1 m
Total DTM Distance	8,795.8 m
Min. Altitude	73.6 m
Max. Altitude	193.1 m
Average Altitude	145.8 m
Total Ascent	185.5 m
Total Descent	-66 m
Total Ascent Distance	6,197.4 m
Total Descent Distance	1,897 m
Total Level Distance	701.5 m
% of Ascent	70.5 %
% of Descent	21.6 %
% of Level	8 %

### 14.14 Add to Profile

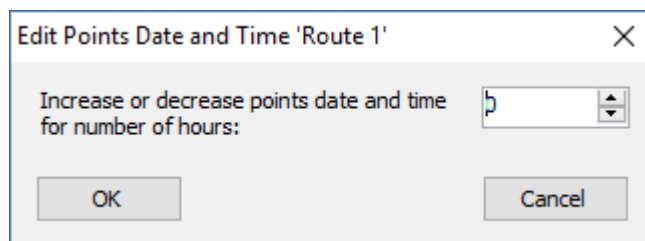
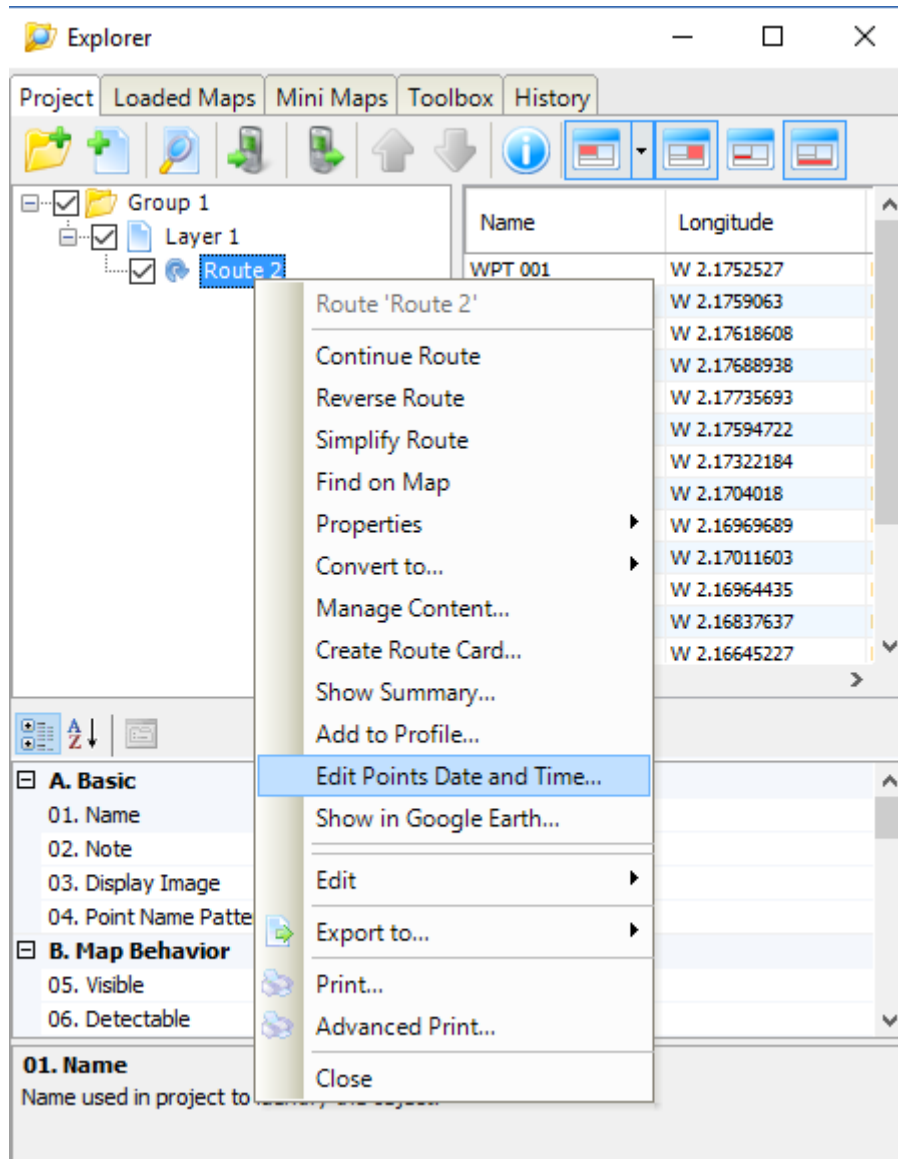
This function creates a detailed profile of the route with distance and altitude displayed as well as route's summary as shown in 13.12.





## 14.15 Edit Points Date and Time

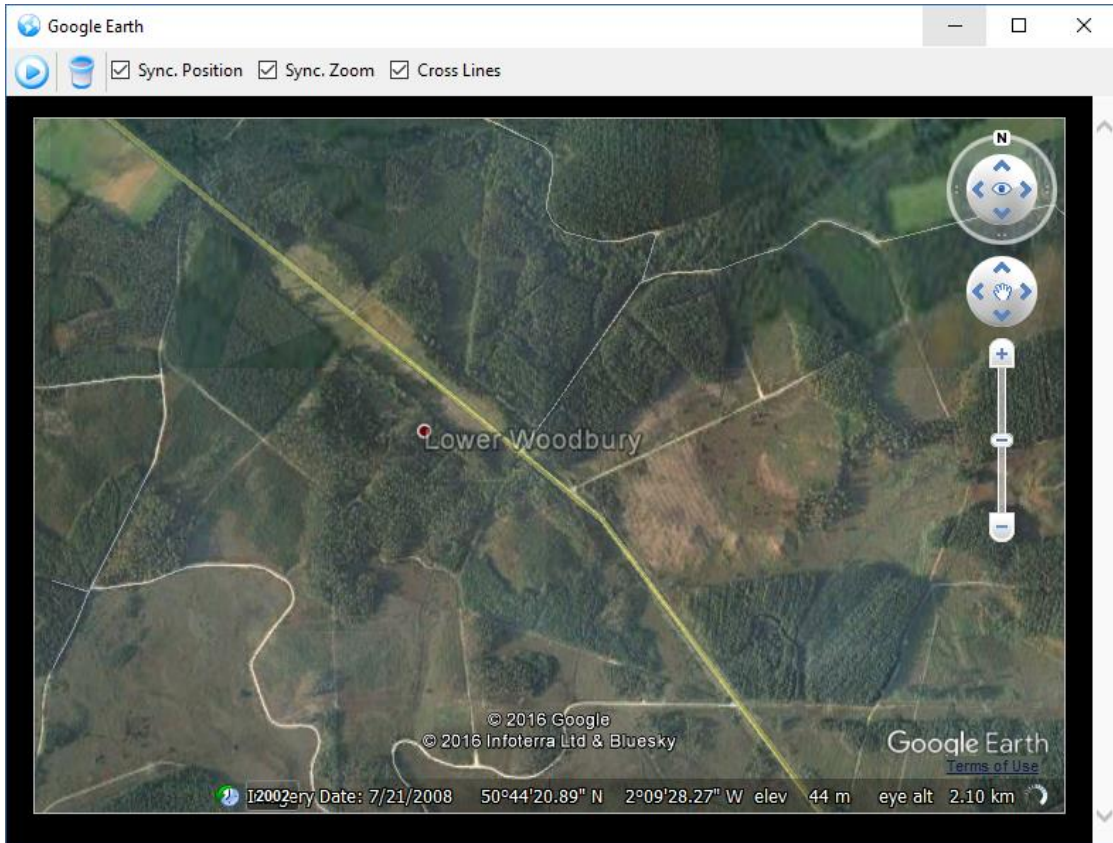
Point date and time can be edited, increased or decreased in Hours





### 14.16 Show in Google Earth

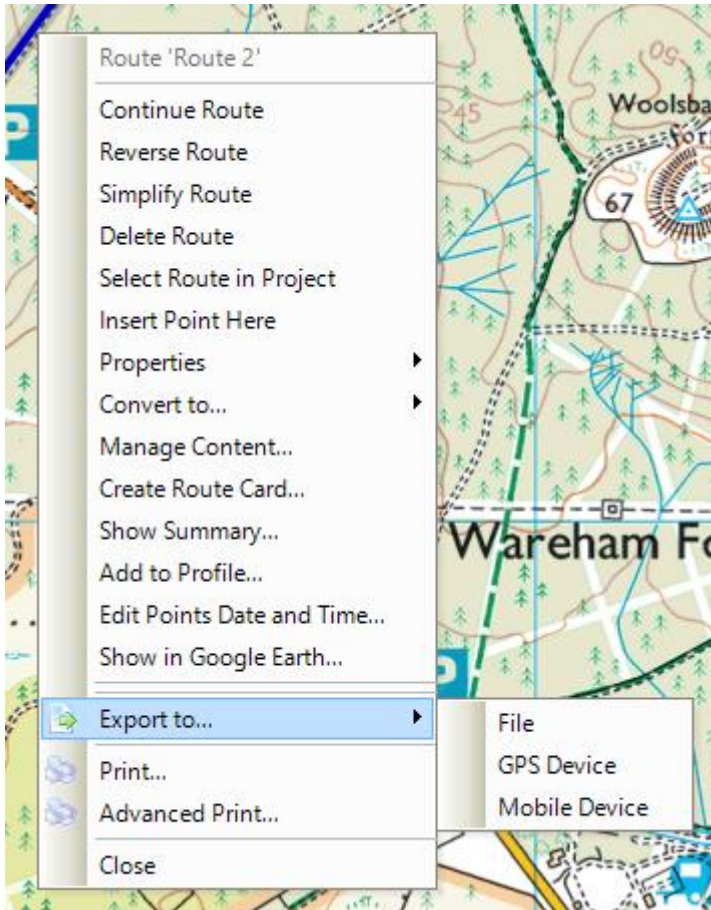
Route will be displayed in Google Earth's view.





## 14.17 Export to

“Export to” enables export to any computer file, to a GPS device or to a mobile device.





#### 14.18 Print

Refer to section 5.10 of this report.

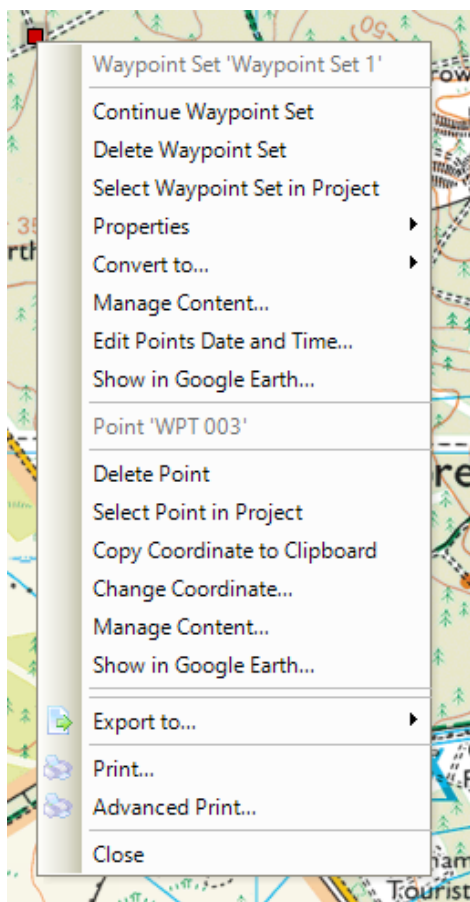
#### 14.19 Close

Choosing "Close" will close the "Right Click Route Menu".

### 15.0 Right Click Waypoint Menu

#### 15.1 Waypoint

Right-click on a waypoint opens the following menu:



#### 15.2 Continue Waypoint Set

A set, finished or stored waypoint set can be continued from the end point by "Continue Waypoint Set" function. To finish creating waypoint set again, right click and choose "End Waypoint Set Here" or "End Waypoint".

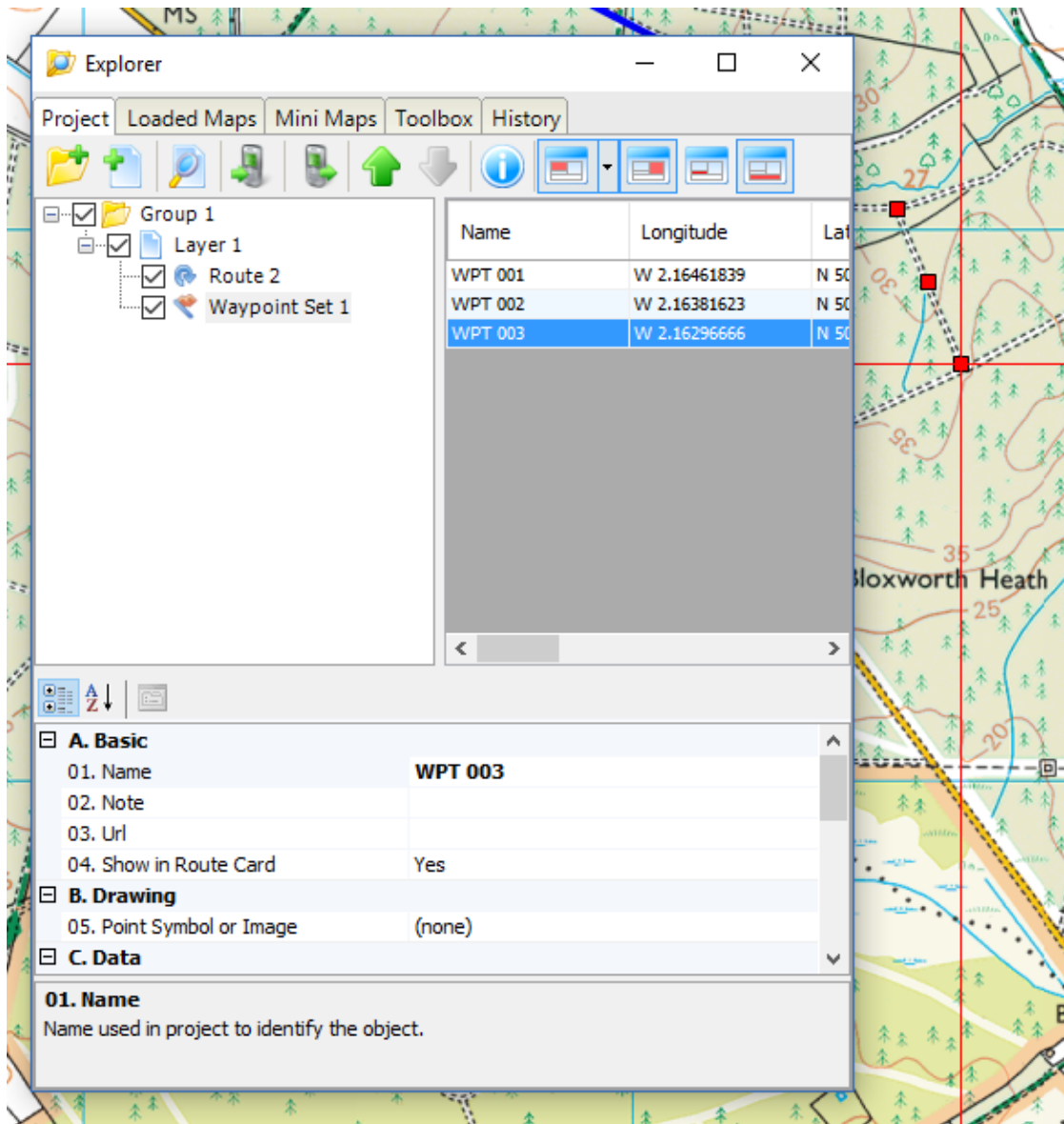
#### 15.3 Delete Waypoint

This function deletes any chosen waypoint.



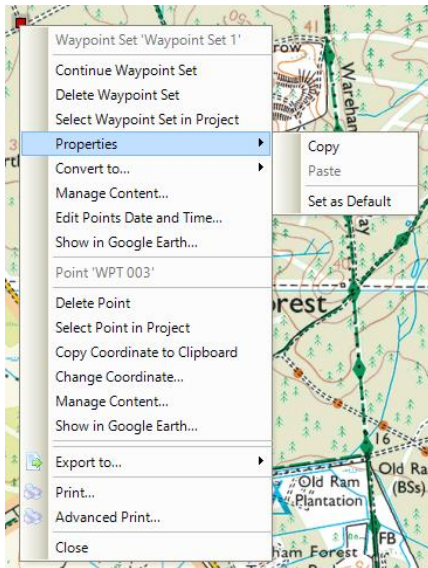
## 15.4 Select Waypoint in Project

By clicking a waypoint in the project, Quo will display a cross hair over the waypoint. If you double click Quo will automatically display the selected waypoint in the centre of the screen.

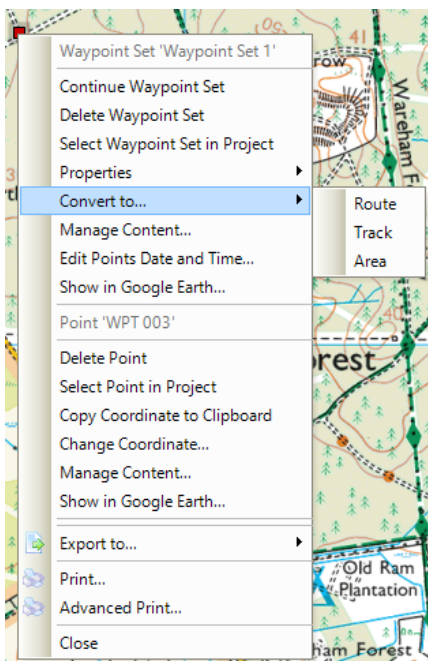




## 15.5 Properties



## 15.6 Convert to



Waypoint set can be converted to a “Route, a “Track” or to an “Area. If “Route” is selected, a set of waypoints will be converted to a route. If “Track” is selected, set of waypoints will be converted into a track. If “Area” is selected, programme will connect starting and finishing waypoint, create and display an area.





### 15.7 Manage Content

Refer to section 14.10 of this report.

### 15.8 Show in Google Earth

Any chosen waypoint will be displayed in Google Earth's view.

### 15.9 Delete Point

This function deletes any chosen point.

### 15.10 Select Point in Project

By clicking to a point in the project, Quo will automatically display that point.

### 15.11 Copy Coordinate to Clipboard

This will copy the coordinate to the clipboard which can then be pasted. For example into a word document or excel document.

### 15.12 Change Coordinate

This function enables easy and quick relocation to any coordinate on the map.

### 15.13 Manage Content

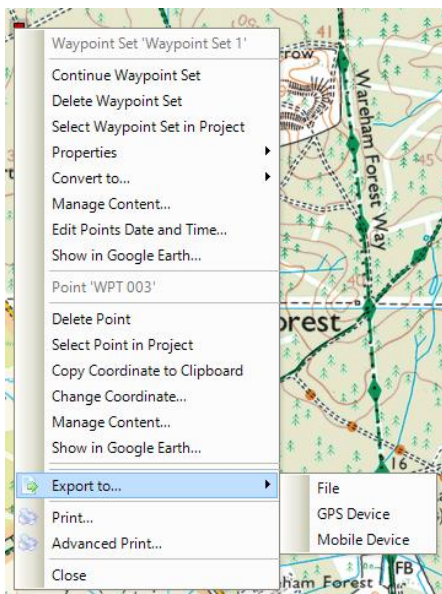
Refer to section 14.10.

### 15.14 Show in Google Earth

Any chosen point will be displayed in Google Earth's view.

### 15.15 Export to

Points can be exported to a file, GPS device or a mobile device.





## 15.16 Print

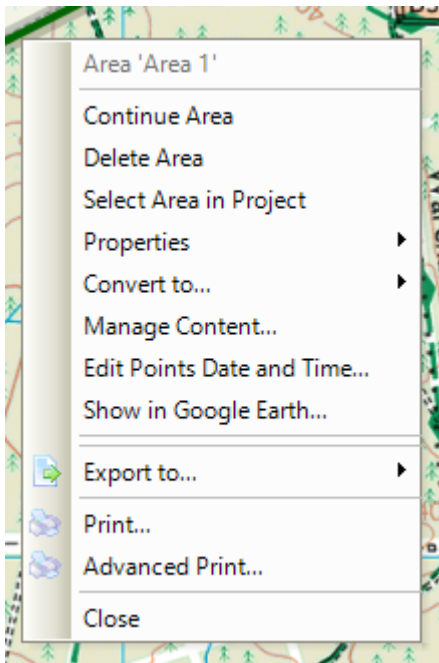
Refer to section 5.10 of this report.

## 15.17 Close

Choosing "Close" will close the "Right Click Point Menu".

## 16.0 Right Click Area Menu

### 16.1 Area



### 16.2 Continue Area Set

A set, finished or saved area can be continued from any point by "Continue Area Set" function. To finish creating area set again, right click and choose "End Area Here" or "End Area".

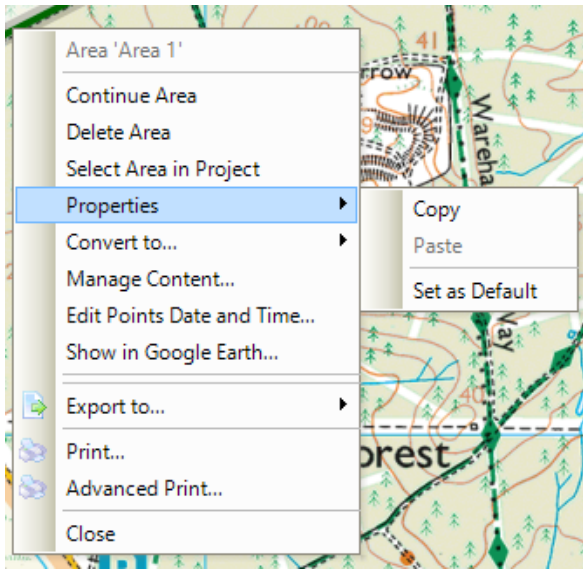
### 16.3 Delete Area

This function deletes chosen area.

## 16.4 Select Area in Project

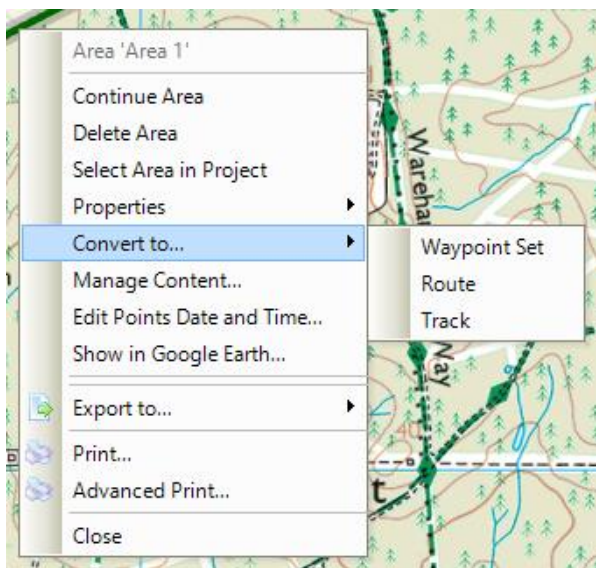
By clicking to any part of area's borders.

## 16.5 Properties



## 16.6 Convert to

Area can be converted to a “Waypoint set”, a “Track” or to a “Route”. If “Waypoint set” is selected, a set of waypoints will be created along the route. If “Route” is selected, track will be converted into a route.





## 16.7 Manage Content

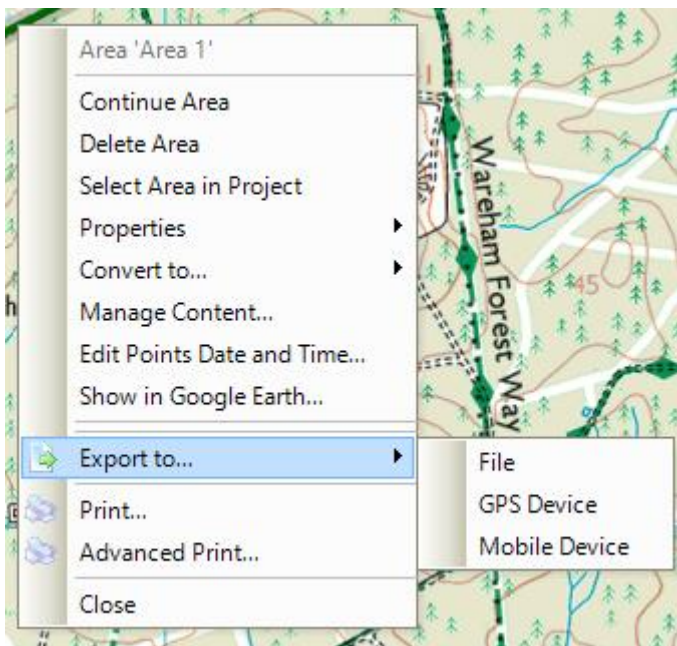
Refer to section 14.10 of this report.

## 16.8 Show in Google Earth

Chosen Area will be displayed in Google Earth's view.

## 16.9 Export to

Areas can be exported to a file, GPS device or a mobile device.



## 16.10 Print

Refer to section 5.10 of this report.

## 16.11 Close

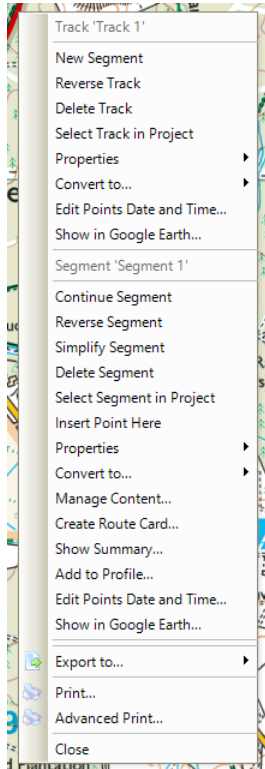
Choosing "Close" will close the "Right Click Area Menu".



## 17.0 Right Click Track Menu

### 17.1 Track

Right-click on the track opens the following menu:



### 17.2 New Segment

A new segment can be added from any point of the track by choosing this option. Drawing of the new segment can be finished by right clicking the mouse and choosing “End Segment” or “End Segment Here”.

### 17.3 Reverse Track

This function reverses the chosen track.

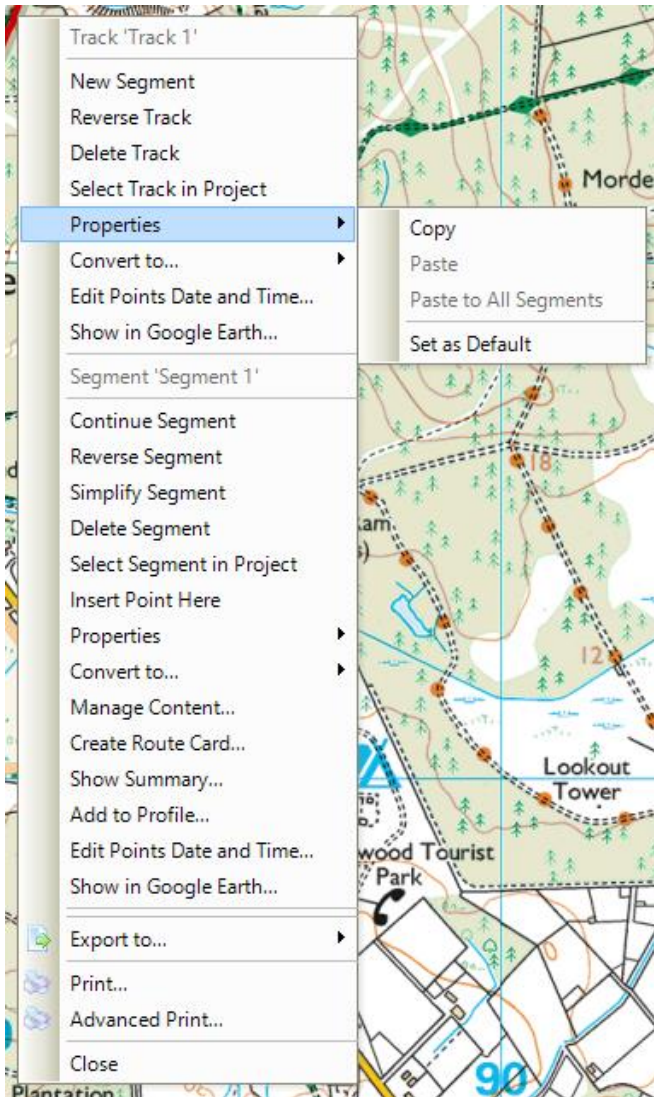
### 17.4 Delete Track

This function deletes chosen track.

### 17.5 Select Track in Project

Selects by clicking on the track.

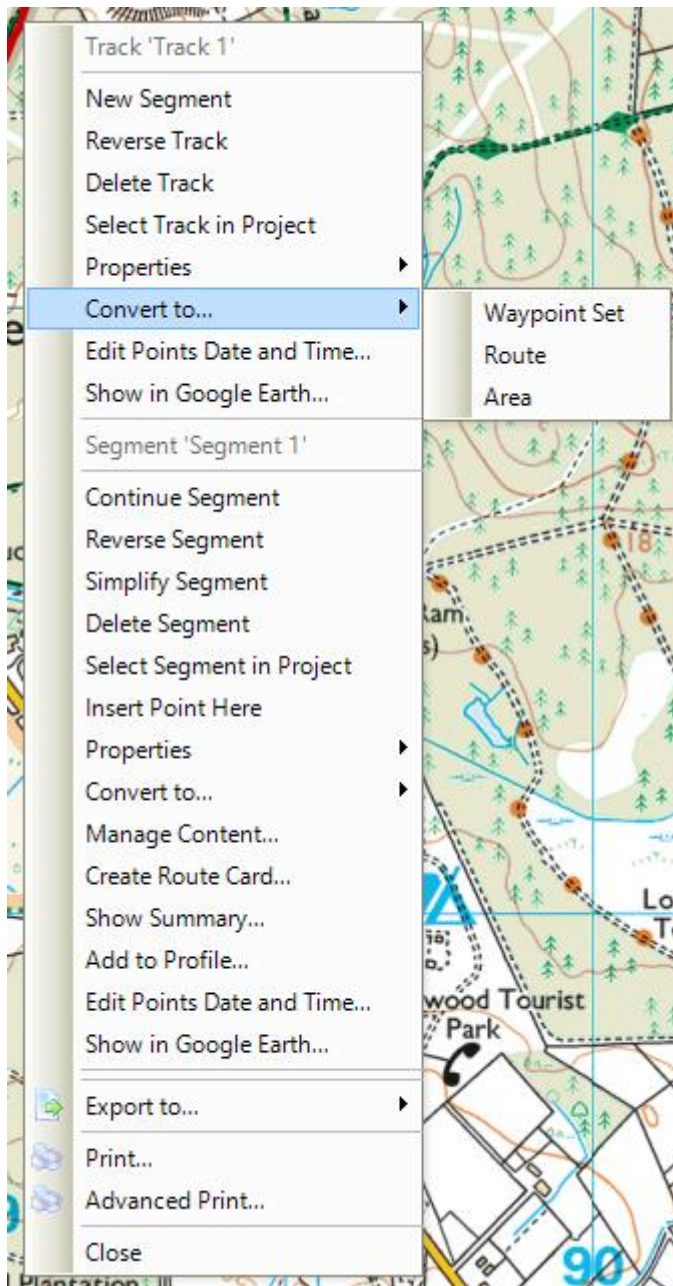
## 17.6 Properties







## 17.7 Convert to



A track can be converted to a “Waypoint set”, a “Route” or to an “Area”. If “Waypoint set” is selected, a set of waypoints will be created along the route. If “Route” is selected, the track will be converted into a route. If “Area” is selected, Quo will connect track’s start and finish point and display the whole area.



### 17.8 Show in Google Earth

Chosen track will be displayed in Google Earth's view.

### 17.9 Segment

Right-click on the segment opens the menu.

### 17.10 Continue Segment

A new segment of track can be added from any point on the track by choosing this option. Drawing of the new segment can be finished by right clicking the mouse and choosing "End Segment" or "End Segment Here".

### 17.11 Reverse Segment

This function will reverse the current segment.

### 17.12 Simplify Segment

This will create a new segment with 'simplified' on the end with a reduced number of waypoints.

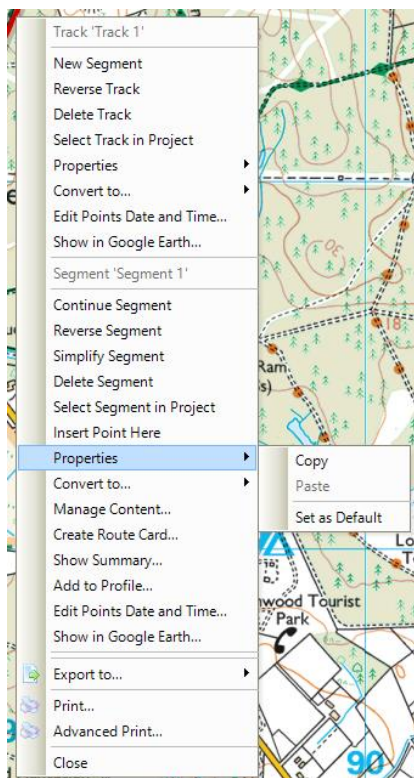
### 17.13 Delete Segment

This function deletes chosen segment.

### 17.14 Insert Point Here

This function will insert a point at this location, this can also be done by using the mouse scroll button.

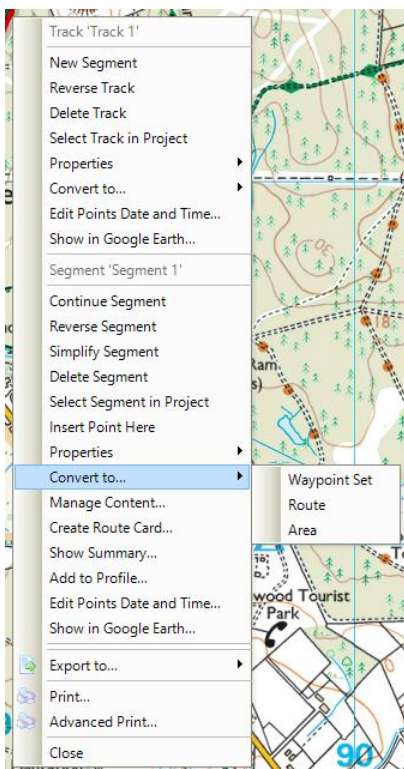
### 17.15 Properties





## 17.16 Convert to

A segment can be converted to a “Waypoint set”, a “Route” or to an “Area”. If “Waypoint set” is selected, a set of waypoints will be created along the track segment. If “Route” is selected, the track will be converted into a route. If “Area” is selected, Quo will connect segment’s start and finish point and display the whole area.



## 17.17 Manage Content

Refer to section 14.10 of this report.

## 17.18 Create Route Card

Refer to section 14.11 of this report.



### 17.19 Show Summary

When chosen, segment's summary is displayed as shown below.

The screenshot shows a window titled 'Summary' with a toolbar containing icons for a document, a folder, and a magnifying glass. The main content area displays a table with the following data:

<b>Summary: Route 1</b>	
Total Air Distance	<b>132,776.5 m</b>
Total DTM Distance	<b>132,875.8 m</b>
Min. Altitude	<b>23 m</b>
Max. Altitude	<b>172.1 m</b>
Average Altitude	<b>78.5 m</b>
Total Ascent	<b>1,409.1 m</b>
Total Descent	<b>-1,433.9 m</b>
Total Ascent Distance	<b>51,808.3 m</b>
Total Descent Distance	<b>43,068.4 m</b>
Total Level Distance	<b>37,999.1 m</b>
% of Ascent	<b>39 %</b>
% of Descent	<b>32.4 %</b>
% of Level	<b>28.6 %</b>

### 17.20 Add to Profile

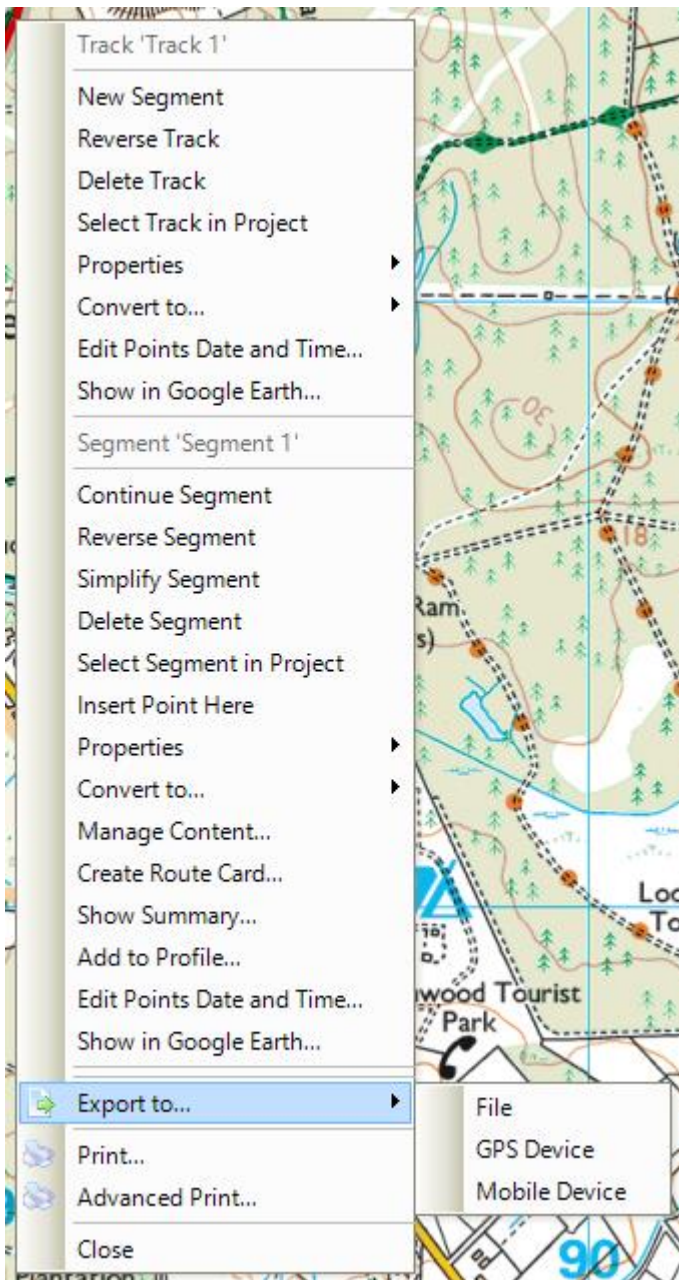
This function creates a detailed profile of the segment with distance and altitude displayed as well as route's summary as shown in 17.19.

### 17.21 Show in Google Earth

Refer to section 14.14 of this report.



## 17.22 Export to



## 17.23 Print

Refer to section 5.10 of this report

## 17.24 Close

Choosing “Close” will close “Right -Click Segment Menu”





## 18.0 Appendix 1

File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
Alan Map500 tracklogs (.trl) <a href="#">alantrl</a>			yes	yes		
Alan Map500 waypoints and routes (.wpr) <a href="#">alanwpr</a>	yes	yes			yes	yes
Brauniger IQ Series Barograph Download <a href="#">baroiq</a>			yes			
Bushnell GPS Trail file <a href="#">bushnell_trl</a>			yes	yes		
Bushnell GPS Waypoint file <a href="#">bushnell</a>	yes	yes				
Cambridge/Winpilot glider software <a href="#">cambridge</a>	yes	yes				
CarteSurTable data file <a href="#">cst</a>	yes		yes		yes	
Cetus for Palm/OS <a href="#">cetus</a>	yes	yes	yes			
CoastalExplorer XML <a href="#">coastexp</a>	yes	yes			yes	yes
Columbus/Visiontac V900 files (.csv) <a href="#">v900</a>	yes		yes			
Comma separated values <a href="#">csv</a>	yes	yes				
CompeGPS data files (.wpt/.trk/.rte) <a href="#">compegps</a>	yes	yes	yes	yes	yes	yes
CoPilot Flight Planner for Palm/OS <a href="#">copilot</a>	yes	yes				
cotoGPS for Palm/OS <a href="#">coto</a>	yes	yes	yes			
Data Logger iBlue747 csv <a href="#">iblu747</a>			yes	yes		
Dell Axim Navigation System (.gpb) file format <a href="#">axim_gpb</a>			yes			
DeLorme .an1 (drawing) file <a href="#">an1</a>	yes	yes		yes	yes	yes





File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
DeLorme GPL <a href="#">gpl</a>			yes	yes		
DeLorme PN-20/PN-30/PN-40 USB protocol <a href="#">delbin</a>	yes	yes	yes	yes	yes	yes
DeLorme Street Atlas Plus <a href="#">saplus</a>	yes	yes				
DeLorme Street Atlas Route <a href="#">saroute</a>			yes			
DeLorme XMap HH Native .WPT <a href="#">xmap</a>	yes	yes				
DeLorme XMap/SAHH 2006 Native .TXT <a href="#">xmap2006</a>	yes	yes				
DeLorme XMat HH Street Atlas USA .WPT (PPC) <a href="#">xmapwpt</a>	yes	yes				
Destinator Itineraries (.dat) <a href="#">destinator_itn</a>					yes	yes
Destinator Points of Interest (.dat) <a href="#">destinator_poi</a>	yes	yes				
Destinator TrackLogs (.dat) <a href="#">destinator_trl</a>			yes	yes		
EasyGPS binary format <a href="#">easygps</a>	yes	yes				
Embedded Exif-GPS data (.jpg) <a href="#">exif</a>	yes	yes				
Enigma binary waypoint file (.ert) <a href="#">enigma</a>	yes	yes			yes	yes
FAI/IGC Flight Recorder Data Format <a href="#">igc</a>			yes	yes	yes	yes
Franson GPSGate Simulation <a href="#">gpssim</a>		yes		yes		yes
Fugawi <a href="#">fugawi</a>	yes	yes				
G7ToWin data files (.g7t) <a href="#">g7towin</a>	yes		yes		yes	



File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
Garmin 301 Custom position and heartrate <a href="#">garmin301</a>	yes	yes				
Garmin Logbook XML <a href="#">glogbook</a>			yes	yes		
Garmin MapSource - gdb <a href="#">gdb</a>	yes	yes	yes	yes	yes	yes
Garmin MapSource - mps <a href="#">mapsource</a>	yes	yes	yes	yes	yes	yes
Garmin MapSource - txt (tab delimited) <a href="#">garmin_txt</a>	yes	yes	yes	yes	yes	yes
Garmin PCX5 <a href="#">pcx</a>	yes	yes	yes	yes	yes	yes
Garmin POI database <a href="#">garmin_poi</a>	yes	yes				
Garmin Points of Interest (.gpi) <a href="#">garmin_gpi</a>	yes	yes				
Garmin serial/USB protocol <a href="#">garmin</a>	yes	yes	yes	yes	yes	yes
Garmin Training Center (.tcx) <a href="#">gtrnctr</a>	yes		yes	yes		
Geocaching.com .loc <a href="#">geo</a>	yes	yes				
GeocachingDB for Palm/OS <a href="#">gcdb</a>	yes	yes				
Geogrid-Viewer ascii overlay file (.ovl) <a href="#">ggv_ovl</a>	yes	yes	yes	yes	yes	yes
Geogrid-Viewer tracklogs (.log) <a href="#">ggv_log</a>			yes	yes		
GEOnet Names Server (GNS) <a href="#">geonet</a>	yes	yes				
GeoNiche .pdb <a href="#">geoniche</a>	yes	yes				
GlobalSat DG-100/BT-335 Download <a href="#">dg-100</a>			yes			



File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
Google Earth (Keyhole) Markup Language <a href="#">kml</a>	yes	yes	yes	yes	yes	yes
Google Maps XML <a href="#">google</a>			yes			
Google Navigator Tracklines (.trl) <a href="#">gnav_trl</a>			yes	yes		
GoPal GPS track log (.trk) <a href="#">gopal</a>			yes	yes		
GpilotS <a href="#">gpilots</a>	yes	yes				
GPS TrackMaker <a href="#">gtm</a>	yes	yes	yes	yes	yes	yes
GPSTabel arc filter file <a href="#">arc</a>	yes	yes				
GpsDrive Format <a href="#">gpsdrive</a>	yes	yes				
GpsDrive Format for Tracks <a href="#">gpsdrivetrack</a>	yes	yes				
GPSman <a href="#">gpsman</a>	yes	yes				
GPSPilot Tracker for Palm/OS <a href="#">gpspilot</a>	yes	yes				
gpsutil <a href="#">gpsutil</a>	yes	yes				
GPX XML <a href="#">gpx</a>	yes	yes	yes	yes	yes	yes
HikeTech <a href="#">hiketech</a>	yes	yes	yes	yes		
Holux (gm-100) .wpo Format <a href="#">holux</a>	yes	yes				
Holux M-241 (MTK based) Binary File Format <a href="#">m241-bin</a>			yes			
Holux M-241 (MTK based) download <a href="#">m241</a>			yes			



File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
Honda/Acura Navigation System VP Log File Format <a href="#">vpl</a>			yes			
HSA Endeavour Navigator export File <a href="#">hsandv</a>	yes	yes				
HTML Output <a href="#">html</a>		yes				
Humminbird tracks (.ht) <a href="#">humminbird_ht</a>	yes		yes	yes	yes	
Humminbird waypoints and routes (.hwr) <a href="#">humminbird</a>	yes	yes	yes		yes	yes
IGN Rando track files <a href="#">ignrando</a>			yes	yes		
iGO2008 points of interest (.upoi) <a href="#">igo2008_poi</a>	yes	yes				
IGO8 .trk <a href="#">igo8</a>			yes	yes		
Jelbert GeoTagger data file <a href="#">jtr</a>			yes	yes		
Jogmap.de XML format <a href="#">jogmap</a>			yes			
Kartex 5 Track File <a href="#">ktf2</a>			yes	yes		
Kartex 5 Waypoint File <a href="#">kwf2</a>	yes	yes				
Kompass (DAV) Track (.tk) <a href="#">kompass_tk</a>			yes	yes		
Kompass (DAV) Waypoints (.wp) <a href="#">kompass_wp</a>	yes	yes				
KuDaTa PsiTrex text <a href="#">psitrex</a>	yes	yes	yes	yes	yes	yes
Lowrance USR <a href="#">lowranceusr</a>	yes	yes	yes	yes	yes	yes
Magellan Explorist Geocaching <a href="#">maggeo</a>	yes	yes				



File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
Magellan Mapsend <a href="#">mapsend</a>	yes	yes	yes	yes	yes	yes
Magellan NAV Companion for Palm/OS <a href="#">magnav</a>	yes	yes				
Magellan SD files (as for eXplorist) <a href="#">magellanx</a>	yes	yes	yes	yes	yes	yes
Magellan SD files (as for Meridian) <a href="#">magellan</a>	yes	yes	yes	yes	yes	yes
Magellan serial protocol <a href="#">magellan</a>	yes	yes	yes	yes	yes	yes
MagicMaps IK3D project file (.ikt) <a href="#">ik3d</a>	yes		yes			
Map&Guide 'TourExchangeFormat' XML <a href="#">tef</a>					yes	
Map&Guide to Palm/OS exported files (.pdb) <a href="#">mag_pdb</a>	yes				yes	
MapAsia track file (.tr7) <a href="#">mapasia_tr7</a>			yes	yes		
Mapopolis.com Mapconverter CSV <a href="#">mapconverter</a>	yes	yes				
MapTech Exchange Format <a href="#">mxf</a>	yes	yes				
Memory-Map Navigator overlay files (.mmo) <a href="#">mmo</a>	yes	yes	yes	yes	yes	yes
Microsoft AutoRoute 2002 (pin/route reader) <a href="#">msroute</a>					yes	
Microsoft Streets and Trips (pin/route reader) <a href="#">msroute</a>					yes	
Microsoft Streets and Trips 2002-2007 <a href="#">s_and_t</a>	yes	yes				



File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
Motorrad Routenplaner (Map&Guide) .bcr files <a href="#">bcr</a>					yes	yes
MS PocketStreets 2002 Pushpin <a href="#">psp</a>	yes	yes				
MTK Logger (iBlue 747,...) Binary File Format <a href="#">mtk-bin</a>			yes			
MTK Logger (iBlue 747,Qstarz BT- 1000,...) download <a href="#">mtk</a>			yes			
National Geographic Topo .tpg (waypoints) <a href="#">tpg</a>	yes	yes				
National Geographic Topo 2.x .tpo <a href="#">tpo2</a>			yes			
National Geographic Topo 3.x/4.x .tpo <a href="#">tpo3</a>	yes		yes		yes	
Navicache.com XML <a href="#">navicache</a>	yes					
Navigon Mobile Navigator .rte files <a href="#">nmn4</a>					yes	yes
Navigon Waypoints <a href="#">navigonwpt</a>	yes	yes				
NaviGPS GT-11/BGT-11 Download <a href="#">navilink</a>	yes	yes	yes	yes	yes	yes
NaviGPS GT-31/BGT-31 datalogger (.sbp) <a href="#">sbp</a>			yes			
NaviGPS GT-31/BGT-31 SiRF binary logfile (.sbn) <a href="#">sbn</a>			yes			
Naviguide binary route file (.twl) <a href="#">naviguide</a>	yes	yes				
Navitel binary track (.bin) <a href="#">navitel_trk</a>			yes	yes		





File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
Navitrak DNA marker format <a href="#">dna</a>	yes	yes				
NetStumbler Summary File (text) <a href="#">netstumbler</a>	yes					
NIMA/GNIS Geographic Names File <a href="#">nima</a>	yes	yes				
NMEA 0183 sentences <a href="#">nmea</a>	yes	yes	yes	yes		
Nokia Landmark Exchange <a href="#">lmx</a>	yes	yes				
OpenStreetMap data files <a href="#">osm</a>	yes	yes		yes	yes	yes
OziExplorer <a href="#">ozi</a>	yes	yes	yes	yes	yes	yes
PalmDoc Output <a href="#">palmdoc</a>		yes				
PathAway Database for Palm/OS <a href="#">pathaway</a>	yes	yes	yes	yes	yes	yes
PocketFMS breadcrumbs <a href="#">pocketfms_bc</a>			yes	yes		
PocketFMS flightplan (.xml) <a href="#">pocketfms_fp</a>	yes				yes	
PocketFMS waypoints (.txt) <a href="#">pocketfms_wp</a>	yes	yes				
Quovadis <a href="#">quovadis</a>	yes	yes				
Raymarine Waypoint File (.rwf) <a href="#">raymarine</a>	yes	yes			yes	yes
Ricoh GPS Log File <a href="#">ricoh</a>			yes	yes		
See You flight analysis data <a href="#">cup</a>	yes	yes				
Skymap / KMD150 ascii files <a href="#">skyforce</a>	yes	yes	yes	yes	yes	yes
SkyTraq Venus based loggers (download) <a href="#">skytraq</a>	yes		yes			



File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
SkyTraq Venus based loggers Binary File Format <a href="#">skytraq-bin</a>	yes		yes			
Sportsim track files (part of zipped .ssz files) <a href="#">sportsim</a>			yes	yes		
Suunto Trek Manager (STM) .sdf files <a href="#">stmsdf</a>			yes	yes	yes	yes
Suunto Trek Manager (STM) WaypointPlus files <a href="#">stmwpp</a>	yes	yes	yes	yes	yes	yes
Swiss Map 25/50/100 (.xol) <a href="#">xol</a>	yes	yes	yes	yes		
Tab delimited fields useful for OpenOffice, Ploticus etc. <a href="#">openoffice</a>	yes	yes				
Teletype [ Get Jonathon Johnson to describe <a href="#">teletype</a>	yes	yes				
Textual Output <a href="#">text</a>		yes				
TomTom Itineraries (.itn) <a href="#">tomtom_itn</a>					yes	yes
TomTom POI file (.asc) <a href="#">tomtom_asc</a>	yes	yes				
TomTom POI file (.ov2) <a href="#">tomtom</a>	yes	yes				
TopoMapPro Places File <a href="#">tmpro</a>	yes	yes				
TrackLogs digital mapping (.trl) <a href="#">dmtlog</a>	yes	yes	yes	yes		
U.S. Census Bureau Tiger Mapping Service <a href="#">tiger</a>	yes	yes				
Universal csv with field structure in first line <a href="#">unicsv</a>	yes	yes	yes	yes	yes	yes



File Format	Waypoints		Tracks		Routes	
	Read	Write	Read	Write	Read	Write
Vcard Output (for iPod) <a href="#">vcard</a>		yes				
VidaOne GPS for Pocket PC (.gpb) <a href="#">vidaone</a>			yes	yes		
Vito Navigator II tracks <a href="#">vitosmt</a>	yes	yes	yes	yes	yes	yes
Vito SmartMap tracks (.vtt) <a href="#">vitovtt</a>			yes			
WiFiFoFum 2.0 for PocketPC XML <a href="#">wfff</a>	yes					
Wintec TES file <a href="#">wintec_tes</a>			yes			
Wintec WBT-100/200 Binary File Format <a href="#">wbt-bin</a>			yes			
Wintec WBT-100/200 GPS Download <a href="#">wbt</a>	yes		yes			
Wintec WBT-201/G-Rays 2 Binary File Format <a href="#">wbt-tk1</a>			yes			
XAiOX iTrackU Logger <a href="#">itracku</a>	yes		yes			
XAiOX iTrackU Logger Binary File Format <a href="#">itracku-bin</a>	yes	yes	yes	yes		
Yahoo Geocode API data <a href="#">yahoo</a>						



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